

Some Notes on Kinematics Calculations in ANZ

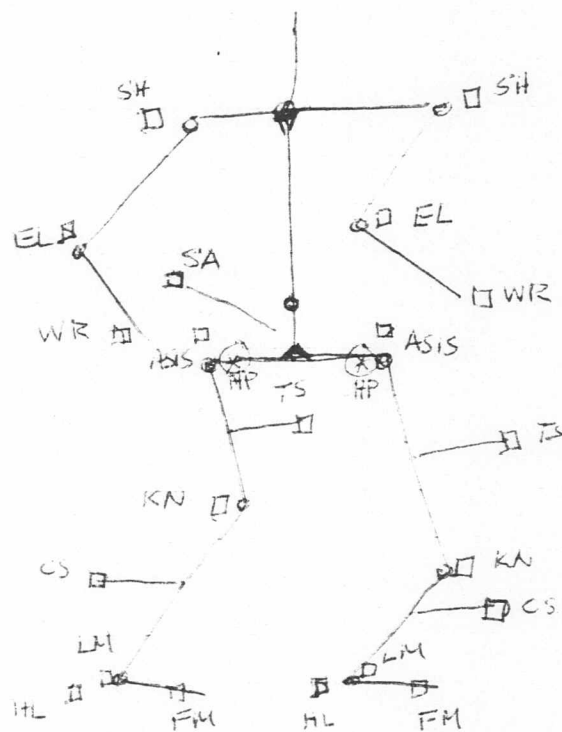
Position/Orientation calculation

The transformation from a time series of marker positions to a time series of segment positions and orientations is carried out in a simple manner in ANZ. Various combinations of three markers is used to calculate these segment kinematics. There are notes describing the vector cross product order and other operations used to do these calculations. The result of doing the transformations in this manner is that the locating of the segment local coordinate systems is very dependent upon the placement of the markers. In addition, since only three markers per segment is used, the calculations are not as accurate as they could be if redundant markers were placed on the segments. Algorithms to take advantage of such marker sets, such as the Spoor & Veldpaus or the modified Schur algorithm used by Antonsson, are not implemented in ANZ. I am working on a more general spatial kinematics package, written in C, which incorporates four different algorithms to do this calculation (so that they can be used to cross check one another). This will not be done for a while however. In the meantime, the calculations used here are adequate for clinical locomotion studies, but they should not be applied to detailed kinematic evaluations such as spatial kinematics of a joint like the knee. The methods used here are very similar to those used in Helen Hayes marker set as well as those incorporated into Motion Analysis Corporation's Orthotrak software package.

Rotational and translational velocity and acceleration

The rotational and translational velocities and accelerations are computed using spatial kinematic formulations. Translational vel/accel is a simple matter. The computation of the rotational vel/accel is another matter. Three different algorithms have been programmed to allow cross checking of the rotational vel/accel calculations. The three methods are: 1) Direct differentiation of the rotation matrix elements, 2) differentiation of the segment euler angles, 3) differentiation of the marker trajectories. The first two methods have notes about their derivation in the ANZ documentation, although both are common approaches described in kinematics texts. The marker based approach is based upon a paper by Verstraete. In all cases the differentiation of quantities is usually carried out using the GCVSPL routine of Herman Woltring although it can be overridden and finite difference used instead for comparison purposes.

OSU/Boston Marker Set



HP locations are computed from ASIS & KN markers using the method published by Tylkowsky & Simon

(See comments in the source code for the AdjustMarkerData routine in marker.for)

- HL - heel
- LM - lateral malleolus (adjusted)
- FM - First metatarsal
- CS - Calf stick
- KN - Knee (lateral) (adjusted)
- TS - Thigh stick
- AS - ASIS
- SA - Sacral
- EL - elbow
- SH - shoulder
- WR - wrist

⊗ HP - hip (computed)

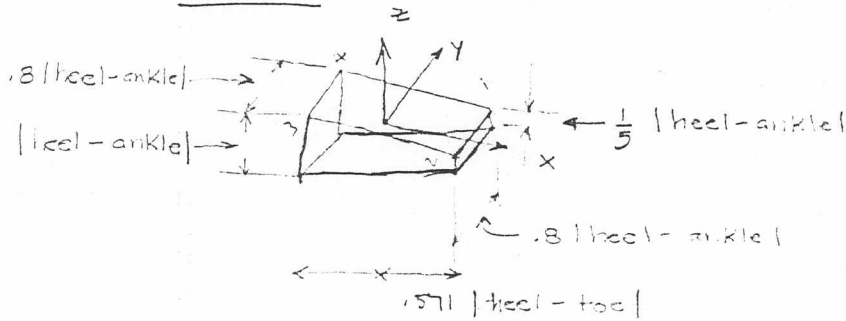
Sizing of segment parallelepipeds

- based upon my measurements

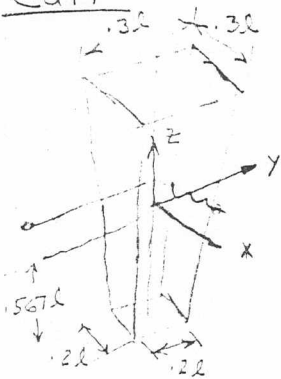
- expressed as ratio of length of long axis of segment

(These are used only for making Show3d views)

Foot



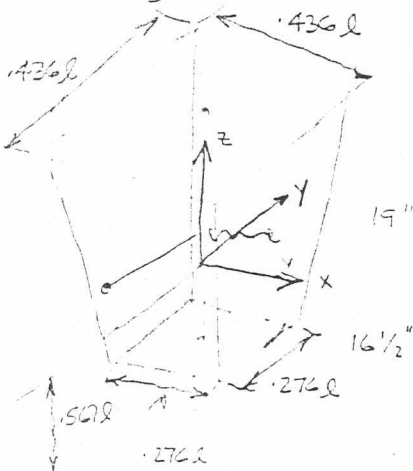
Calf



$$16\frac{1}{2}'' = 2\pi r_k \quad d_k = 5.252 \quad K_k = 309$$

$$11'' = 2\pi r_a \quad d_a = 3.571 \quad K_a = 1206$$

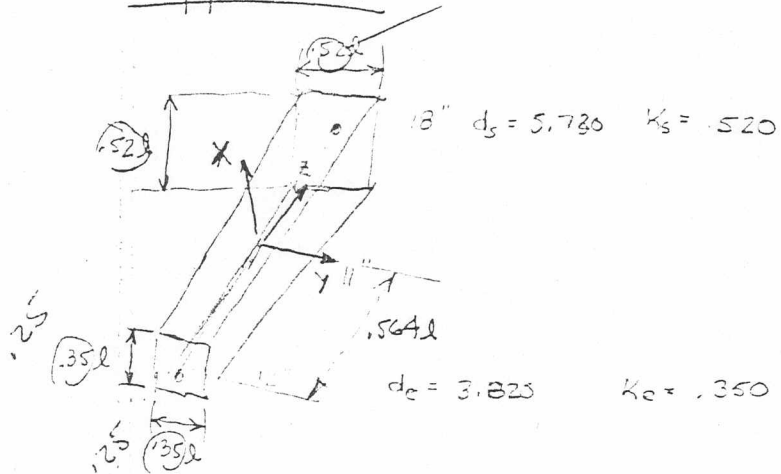
Thigh



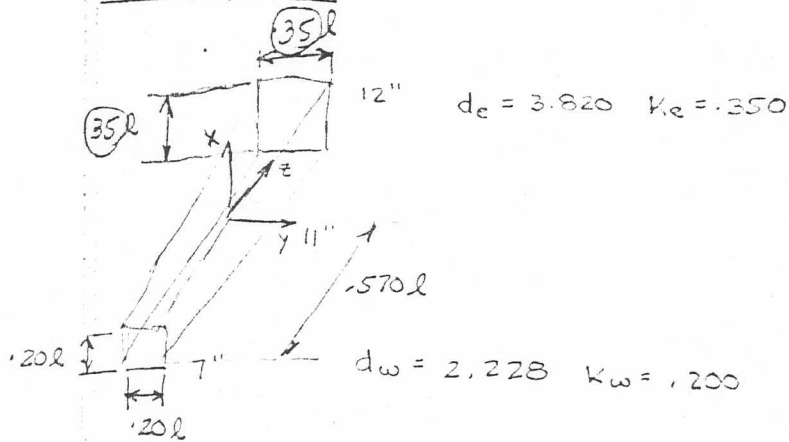
$$26'' \quad d_k = 5.276 \quad K_k = .436$$

$$16\frac{1}{2}'' \quad d_a = 5.252 \quad K_a = .276$$

Upper Arm



Lower Arm



Connectivity of Body in Analyze

Angle (Joint)		Seg. 1		Seg. 2	
#	Name	#	Name	#	Name
1	rtak	1	rtft	2	rtcf
2	rtkn	2	rtcf	3	rtth
3	rtbp	3	rtth	7	pelv
4	lfak	4	lfft	5	lfcf
5	lfkn	5	lfcf	6	lfth
6	lfhp	6	lfth	7	pelv
7	pvlb	7	pelv	0	lab
8	pvtk	8	trnk	7	pelv
9	rtal	10	rtla	9	rtua
10	rtsh	9	rtua	8	trnk
11	lfel	12	lflla	11	lfua
12	lfsh	11	lfua	8	trnk
13	hock	13	head	8	trnk
14	rtwr	14	rthd	10	rtla
15	lfwr	15	lfhd	12	lflla

Angles are defined as Seg. 1 moving relative to Seg. 2

this data is in the array `int-seg-num (2,1)`

$\frac{1}{3}$

of jnts

Seg. LCS in which jnt load calc's are performed
of jnts connected to ^{seg whose} jnt load is being calc'd

ext. loads applied to seg.

Provision ^{for} extra
externally applied
loads - such as a
cane!

Rt. stance leg JNT-TD(rst)

[illegible]

12

neck	rtel	rtsh	lfel	lfsh	pvtK	rtak	rtKn	rthp	lfhp	lfKn	lfak
head	rtla	rtua	lfla	lfua	tmK	rtft	rtcf	rthh	peiv	lfth	lfaf
0	0	1	0	1	3	0	1	1	2	1	1
-	-	rtel	-	lfel	neck rtsh lfsh	-	rtak	rtKn	rthp pvtK	lfhp	lfak
0	→										
0	→										

Ground Reaction Known - Swing Phase - BOTTOM UP

Rt. Stance Leg JNT-BU(RT)

nt	12											
-order	neck	rtel	rtsh	lfel	lfsh	prtk	lfak	lfkn	lfhp	rtak	rtkn	rthp
seg/LCS	head	rtla	rtua	lfia	lfua	trnk	lfft	lfcf	lftth	rtft	rtcf	rtth
t-seg	0	0	1	0	1	3	0	1	1	0	1	1
t#s	-	-	rtel	-	lfel	neck rtsh lfsh	-	lfak	lfkn	-	rtak	rtkn
t load	0	0	0	0	0	0	0	0	0	1	0	0
load #	0	0	0	0	0	0	0	0	0	1	0	0

Lf. Stance Leg JNT-BU(LF)

Same as above except for ext loads

ext load	0	0	0	0	0	0	0	0	0	0	0	0
t load #	0	0	0	0	0	0	2	0	0	0	0	0

Both feet

Ground Reaction Known - Double Stance

JNT-DBL(3)

Same as above except for ext loads

ext load	0	0	0	0	0	0	1	0	0	1	0	0
t load #	0	0	0	0	0	0	2	0	0	1	0	0

Ground Known for one foot - Double Stance

Rt. foot Known

JNT-DBL(rf)

#jnt	12											
nt-order	neck	rtel	rtsh	lfel	lfsh	pvtk	rtak	rtkn	rthp	lfhp	lfkn	lfak
rtseg LCS	head	rtla	rtva	lfia	lfva	trnk	rtft	rtcf	rtth	pelv	lfth	lfef
t-seg	0	0	1	0	1	3	0	1	1	2	1	1
if #'s	-	-	rtel	-	lfel	neck rtsh lfsh	-	rtak	rtkn	pvtk rthp	lfhp	lfkn
rt loads	0	0	0	0	0	0	1	0	0	0	0	0
f load #	0	0	0	0	0	0	1	0	0	0	0	0

Lf foot Known

JNT-DBL(lf)

12

neck	rtel	rtsh	lfel	lfsh	pvtk	lfak	lfkn	lfhp	rthp	rtkn	rtak
head	rtla	rtva	lfia	lfva	trnk	lfth	lfef	lfth	pelv	rtth	rtcf
0	0	1	0	1	3	0	1	1	2	1	1
-	-	rtel	-	lfel	neck rtsh lfsh	-	lfak	lfkn	lfhp pelv	rthp rtkn	rtak
0	0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	2	0	0	0	0	0

Ground Reaction Unknown - Double Stance

6

JNT-DBL(4)

neck	rtel	rtsh	lfel	lfsh	pvtk
head	rtla	rtva	lfia	lfva	trnk
-	-	rtel	-	lfel	neck rtsh lfsh

0 →

0 →

NOTE: rt. only but don't eval. # leg
 JNT-DBL(5) & (6)
 Added 11/21/89
 lf. only but don't eval. rt leg

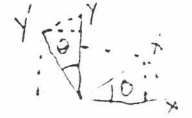
Floating Axis Euler Angles (JCS)

Order $\theta - \phi - \psi \leftarrow$ flexion - abduction - internal

$$R = R_Y(\theta) R_X(\phi) R_Z(\psi)$$

Same conventional as Grood & Sontag, Chao, etc...

$$= \begin{bmatrix} c\theta & 0 & s\theta \\ 0 & 1 & 0 \\ -s\theta & 0 & c\theta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c\phi & -s\phi \\ 0 & s\phi & c\phi \end{bmatrix} \begin{bmatrix} c\psi & -s\psi & 0 \\ s\psi & c\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



$$\begin{aligned} y' &= -xs\theta + yc\theta \\ x' &= xc\theta + ys\theta \end{aligned}$$

$$= \begin{bmatrix} c\theta & 0 & s\theta \\ 0 & 1 & 0 \\ -s\theta & 0 & c\theta \end{bmatrix} \begin{bmatrix} c\psi & -s\psi & 0 \\ c\phi s\psi & c\phi c\psi & -s\phi \\ s\phi s\psi & s\phi c\psi & c\phi \end{bmatrix}$$

$$\{x'\} =$$

$$= \begin{bmatrix} c\theta c\psi + s\theta s\phi s\psi & -c\theta s\psi + s\theta s\phi c\psi & s\theta c\phi \\ c\phi s\psi & c\phi c\psi & -s\phi \\ -s\theta c\psi + c\theta s\phi s\psi & s\theta s\psi + c\theta s\phi c\psi & c\theta c\phi \end{bmatrix}$$

$$c\phi = \sqrt{r_{21}^2 + r_{22}^2}$$

$$\theta = \text{ATAN2}(r_{13}/c\phi, r_{33}/c\phi)$$

$$\psi = \text{ATAN2}(r_{21}/c\phi, r_{22}/c\phi)$$

$$\phi = \text{ATAN2}(-r_{23}, c\phi)$$

if $c\phi = 0$ (or error)

if $r_{23} < 0$

$$\phi = 90^\circ \quad \psi = 0^\circ \quad \theta = \text{ATAN2}(r_{11}, r_{12})$$

$$\begin{bmatrix} c\theta & s\theta & 0 \\ 0 & 0 & -1 \\ -s\theta & c\theta & 0 \end{bmatrix}$$

else if $r_{23} \geq 0$

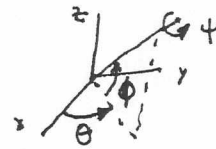
$$\phi = -90^\circ \quad \psi = 0^\circ \quad \theta = \text{ATAN2}(-r_{12}, r_{11})$$

$$\begin{bmatrix} c\theta & -s\theta & 0 \\ 0 & 0 & 1 \\ -s\theta & -c\theta & 0 \end{bmatrix}$$

Polar (z y z) Euler Angles
Azimuth - Inclination - Twist

Used with
(Shoulder)
in upper body marker set.

$$R = R_z(\theta) R_y(\phi) R_z(\psi)$$



$$= \begin{bmatrix} c\theta c\phi c\psi - s\theta s\psi & -c\theta c\phi s\psi - s\theta c\psi & c\theta s\phi \\ s\theta c\phi c\psi + c\theta s\psi & -s\theta c\phi s\psi + c\theta c\psi & s\theta s\phi \\ -s\phi c\psi & s\phi s\psi & c\phi \end{bmatrix}$$

$$s\phi = \sqrt{r_{13}^2 + r_{23}^2}$$

$$\theta = \text{ATAN2}(r_{23}/s\phi, r_{13}/s\phi)$$

$$\psi = \text{ATAN2}(r_{32}/s\phi, -r_{31}/s\phi)$$

$$\phi = \text{ATAN2}(s\phi, r_{33})$$

if $s\phi = 0 \rightarrow$ (or error)

if $r_{33} > 0$ then

$$\phi = 0^\circ$$

$$\psi = 0^\circ$$

$$\theta = \text{ATAN2}(-r_{12}, r_{11})$$

$$\begin{bmatrix} c\theta & -s\theta & 0 \\ s\theta & c\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

else if $r_{33} < 0$ then

$$\phi = 180^\circ$$

$$\psi = 0^\circ$$

$$\theta = \text{ATAN2}(-r_{12}, r_{11})$$

$$\begin{bmatrix} -c\theta & -s\theta & 0 \\ -s\theta & c\theta & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Fixed Euler Angles - Roll, Pitch, Yaw order $\gamma - \beta - \alpha$

Old method used to compute joint angles at Boston Children's Gait Lab - not used normally in ANZ. Included for compatibility only!

$$R = R_z(\alpha) R_x(\beta) R_y(\gamma)$$

$$= \begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c\beta & -s\beta \\ 0 & s\beta & c\beta \end{bmatrix} \begin{bmatrix} c\gamma & 0 & s\gamma \\ 0 & 1 & 0 \\ -s\gamma & 0 & c\gamma \end{bmatrix}$$

$$= \begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\gamma & 0 & s\gamma \\ s\beta s\gamma & c\beta & -s\beta c\gamma \\ -c\beta s\gamma & s\beta & c\beta c\gamma \end{bmatrix}$$

$$= \begin{bmatrix} c\alpha c\gamma - s\alpha s\beta s\gamma & -s\alpha c\beta & c\alpha s\gamma + s\alpha s\beta c\gamma \\ s\alpha c\gamma + c\alpha s\beta s\gamma & c\alpha c\beta & s\alpha s\gamma - c\alpha s\beta c\gamma \\ -c\beta s\gamma & s\beta & c\beta c\gamma \end{bmatrix}$$

$$c\beta = \sqrt{r_{12}^2 + r_{22}^2}$$

$$\alpha = \text{ATAN2}(-r_{12}/c\beta, r_{22}/c\beta)$$

$$\beta = \text{ATAN2}(r_{32}, c\beta)$$

$$\gamma = \text{ATAN2}(-r_{31}/c\beta, r_{33}/c\beta)$$

if $c\beta = 0$ or (error)

if $r_{32} > 0$

$$\beta = 90^\circ$$

$$\alpha = 0^\circ$$

$$\gamma = \text{ATAN2}(r_{13}, r_{11})$$

else if $r_{32} < 0$

$$\beta = -90^\circ$$

$$\alpha = 0^\circ$$

$$\begin{bmatrix} c\gamma & 0 & s\gamma \\ s\gamma & 0 & -c\gamma \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} c\gamma & 0 & s\gamma \\ -s\gamma & 0 & c\gamma \\ 0 & -1 & 0 \end{bmatrix}$$

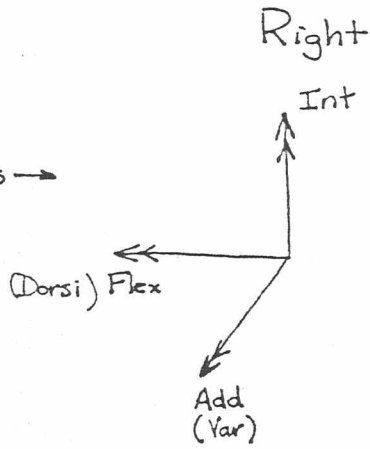
$$\gamma = \text{ATAN2}(r_{13}, r_{11})$$

JCS AXIS DEFINITIONS for all joints (Arrow shown is positive direction) Primarily to compute Joint Loads along JCS axes

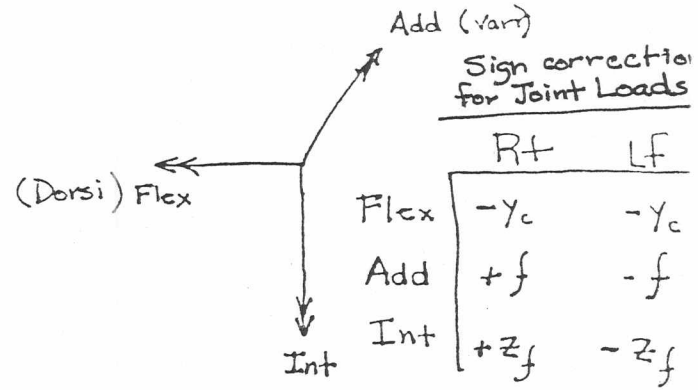
1/4

Ankle

Moments →



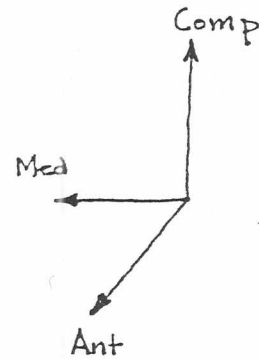
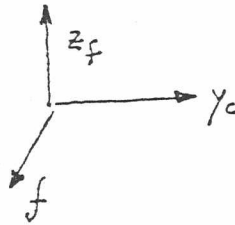
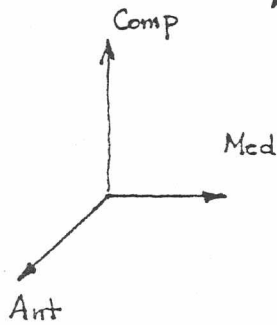
Left



Sign correction for Joint Loads

	Rt	Lf
Flex	$-y_c$	$-y_c$
Add	$+f$	$-f$
Int	$+z_f$	$-z_f$

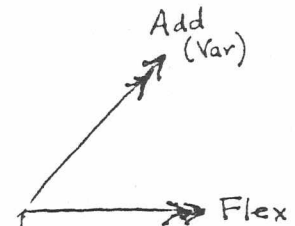
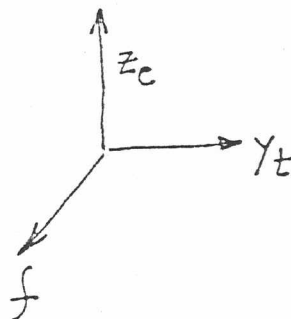
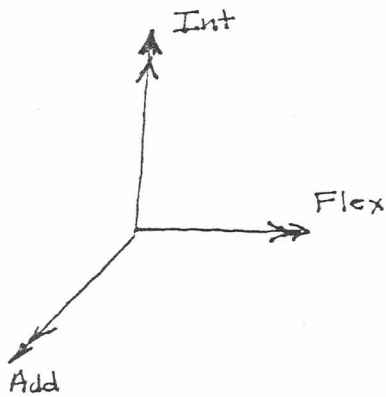
Forces →



	Rt	Lf
Med	$+y_c$	$-y_c$
Ant	$+f$	$+f$
Comp	$+z_f$	$+z_f$

Knee

Moments →

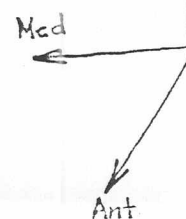
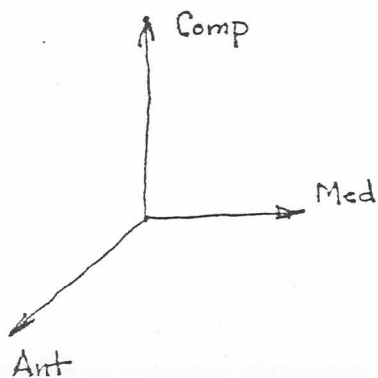


Add (Var)

Flex

	Rt	Lf
Flex	$+y_t$	$+y_t$
Add	$+f$	$-f$
Int	$+z_c$	$-z_c$

Forces →



	Rt	Lf
Med	$+y_t$	$-y_t$
Ant	$+f$	$+f$
Comp	$+z_c$	$+z_c$

ip

Right

Left

Moments →

Flex

Add

Int

z_t

y_p

Flex

Add

Rt

Lf

Flex

$-y_p$

$-y_p$

Add

$+f$

$-f$

Int

$+z_t$

$-z_t$

Forces →

Comp

Med

Ant

Int

Comp

Med

Ant

Comp

Rt

Lf

$+y_p$

$-y_p$

$+f$

$+f$

$+z_t$

$+z_t$

Med

Ant

Rot

(Right moves forward)

vis / Lab

Moments →

Flex

Obli

(Left rises)

Flex

$+y_l$

Obli

$+f$

Rot

$+z_p$

p

Forces →

Comp

Right

Ant

z_p

y_l

f

Right / Left

Ant

Comp

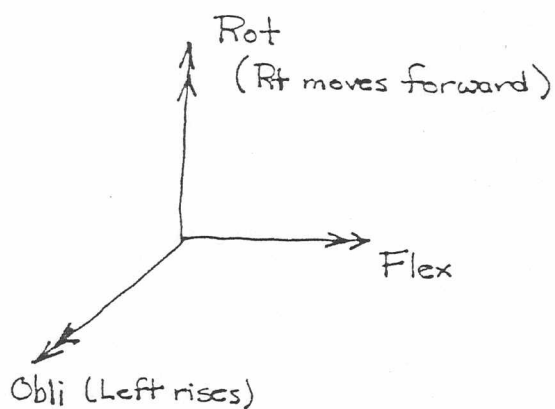
$-y_l$

$+f$

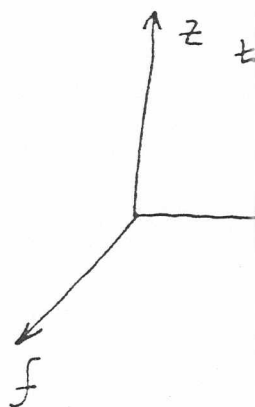
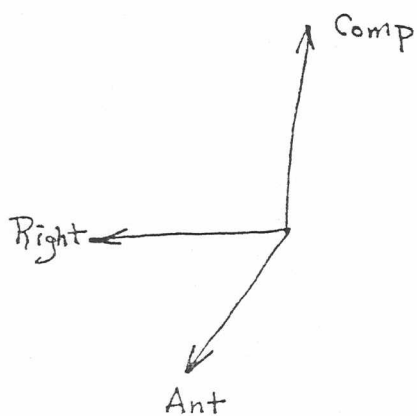
$+z_p$

p

nK/Pelvis

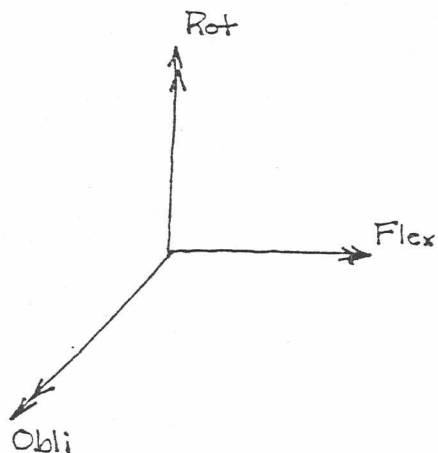


Flex	$+y_p$
Obli	$+f$
Rot	$+z_t$

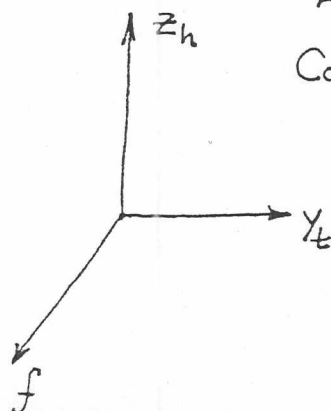
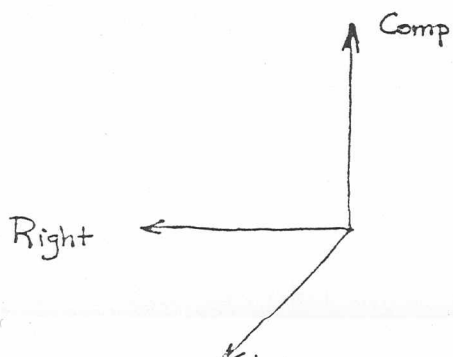


Right	$-y_p$
Ant	$+f$
Comp	$+z_t$

Neck



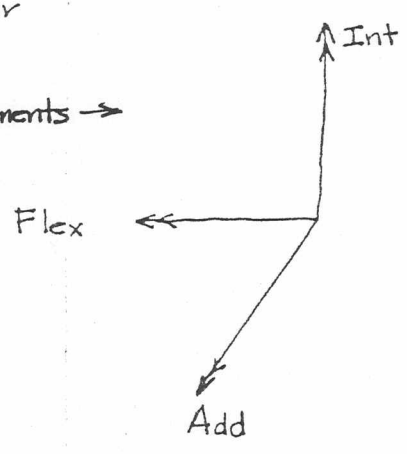
Flex	$+y_t$
Obli	$+f$
Rot	$+z_h$



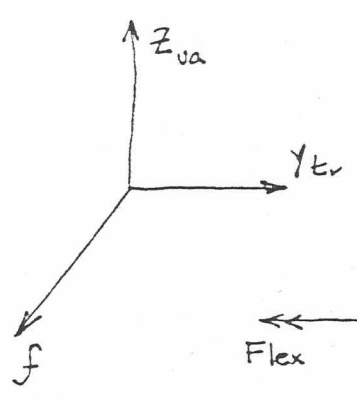
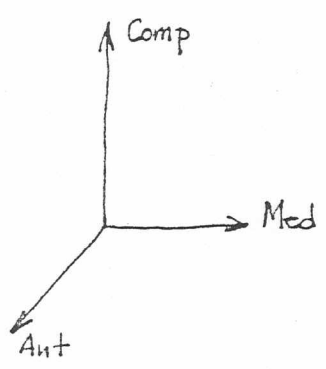
Right	$-y_t$
Ant	$+f$
Comp	$+z_h$

Shoulder

Moments →



Forces →



Left

Add

Flex
Add
Int

Rt	Lf
- Y_{tr}	- Y_{tr}
+ f	- f
+ Z_{va}	- Z_{va}

Int

Comp

Med
Ant
Comp

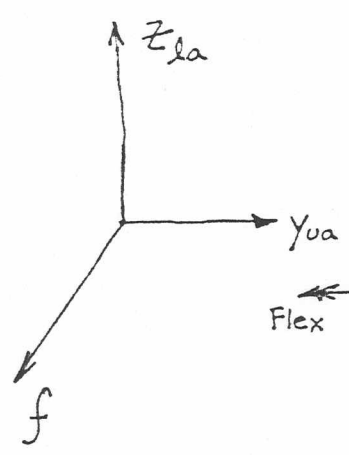
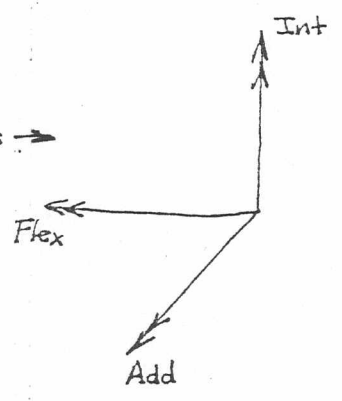
Rt	Lf
+ Y_{tr}	- Y_{tr}
+ f	+ f
+ Z_{va}	+ Z_{va}

Med

Ant

Elbow

Moments →

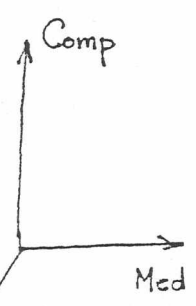


Flex
Add
Int

Rt	Lf
- Y_{ua}	- Y_{ua}
+ f	+ f
+ Z_{la}	- Z_{la}

Int

Forces →



Med

Med
Ant
Comp

Rt	Lf
+ Y_{ua}	- Y_{ua}
+ f	+ f
+ Z_{la}	+ Z_{la}

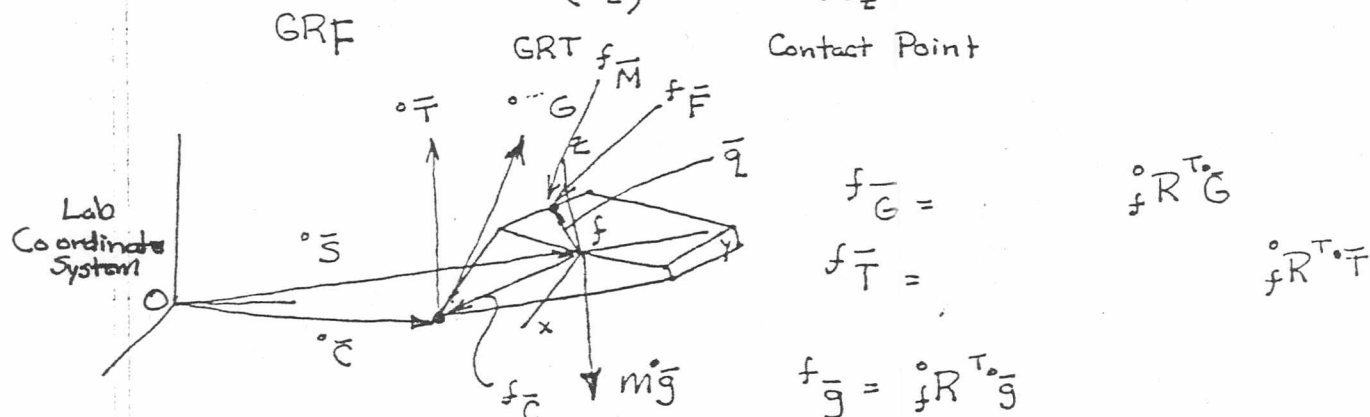
Reconstruction of Ground Reaction Load

[To be used as a check when a leg's joint loads in double support are computed from top down because foot is not on a force plate & opposite foot is on a plate or in the case of single support but no force data]

Known: Ankle Resultant load & its position relative foot LCS

Foot, mass, inertia, velocity, acceleration
expressed in foot's CS

Find: ${}^0\bar{G} = \begin{Bmatrix} G_x \\ G_y \\ G_z \end{Bmatrix}$, ${}^0\bar{T} = \begin{Bmatrix} 0 \\ 0 \\ T_z \end{Bmatrix}$, ${}^0\bar{C} = \begin{Bmatrix} C_x \\ C_y \\ C_z \end{Bmatrix}$ all expressed in Global CS



Force Equilibrium

$$m {}^f\bar{g} + {}^f\bar{G} + {}^f\bar{F} = m \begin{Bmatrix} a_x + v_z \omega_y - v_y \omega_z \\ a_y + v_x \omega_z - v_z \omega_x \\ a_z + v_y \omega_x - v_x \omega_y \end{Bmatrix} = \begin{Bmatrix} A_x \\ A_y \\ A_z \end{Bmatrix}$$

$${}^f\bar{G} = {}^fR^T {}^0\bar{G} = \bar{A} - {}^f\bar{F} - m {}^f\bar{g}$$

$$\boxed{{}^0\bar{G} = {}^fR {}^f\bar{G}}$$

Moment Equilibrium (about f)

$$\begin{matrix} {}^f\bar{T} \\ \uparrow \\ \text{Find these...} \end{matrix} + \begin{matrix} {}^f\bar{C} \times {}^f\bar{G} \\ \uparrow \end{matrix} + {}^f\bar{M} + {}^f\bar{Q} \times {}^f\bar{F} = \begin{Bmatrix} I_x \alpha_x + (I_z - I_y) \omega_y \omega_z \\ I_y \alpha_y + (I_x - I_z) \omega_x \omega_z \\ I_z \alpha_z + (I_y - I_x) \omega_x \omega_y \end{Bmatrix} = \begin{Bmatrix} B_x \\ B_y \\ B_z \end{Bmatrix}$$

Note that ${}^0C_z = 0$ since foot must touch floor

$${}^fR^T ({}^0\bar{T} + {}^0\bar{C} \times {}^0\bar{G}) + {}^f\bar{M} + {}^f\bar{Q} \times {}^f\bar{F} = \bar{B}$$

$${}^0\bar{T} + {}^0\bar{C} \times {}^0\bar{G} = {}^fR (\bar{B} - {}^f\bar{M} + {}^f\bar{Q} \times {}^f\bar{F}) = \bar{D}$$

$$\begin{Bmatrix} 0 \\ 0 \\ T_z \end{Bmatrix} + \begin{vmatrix} C_x & C_y & 0 \\ g_x & g_y & g_z \end{vmatrix} = \begin{Bmatrix} D_x \\ D_y \\ D_z \end{Bmatrix}$$

$$C_y g_z = D_x \Rightarrow$$

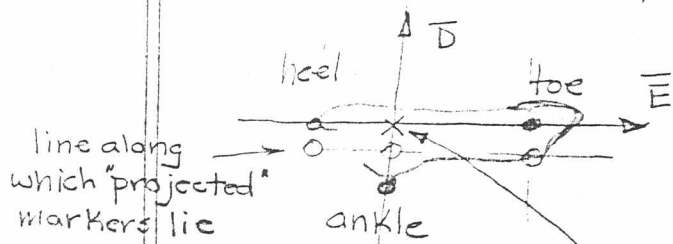
$$C_y = D_x / g_z$$

$$-C_x g_z = D_y \Rightarrow$$

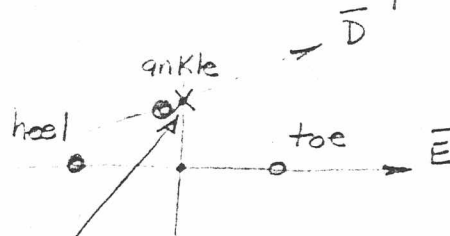
$$C_x = -D_y / g_z$$

$$T_z + C_x g_y - C_y g_x = D_z \Rightarrow$$

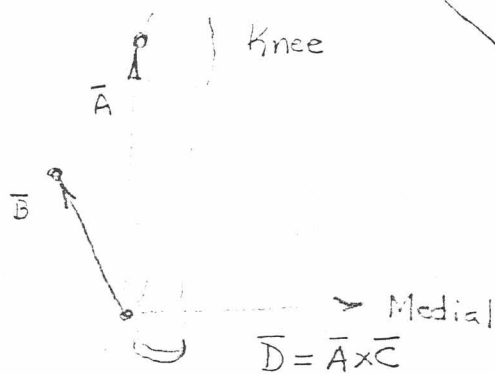
$$T_z = D_z + \frac{D_y}{g_z} g_y + \frac{D_x}{g_z} g_x$$



Using the standard
Boston/OSU
bilateral marker
set



Lateral Tibial Stick



Ankle

✓ Medical

$$\overline{D} = \overline{A} \times \overline{C}$$

$$\overline{C} = \overline{A} \times \overline{B}$$

Anterior

Compute crossing point \checkmark on \overline{D} of line having the minimum distance between \overline{D} & \overline{E} .

Place ankle marker along \overline{D} , midway between original ankle marker & point x. Place heel & toe markers $\frac{1}{2}$ that distance laterally along the direction defined by \overline{D} .

Not actually used, in
Place ankle marker along I
at X & leave toe & heel in the
same positions.

(See Source Code in AdjustMarkerDat routine in Marker.for)

Correction is used to make markers at knee & ankle more "centered" in the joint.

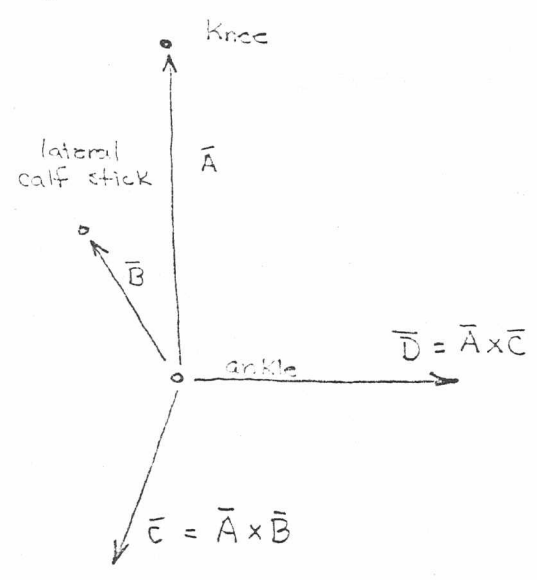
Ankle \hat{e}

Knee marker position correction

right

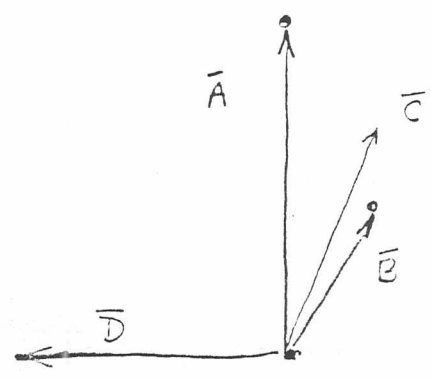
Lateral

Medial



left

Lateral



Based upon my calf dimensions (Dwight)

$$\text{Knee ratio} = \frac{5.25}{42.0}$$

$$\text{Ankle ratio} = \frac{3.5}{42.0}$$

$$\text{Projection distance} = \text{ratio} \times \frac{\vec{D}}{\|\vec{D}\|}$$

vector

Marker #'s to Segment Correspondence

Rft (1) rt. toe rt. anl rt. heel
 (9) (8) (20)

lengths : toe-heel
 3 toe-ankle
 ankle-heel

Rcf (2) rt. anl rt. tib. stK rt. Knee
 (3) (24) (7)

lengths : ankle-Knee
 3 ankle-tib. stK
 knee-tib. stK

Rth (3) rt. Knee rt. th. stK rt. hip
 (7) (22) (4)

lengths : Knee-hip
 3 Knee-th. stK
 hip-th. stK

Lft (4) lf. toe lf. anl lf. heel
 (12) (11) (21)

Lcf (5) lf. anl lf. tib. stK lf. Knee
 (11) (25) (10)

Lth (6) lf. Knee lf. th. stK lf. hip
 (10) (23) (5)

Pelvis (7) rt. asis Sacral stK lf. asis r hip l hip
 (1) (2) (3) (4) (5)

lengths : rt asis - sac. stK
 3 rt. asis - lf. asis
 lf. asis - sac. stK

Trunk (8)	rt. asis (1)	lf. asis (3)	rt. sh (14)	lf. sh (17)
-----------	-----------------	-----------------	----------------	----------------

lengths: rt. asis - lf. asis

6 rt. asis - rt. sh

rt. asis - lf. sh

lf. asis - lf. sh

lf. asis - rt. sh

rt. sh - lf. sh

R. Ua (9)	rt. sh. (14)	rt. el (15)
-----------	-----------------	----------------

length rt. sh. - rt. el.

1

R. la (10)	rt. el. (15)	rt. wr. (16)
------------	-----------------	-----------------

length rt. el. - rt. wr.

1

L. Ua (11)	lf. sh (17)	lf. el (18)
------------	----------------	----------------

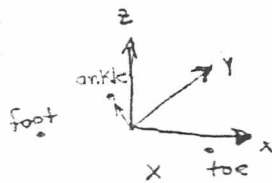
L. la (12)	lf. el (18)	lf. wr (19)
------------	----------------	----------------

Head —

Location of segment ends relative to segment LCS

Foot

- force plate position contained in individual foot center of pressure data previously calculated in GLS.



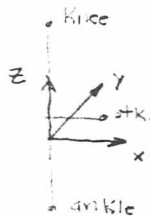
- use LCS transform to get force load position in term of LCS
 - " " " " ankle point in terms of LCS
 - This position is fixed for all frames - use still data
- This position changes from frame to frame

Calf

- use LCS transform to get ankle & knee position in terms of LCS

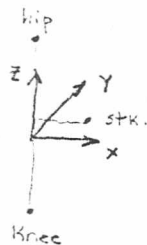
- average LCS trans. from still data

- " Knee, ankle markers " " "

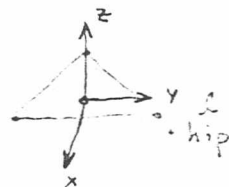


Thigh

- use LCS transform to get knee & hip position in terms of LCS



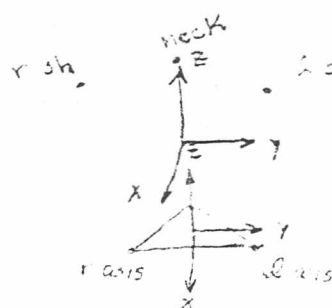
Pelvis



- use LCS transform to get both hips in terms of LCS

- mid section resultant located ^{at} \checkmark LCS center.

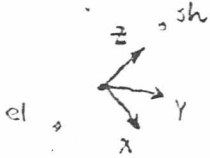
Trunk



- use LCS transform on rch, lch & center of pelvis LCS

Up arm

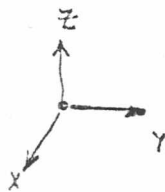
- locate elbow, shoulder in LCS using LCS transform

Lower Arm

- locate elbow, wrist in LCS using LCS transform.

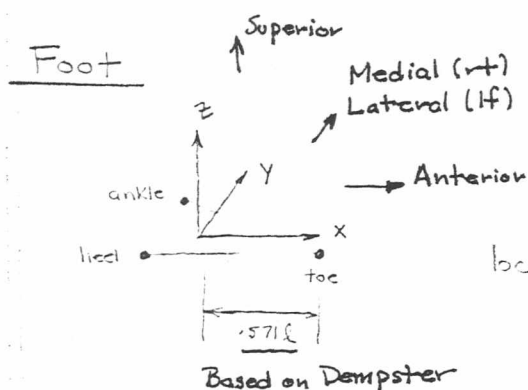
Head

- located at LCS center



Location of Segment Coord Systems

Directions marked
are for standing
position to provide
some reference



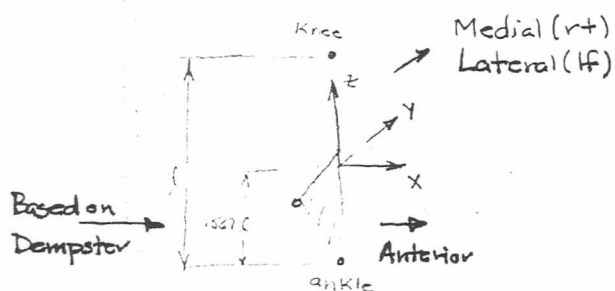
$x \parallel$ to line from heel to toe

$y \perp$ to plane formed by heel, ankle & toe

z mutually \perp to x & y

located at geometric center Δ

Calf



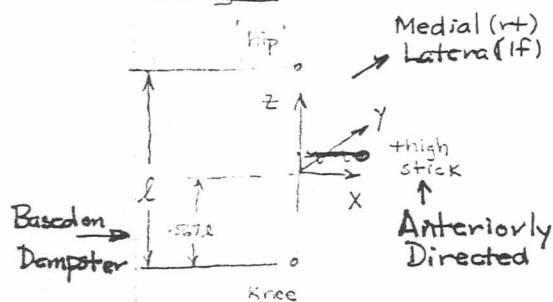
z from ankle to knee

$x \perp z$ ankle-shank-knee plane

y mutually \perp to x & z

Lateral
Shank Stick

Thigh

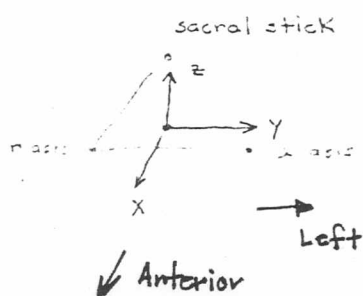


z from knee to hip

$y \perp z$ knee-thigh-hip plane

x mutually \perp to y & z

Pelvis

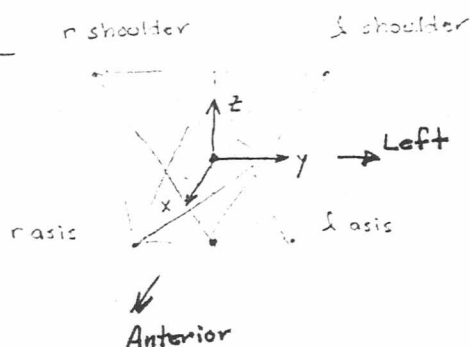


located at the geometric center Δ formed by
rasis, sacral stick, & lasis

y from rasis to lasis

$z \perp$ to plane of Δ

x mutually \perp to y & z

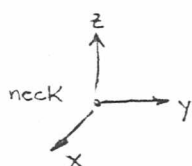
Trunk

the average of the
located at geometric center of Δ formed by
r, l shoulder & average of r, l axis & r, l axis
& average of r, l shoulder

y || to line from r to l shoulder

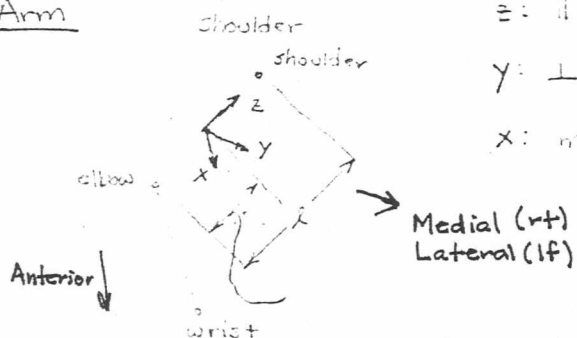
x \perp plane of r, l shoulder & average of r, l axis

z: mutually \perp to x & y

Head

located at neck marker

|| to lab coord system

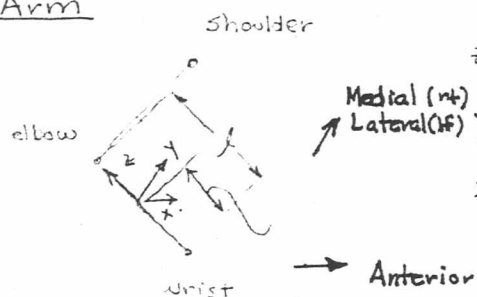
Upper Arm

z: || to line from elbow to shoulder

y: \perp to plane of shoulder, elbow, wrist

x: mutually \perp to y & z

Medial (rt)
Lateral (lf)

Lower Arm

z: || to line from wrist to elbow

Medial (rt)
Lateral (lf) y: \perp to plane of shoulder, elbow, wrist

x: mutually \perp to y & z

Anterior

Numerical Integration of experimental Data

1/2

For numerical integration of experimentally acquired data, there ^{are} two different types required.

1) Moving integration window of selectable width

- Used with EMG processing

- Use extended trapezoidal rule (Num. Recipes, p. 107, 111)

$$\int_{t - \tau/2}^{t + \tau/2} f(x) dx = h \left[\frac{1}{2} f_{i - \frac{N}{2}} + f_{i+1 - \frac{N}{2}} + f_{i+2 - \frac{N}{2}} + \dots + f_{i-1 + \frac{N}{2}} + \frac{1}{2} f_{i + \frac{N}{2}} \right]$$

Where t = center point or time at which integration takes place.

Sample i corresponds ~~to~~ to t .

h is the sample interval (sec)

N is the number of samples in the window

τ is the window width (sec)

$$N = \frac{\text{Int}(\tau/h)}{1}$$

$$f'_i = \sum_{j=i-\frac{N}{2}+1}^{i+\frac{N}{2}-1} f_j + \frac{1}{2} (f_{i-\frac{N}{2}} + f_{i+\frac{N}{2}})$$

for any i where $i + \frac{N}{2} < j < i$ is less than 1, set $f'_i = 0$

for any i where $i < j < i - 1 + \frac{N}{2}$ is greater than N , set $f'_i = 0$



$$\cos\left(-\frac{\pi}{2} + \pi \frac{i-1}{n-1}\right)$$

2) Standard Summation integration which continually adds the previous intervals

$$f'_1 = 0$$

$$f'_2 = \frac{h}{2} [f_1 + f_2]$$

$$f'_3 = h \left[\frac{1}{2} f_1 + f_2 + \frac{1}{2} f_3 \right]$$

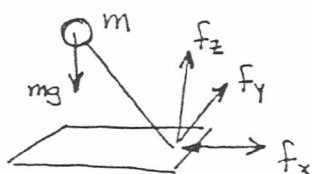
$$f'_4 = h \left[\frac{1}{2} f_1 + f_2 + f_3 + \frac{1}{2} f_4 \right]$$

$$\Rightarrow f'_i = f'_{i-1} + \frac{h}{2} [f_{i-1} + f_i]$$

Nice & Simple...

Determination of Center of Mass of Body based upon force plate data...

Assume body is a single lumped mass attached to a massless stick striking the force plate



Since the force plate reference frame is stationary (as opposed ^{for instance} to the foot LCS which is used for calculating the ankle loads), Then,

$$+m\bar{g} + \bar{F} = m\bar{a}$$

Note that \bar{F} is the force of the plate upon the body whereas usually the body on the plate is what is measured.

$$\begin{Bmatrix} f_x \\ f_y \\ f_z \end{Bmatrix} = m \begin{Bmatrix} a_x \\ a_y \\ a_z - g \end{Bmatrix}, \quad \bar{F}(t) \ \& \ \bar{a}(t)$$

$$\bar{a} = \ddot{\bar{p}} = \frac{\bar{F}}{m} + \bar{g}$$

$$\ddot{x} = \frac{1}{m} f_x$$

$$\dot{x} = \frac{1}{m} \int f_x dt + v_{x_0}$$

$$x = \frac{1}{m} \int \left(\int_0^T f_x dt \right) dt + v_{x_0} T + x_0 \quad \text{Ant/Post position of force}$$

$$\ddot{y} = \frac{1}{m} f_y$$

$$\dot{y} = \frac{1}{m} \int_0^T f_y dt + v_{y_0}$$

$$y = \frac{1}{m} \int \left(\int_0^T f_y dt \right) dt + v_{y_0} T + y_0 \quad \text{med/lat position of force}$$

$$\ddot{z} = \frac{1}{m}(f_z - g)$$

$$\dot{z} = \frac{1}{m} \int_0^T f_z dt - \frac{gT}{m} + V_{z_0}$$

$$z = \frac{1}{m} \int_0^T \left(\int_0^T f_z dt \right) dt - \frac{1}{2} \frac{g}{m} T^2 + V_{z_0} T + z_0$$

Now if x_0, y_0, z_0 & $V_{x_0}, V_{y_0}, V_{z_0}$ are not known at $t=0$ but rather, at $t=t_1$, then ?.....

$$x = \frac{1}{m} \int_0^T \left(\int_0^T f_x dt \right) dt + V_{x_0}(T-t_1) + x_0 \quad \left. \begin{array}{l} \text{where } x = x(T), T=0, h, 2h, \dots \\ h = \text{time increment} \end{array} \right\}$$

$$y = \frac{1}{m} \int_0^T \left(\int_0^T f_y dt \right) dt + V_{y_0}(T-t_1) + y_0$$

$$\dot{z} = \frac{1}{m} \int_0^T f_z dt - \frac{g(T-t_1)}{m} + V_{z_0}$$

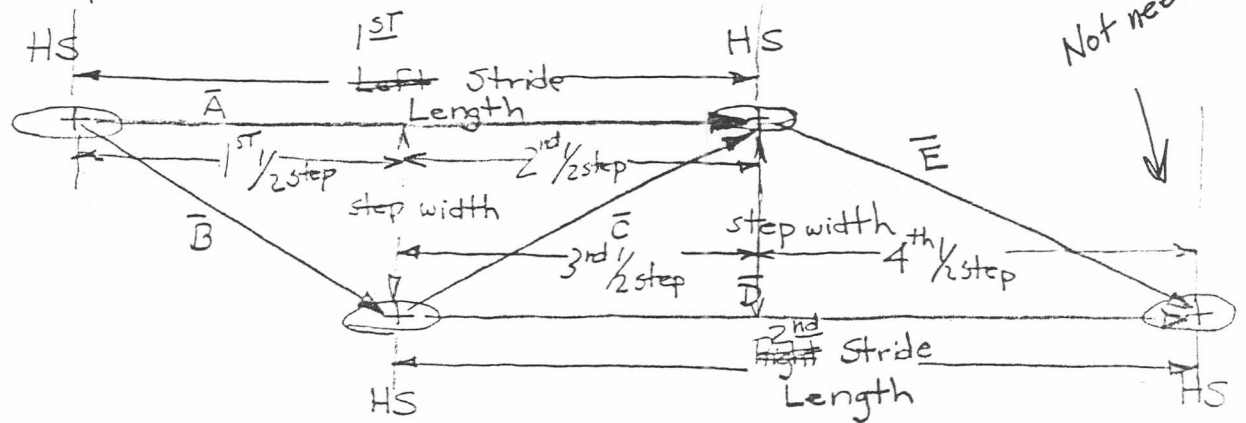
$$z = \frac{1}{m} \int_0^T \left(\int_0^T f_z dt \right) dt - \frac{1}{2} \frac{g}{m} (T-t_1)^2 + V_{z_0}(T-t_1) + z_0$$

Integrals must be evaluated for each time step to get the CM position at all time steps.

See Notes on integration

Stride Parameters

- Center of foot (i.e. foot local coordinate system center) is used in calculations. This makes calculations marker set independent.



If information is available on successive pair of heel strikes from both sides, then \bar{D} & \bar{E} are calculated.

$$1^{st} \text{ stride length} = \|\bar{A}\|$$

$$2^{nd} \text{ stride length} = \|\bar{D}\|$$

$$1^{st} \text{ HS to } 2^{nd} \text{ HS step width} = \sqrt{\|\bar{B}\|^2 - F^2}$$

$$1^{st} \text{ HS to } 2^{nd} \text{ HS step length} = \bar{B} \cdot \bar{N}_A = F$$

$$2^{nd} \text{ HS to } 3^{rd} \text{ HS step width} = \sqrt{\|\bar{C}\|^2 - G^2}$$

$$2^{nd} \text{ HS to } 3^{rd} \text{ HS step length} = \bar{C} \cdot \bar{N}_A = G$$

$$2^{nd} \text{ HS to } 3^{rd} \text{ HS step length} = \bar{C} \cdot \bar{N}_D = H$$

$$2^{nd} \text{ HS to } 3^{rd} \text{ HS step width} = \sqrt{\|\bar{C}\|^2 - H^2}$$

$$3^{rd} \text{ HS to } 4^{th} \text{ HS step length} = \bar{E} \cdot \bar{N}_D = I$$

$$3^{rd} \text{ HS to } 4^{th} \text{ HS step width} = \sqrt{\|\bar{E}\|^2 - I^2}$$

$$\text{Side-Stride-Ratio} = \frac{\text{Stride-Length}(1^{st})}{\text{Stride-Length}(2^{nd})}$$

$$N_A = \frac{\bar{A}}{\|\bar{A}\|}, N_D = \frac{\bar{D}}{\|\bar{D}\|}$$

These will be the same size since they are the same \perp bisector of $\triangle ABC$.

$$\text{Side-width-ratio} = \frac{\text{Step-width}(1^{st})}{\text{Step-width}(2^{nd})}$$

$$\text{Step-width-avg} = \frac{\text{Step-width}(1^{st}) + \text{Step-width}(2^{nd})}{2}$$

These are the same length. (same reason as above)

$$\text{Cycle-Time} = \frac{(\text{Frame}^\# 1^{st} \text{ HS} - \text{Frame}^\# 3^{rd} \text{ HS}) * \text{Camera-Speed}}{(\text{sec})}$$

$$\text{(Opt)} \text{ Cycle-Time}(2^{nd}) = \frac{(\text{Frame}^\# 2^{nd} \text{ HS} - \text{Frame}^\# 4^{th} \text{ HS}) * \text{Camera-Speed}}{(\text{sec})}$$

$$\text{(Opt)} \text{ Side-Time-Ratio} = \frac{\text{Cycle-Time}(1^{st})}{\text{Cycle-Time}(2^{nd})}$$

$$\text{Cadence} = \left(\frac{1.0}{\text{Cycle-Time}(1^{\text{st}})} \right) \times 2 \times 60 \text{ sec/min} \quad (\text{step/min})$$

or

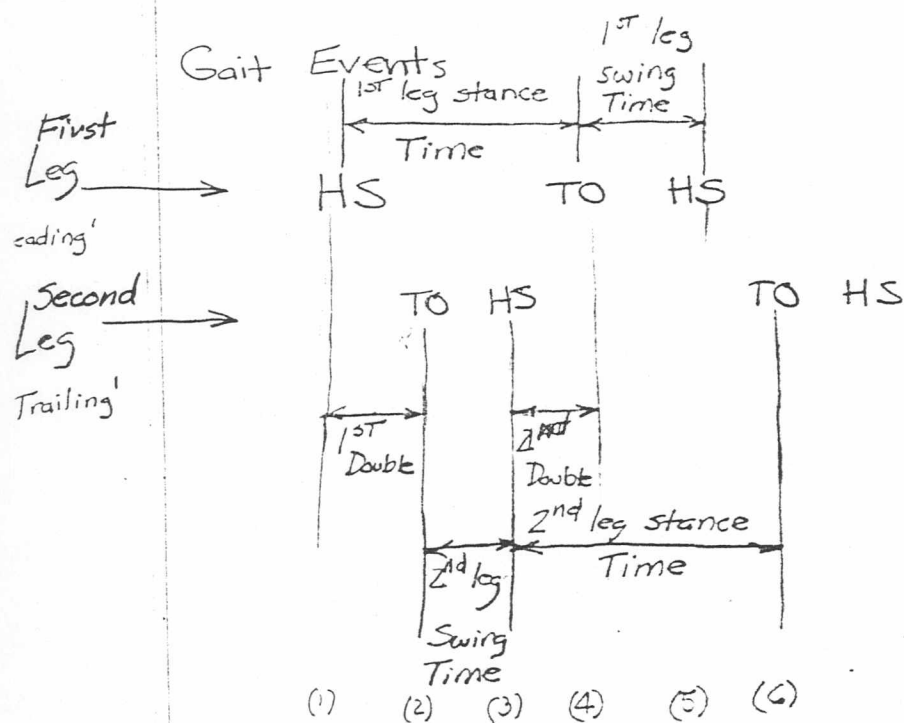
$$(\text{opt}) \quad \text{Cadence} = \frac{1.0}{(\text{Cycle-Time}(1^{\text{st}}) + \text{Cycle-Time}(2^{\text{nd}}))} \times 60$$

$$\text{Velocity}(1^{\text{st}}) = \frac{\text{Stride-Length}(1^{\text{st}})}{\text{Cycle-Time}(1^{\text{st}})}$$

$$(\text{opt}) \quad \text{Velocity}(2^{\text{nd}}) = \frac{\text{Stride-Length}(2^{\text{nd}})}{\text{Cycle-Time}(2^{\text{nd}})}$$

$$(\text{opt}) \quad \text{Velocity-Avg} = \frac{(\text{Velocity}(1^{\text{st}}) + \text{Velocity}(2^{\text{nd}}))}{2}$$

$$(\text{opt}) \quad \text{Side-Velocity-Ratio} = \frac{\text{Velocity}(1^{\text{st}})}{\text{Velocity}(2^{\text{nd}})}$$



To make % of cycle, divide these quantities by Cycle-Time-Avg

(optional)

$$\text{Stance-Time}(1^{\text{st}}) = (4) - (1)$$

$$\text{Swing-Time}(1^{\text{st}}) = (5) - (4)$$

$$\text{Stance-Time}(2^{\text{nd}}) = (6) - (3)$$

$$\text{Swing-Time}(2^{\text{nd}}) = (3) - (2)$$

$$\text{Double-Time}(1^{\text{st}}) = (2) - (1)$$

$$\text{Double-Time}(2^{\text{nd}}) = (4) - (3)$$

Position of CM based upon segment length

Dempster (1955)
length ratio

foot	.571	from distal joint	up arm
shank	.567		Lw arm .570
thigh	.567		

NOTE: Additional Equations are included in software for women and children (references in code, .564 comments)

Segment mass - use predictive equations of McConville (1980) along with density data of Dempster (1955)

foot $m = 1.10 * d_w * (7.31 * Ht + 1.87 * Wt - 994)$

shank $m = 1.09 * d_w * (26.72 * Ht + 11.84 * Wt - 2912)$

thigh $m = 1.05 * d_w * (35.19 * Ht + 45.30 * Wt - 4083)$

d_w = density of water, Kg/cm^3

Ht = total height, cm

Wt = body weight, lbs

m = mass, Kg

Segment inertia - use predictive equations of McConville (1980)
(principal moments of inertia)

foot $I_x^{a-p} = 110 * Ht + 30 * Wt - 16550$

$I_y^{m-l} = 948 * Ht + 71 * Wt - 137353$

$I_z = 954 * Ht + 86 * Wt - 138369$

shank $I_x^{a-p} = 12323 * Ht + 1702 * Wt - 1907428$

$I_y^{m-l} = 12429 * Ht + 1730 * Wt - 1922497$

$I_z = 291 * Ht + 477 * Wt - 66811$

thigh $I_x^{a-p} = 28839 * Ht + 6407 * Wt - 4659953$

$I_y^{m-l} = 28559 * Ht + 7298 * Wt - 4679995$

$I_z = -1587 * Ht + 4537 * Wt - 72496$

$$\frac{gm \cdot cm^2}{1000gm} \frac{Kg}{1000gm} \frac{m^2}{10000cm^2}$$

I = principal moment of inertia, $gm \cdot cm^2$

Segment Mass - Trunk & Arms

Pelvis $m = 1.01 * dw * (-68.97 * Ht + 98.98 * wt + 6765)$ (p. 41)

Thorax/ $m = 0.92 * dw * (-22.71 + 163.68 * wt + 524)$ (p. 37) (1.09783)

Abdomen $+ 1.01 * dw * (-23.05 * Ht + 19.42 * wt + 3121)$ (p. 39)

Head/ $m = 1.01 * dw * (6.84 * Ht + 2.05 * wt + 2806)$ (p. 33)

neck $+ 1.11 * dw * (-5.50 * Ht + 6.32 * wt + 943)$ (p. 35)

Up arm $m = 1.07 * dw * (-2.14 * Ht + 13.25 * wt + 76)$ (p. 43)

Lw arm $m = 1.13 * dw * (-7.36 * Ht + 10.01 * wt + 267)$ (p. 71)

Segment Moment of inertia

Pelvis $I_y = -10851 * Ht + 13750 * wt + 492711$
 $I_x = -10283 * Ht + 14215 * wt + 396174$ (p. 41)
 $I_z = -14684 * Ht + 17498 * wt + 772875$

Thorax $I_y = 3738 * Ht + 36636 * wt - 4768961$ (p. 37)
 $I_x = 8183 * Ht + 47484 * wt - 3393924$
 $I_z = -14325 * Ht + 36254 * wt - 675725$

Head $I_y = 1097 * Ht + 103 * wt + 36972$ (p. 33)
 $I_x = 859 * Ht + 86 * wt + 20735$
 $I_z = 216 * Ht + 168 * wt + 83847$

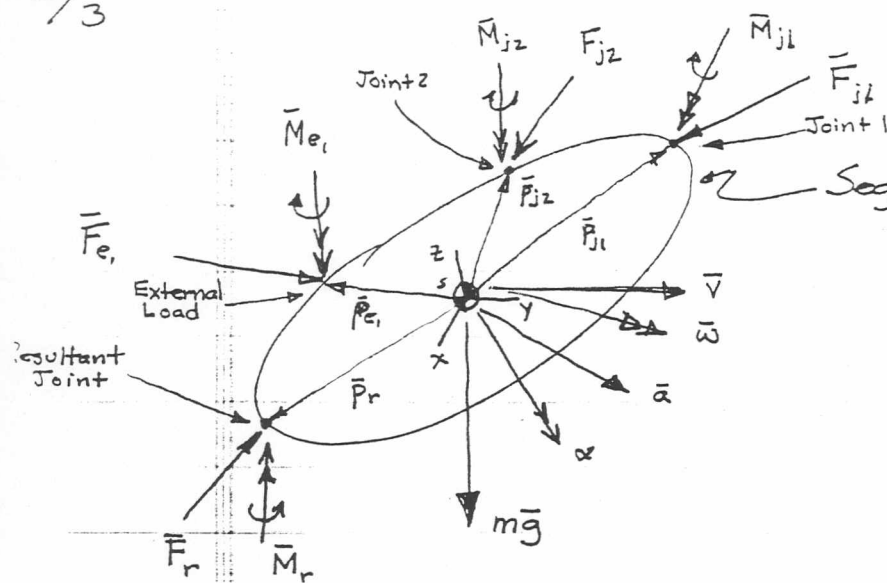
Up arm $I_y = 934 * Ht + 1094 * wt - 224626$ (p. 43)
 $I_x = 627 * Ht + 1304 * wt - 198020$
 $I_z = -338 * Ht + 391 * wt + 19102$

Lw arm $I_y = 4086 * Ht + 1316 * wt - 645877$
 $I_x = 4058 * Ht + 1316 * wt - 642117$ (p. 71)
 $I_z = -139 * Ht + 200 * wt + 7973$

Description of Net Joint Resultant load calculations

ANZ carries sequential calculations from segment to segment to evaluate the net resultant joint loads. The actual sequence may vary depending upon what GRL data is known but the calculation of the joint loads for an individual segment is the same in all cases — with one minor correction. A number of sequences are described in other descriptions of body/joint connectivity. The correction mentioned is whether the calculation of the net joint load is done in a sequence progressing from distal-to-proximal or proximal-to-distal. The normal sequence is distal-to-proximal so whenever the other order occurs the sign of the joint resultant load (JRL) must be negated. In the program, the JRL's are calculated relative to the segment local coordinate system (LCS) in terms of proximal segment acting upon distal segment. Following this, the JRL is transformed into 3 other forms relative to the proximal segment LCS, the global CS and the nonorthogonal Joint CS derived from the Euler angle sequence (Flexion/Ext. - Ab/Adduction - In/External).

The following segment illustrates the basic situation being evaluated along with the equations used in this evaluation:



All loads, positions, velocities, & accelerations are relative to segment LCS!

$\bar{F}_{ji}, \bar{M}_{ji}$ - i^{th} joint load

$\bar{F}_{ei}, \bar{M}_{ei}$ - i^{th} external load

\bar{F}_r, \bar{M}_r - Resultant Joint load

\bar{P}_{ji} - location of joint load i

\bar{P}_{ei} - " " external load i

\bar{P}_r - " " resultant joint load

\bar{g} - gravity vector

There may be multiple joints affecting the segment whose net JRL (\bar{F}_j - force, \bar{M}_j - moment) have already been computed in a previous evaluation of ^{the} sequence, n_j - number of joints. Also, there may be multiple external loads ^(he) applied to the segment although in practice usually only a single GRL is applied to the foot segment only. The locations of all joints & external loads are known through either definition or calculation. (An Assumption)

\bar{v} - translational velocity of segment

$\bar{\omega}$ - rotational " " "

\bar{a} - translational acceleration " "

$\bar{\alpha}$ - rotational " " "

m - mass

I_x, I_y, I_z - Principal Inertias

Another Assumption - Segment LCS & principal inertial axes are aligned with one another & LCS is located at the center of mass. This is estimated using anthropometric equations (see other notes).

Since the dynamics equations are evaluated relative to the segment LCS which is rotating & translating, the following equations apply: (about the segment LCS)

Σ Forces : $\bar{E} = m\bar{g} + \sum_{i=1}^{n_j} \bar{F}_{ji} + \sum_{i=1}^{n_e} \bar{F}_{ei} + \bar{F}_r$

Σ Moments : $\bar{J} = \sum_{i=1}^{n_j} \bar{M}_{ji} + \sum_{i=1}^{n_j} \bar{p}_{ji} \times \bar{F}_{ji} + \sum_{i=1}^{n_e} \bar{M}_{ei} + \sum_{i=1}^{n_e} \bar{p}_{ei} \times \bar{F}_{ei} + \bar{p}_r \times \bar{F}_r$

where $\bar{E} = m \begin{Bmatrix} a_x + v_z \omega_y - v_y \omega_z \\ a_y + v_x \omega_z - v_z \omega_x \\ a_z + v_y \omega_x - v_x \omega_y \end{Bmatrix}$

$\bar{J} = \begin{Bmatrix} I_x a_x + (I_z - I_y) \omega_y \omega_z \\ I_y a_y + (I_x - I_z) \omega_x \omega_z \\ I_z a_z + (I_y - I_x) \omega_x \omega_y \end{Bmatrix}$

derivation of

The quantities \bar{E} & \bar{J} can be found in most any Advanced Dynamics textbook. For example,

Advanced Dynamics: Modeling & Analysis by A. Frank D'Souza & Vijay K. Garg
Prentice-Hall, 1984. (see p. 96-97, in particular Eq. 4.44 & 4.47)

To find the resultant joint loads, first compute \bar{F}_r

$$\bar{F}_r = \bar{E} - m\bar{g} - \sum_{i=1}^{n_j} \bar{F}_{ji} - \sum_{i=1}^{n_e} \bar{F}_{ei}$$

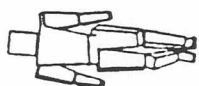
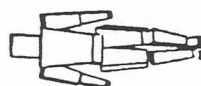
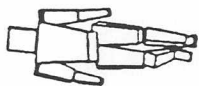
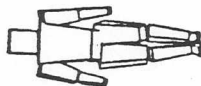
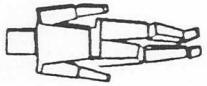
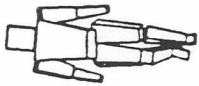
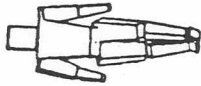
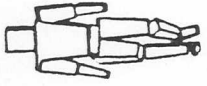
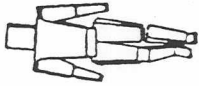
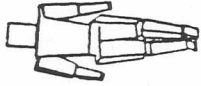
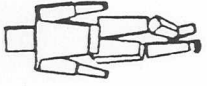
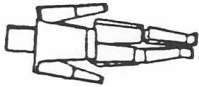
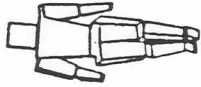
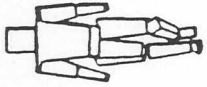
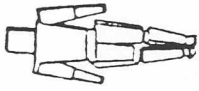
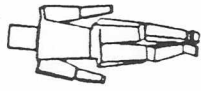
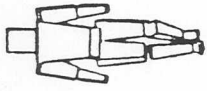
Then solve for \bar{M}_r now that \bar{F}_r is known

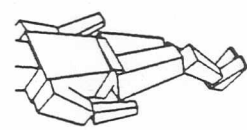
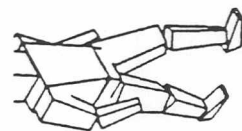
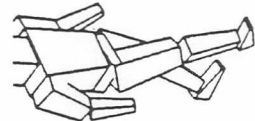
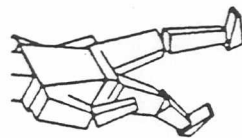
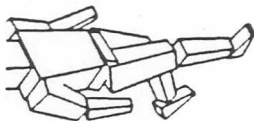
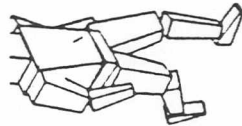
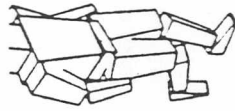
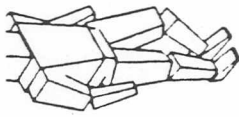
$$\bar{M}_r = \bar{J} - \sum_{i=1}^{n_j} \bar{M}_{ji} - \sum_{i=1}^{n_j} \bar{p}_{ji} \times \bar{F}_{ji} - \sum_{i=1}^{n_e} \bar{M}_{ei} - \sum_{i=1}^{n_e} \bar{p}_{ei} \times \bar{F}_{ei} - \bar{p}_r \times \bar{F}_r$$

These equations can be found in the routine CalcAJntLoad.

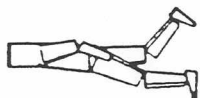
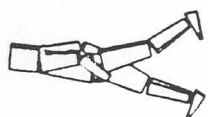
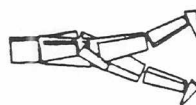
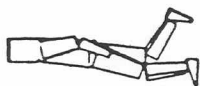
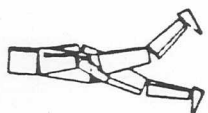
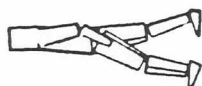
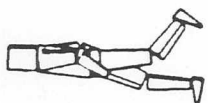
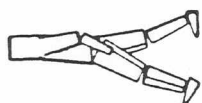
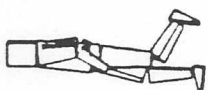
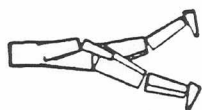
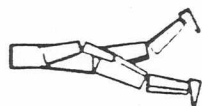
The full sequence of calculations is found in CalcAllJntLoads

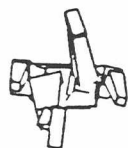
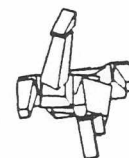
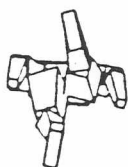
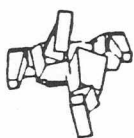
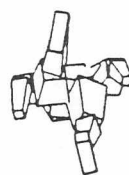
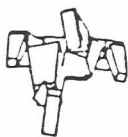
Sample graphics generated in TELIO
using data calculated with
ANALYZE

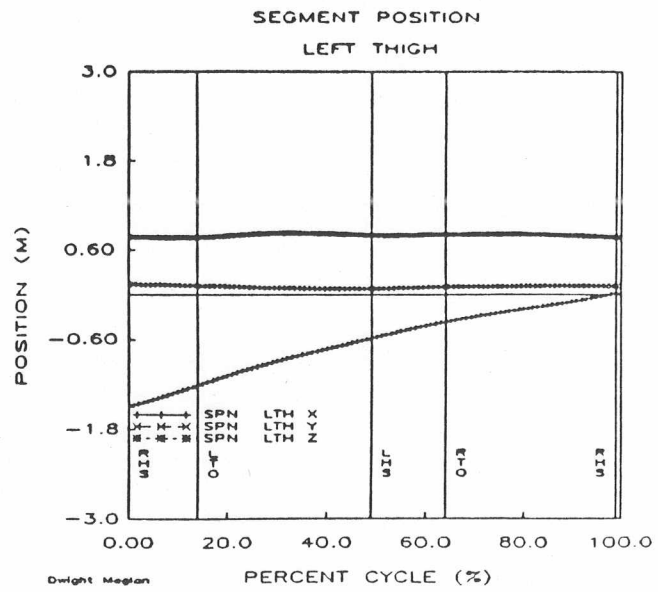
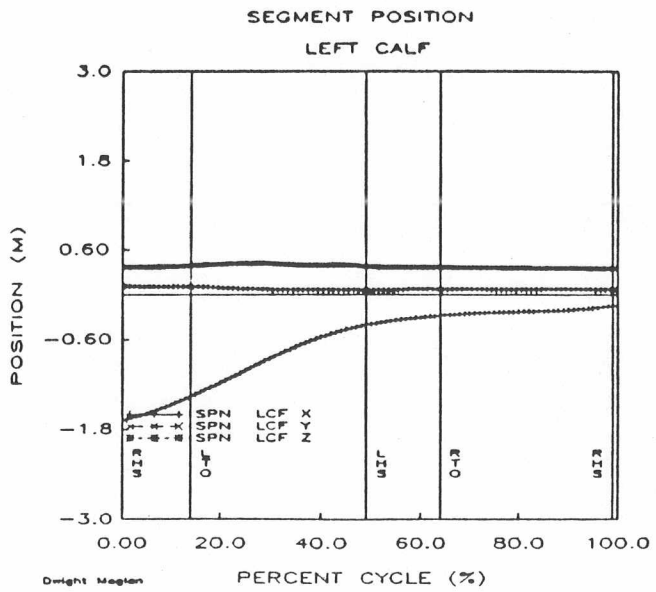
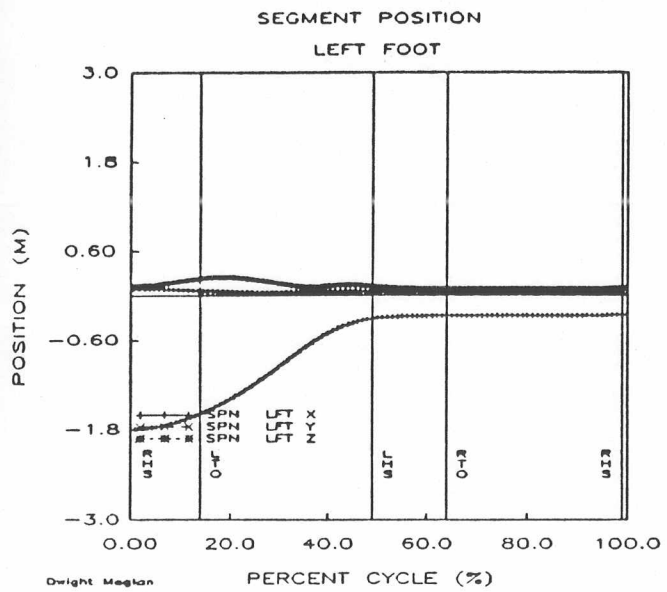
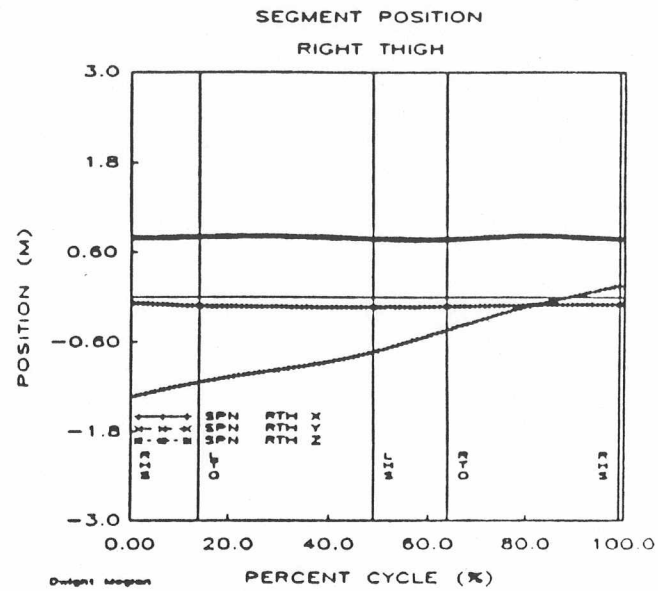
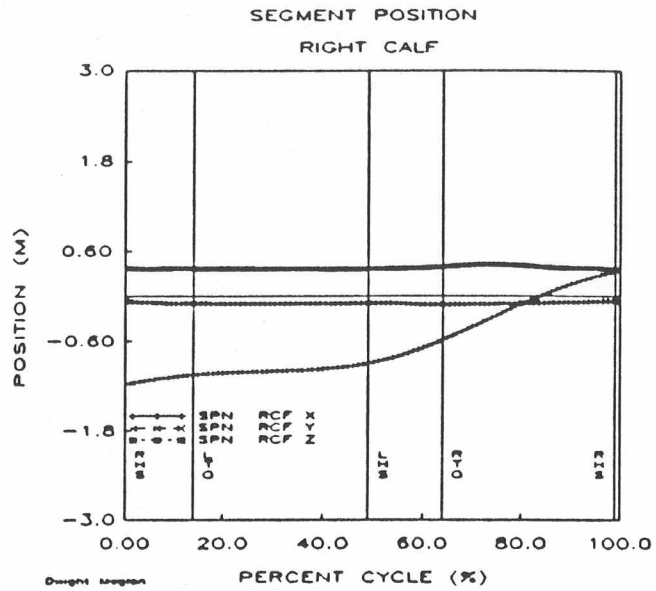
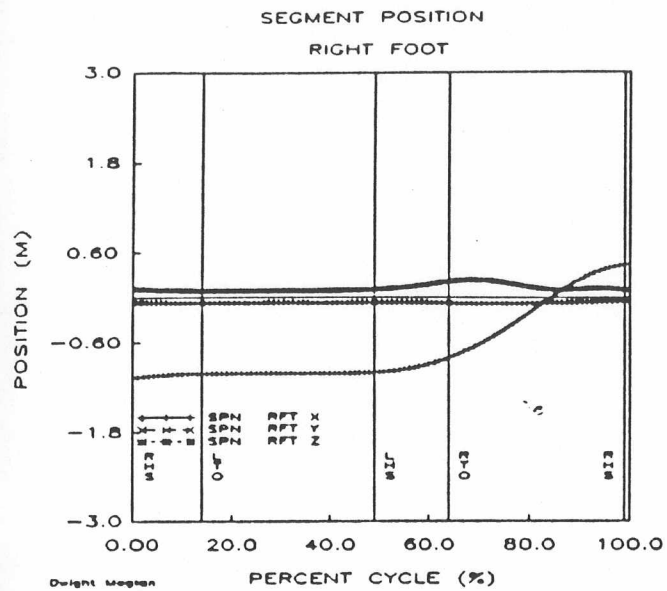






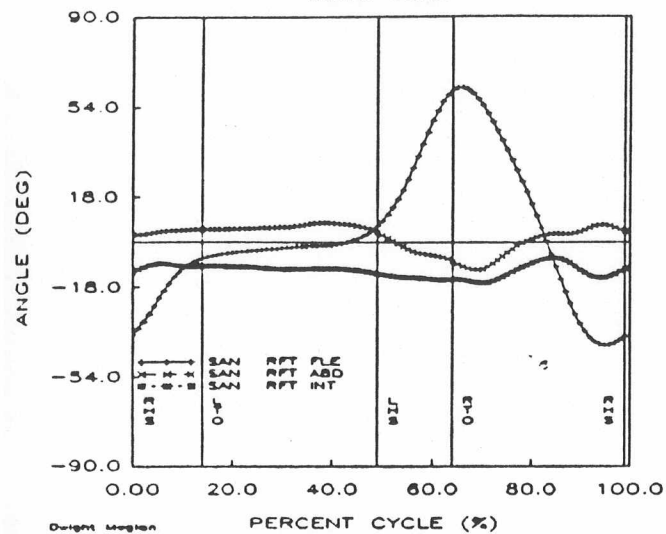






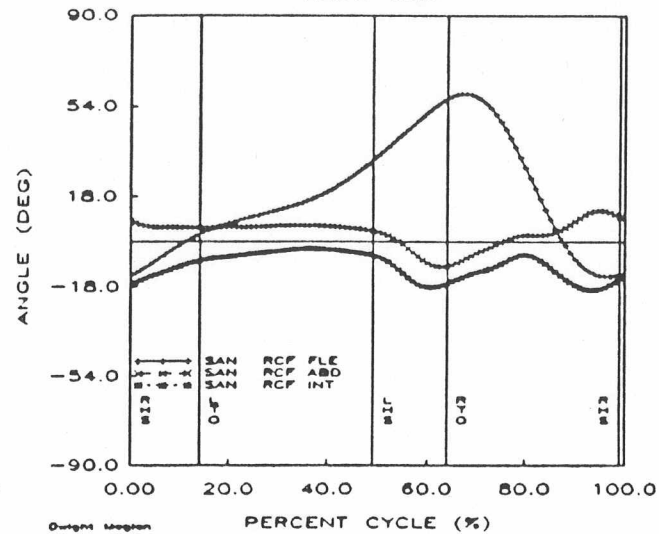
SEGMENT ORIENTATION RELATIVE TO GCS

RIGHT FOOT



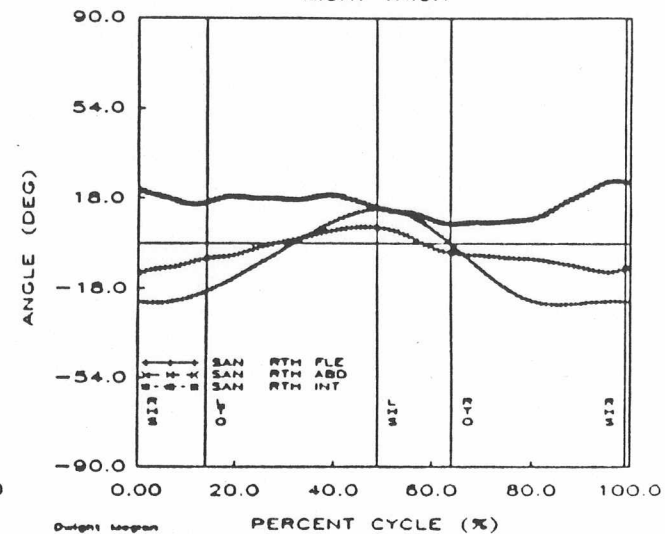
SEGMENT ORIENTATION RELATIVE TO GCS

RIGHT CALF



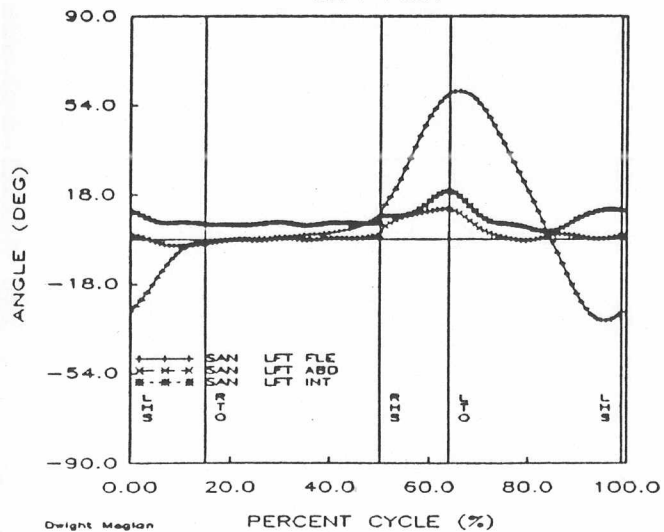
SEGMENT ORIENTATION RELATIVE TO GCS

RIGHT THIGH



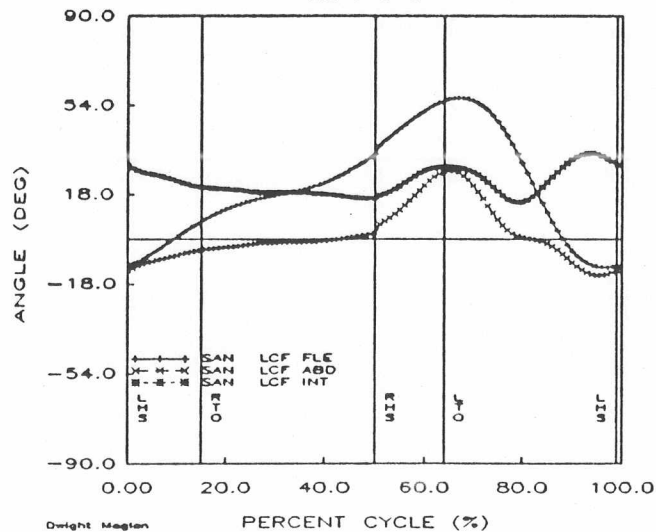
SEGMENT ORIENTATION RELATIVE TO GCS

LEFT FOOT



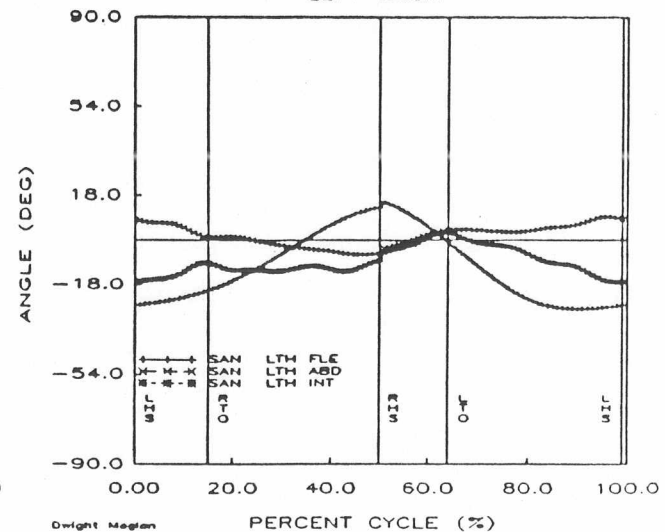
SEGMENT ORIENTATION RELATIVE TO GCS

LEFT CALF

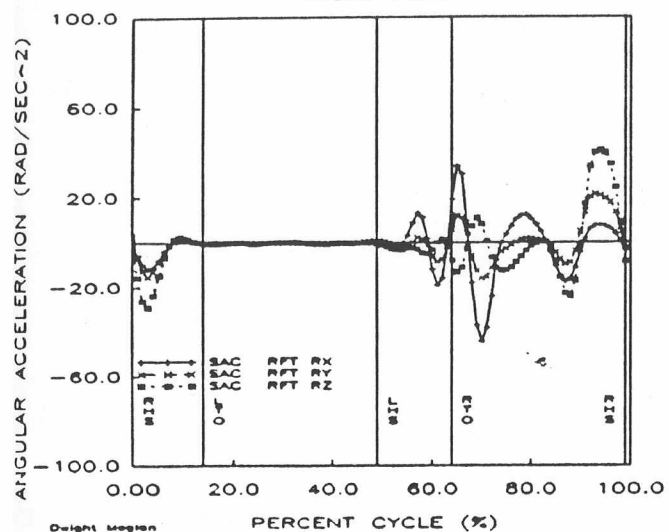


SEGMENT ORIENTATION RELATIVE TO GCS

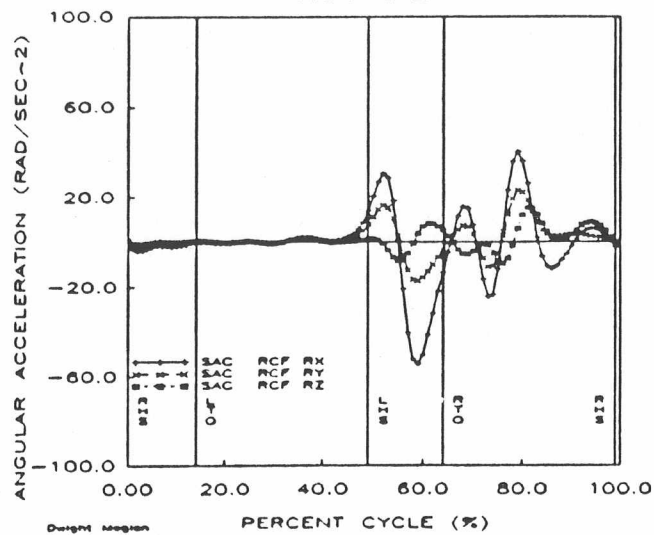
LEFT THIGH



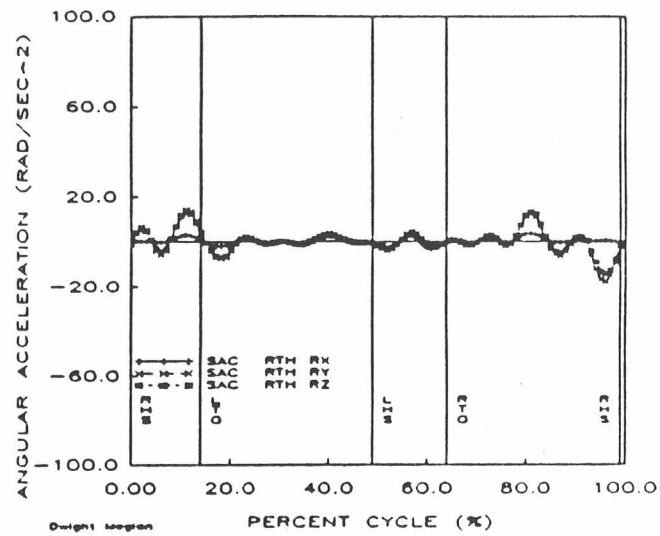
SEGMENT ROTATIONAL ACCELERATION
RIGHT FOOT



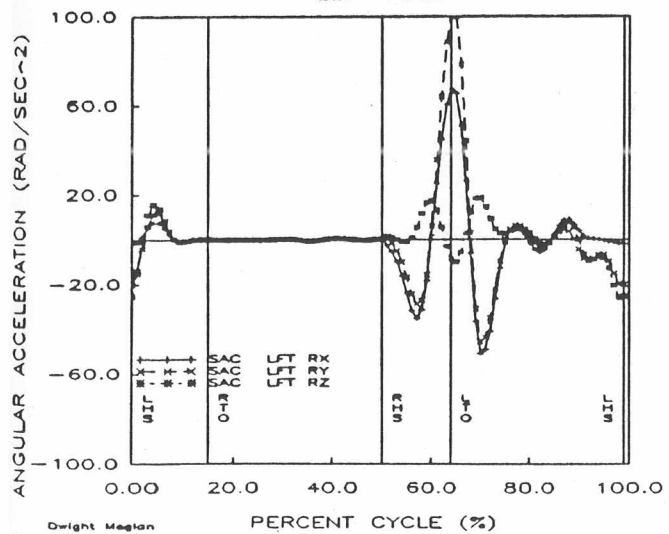
SEGMENT ROTATIONAL ACCELERATION
RIGHT CALF



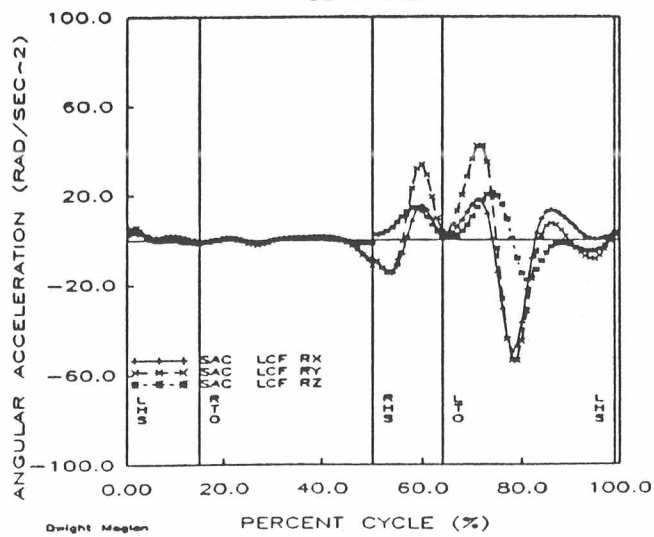
SEGMENT ROTATIONAL ACCELERATION
RIGHT THIGH



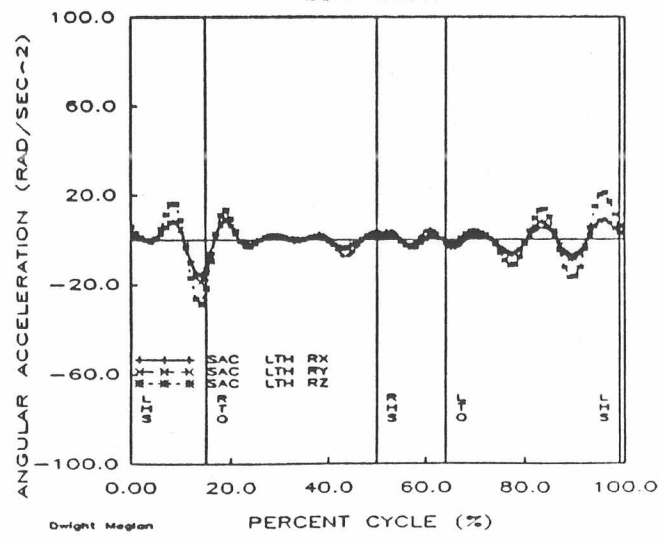
SEGMENT ROTATIONAL ACCELERATION
LEFT FOOT

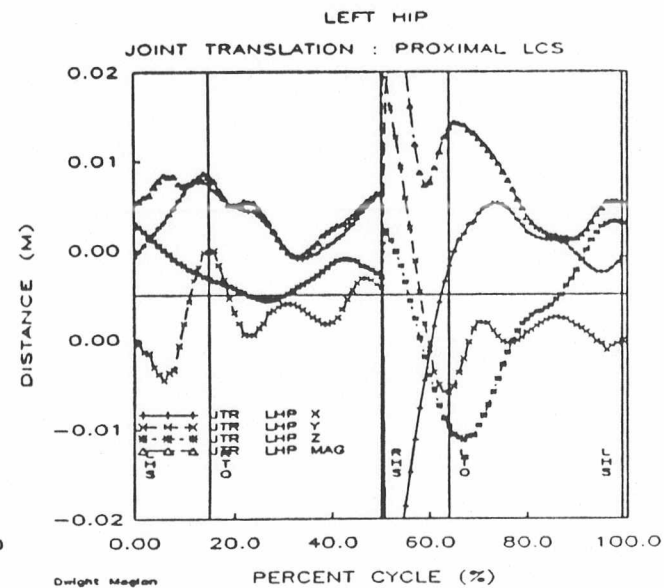
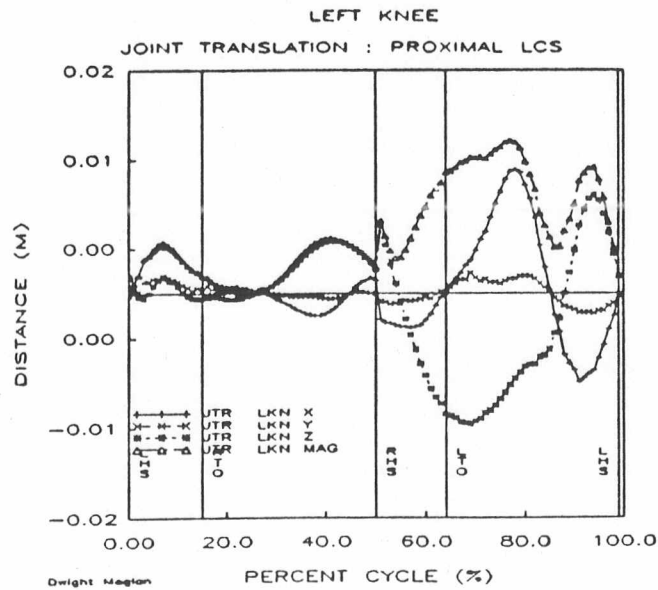
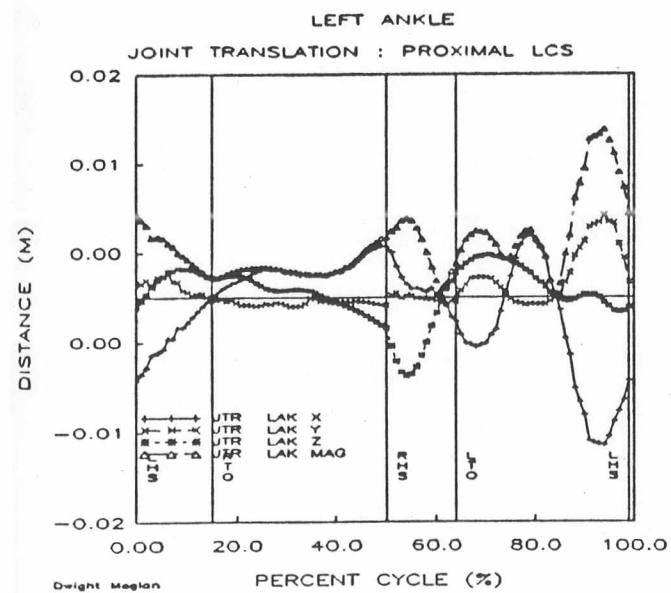
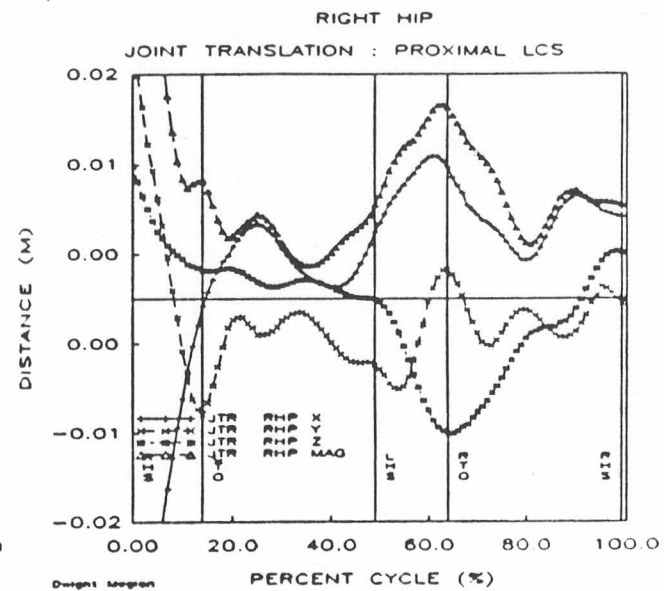
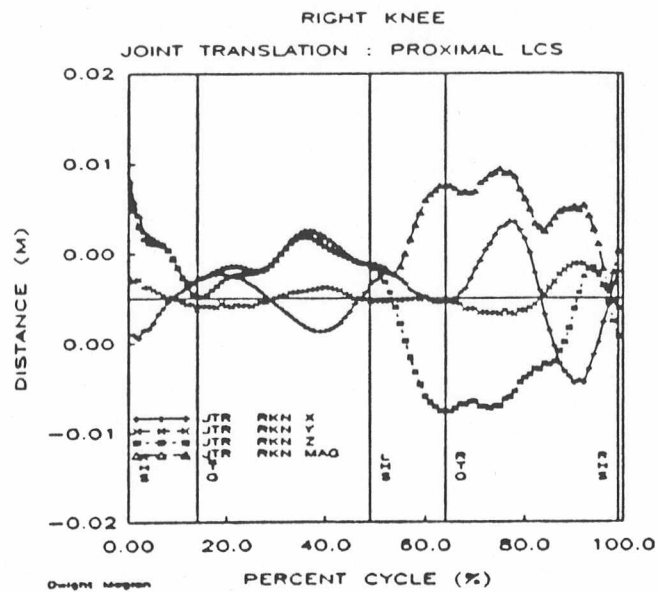
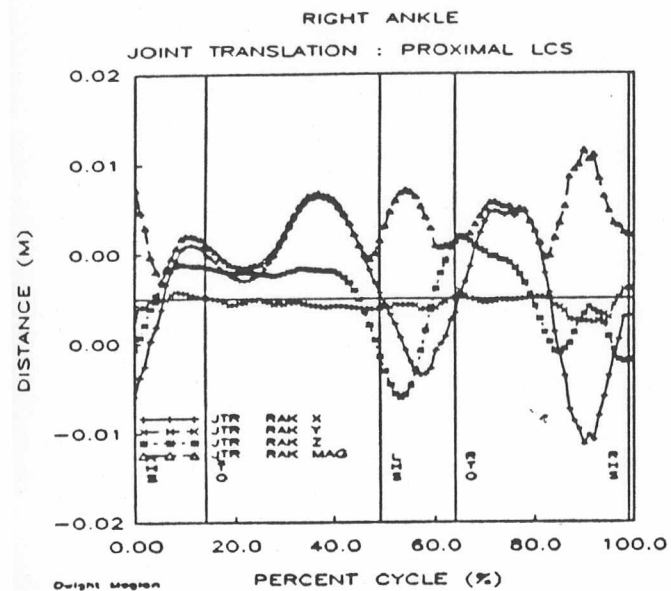


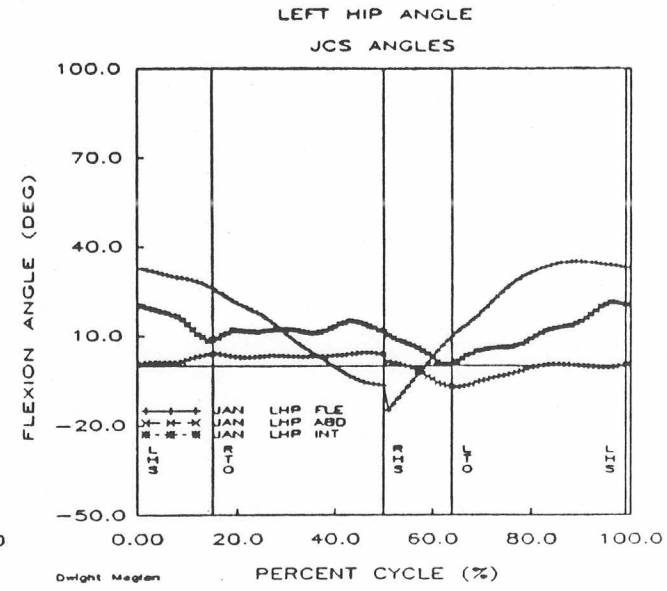
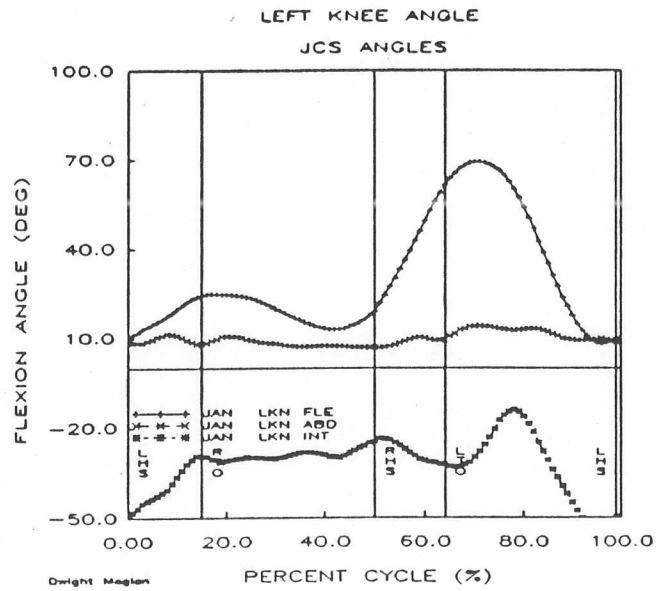
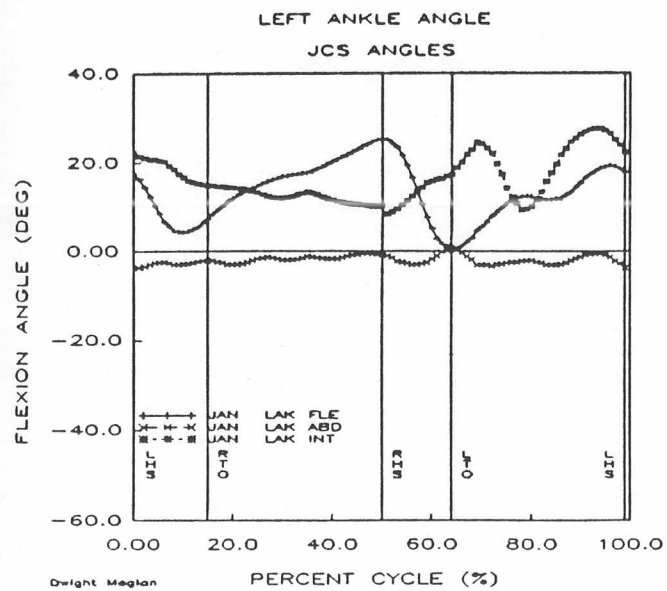
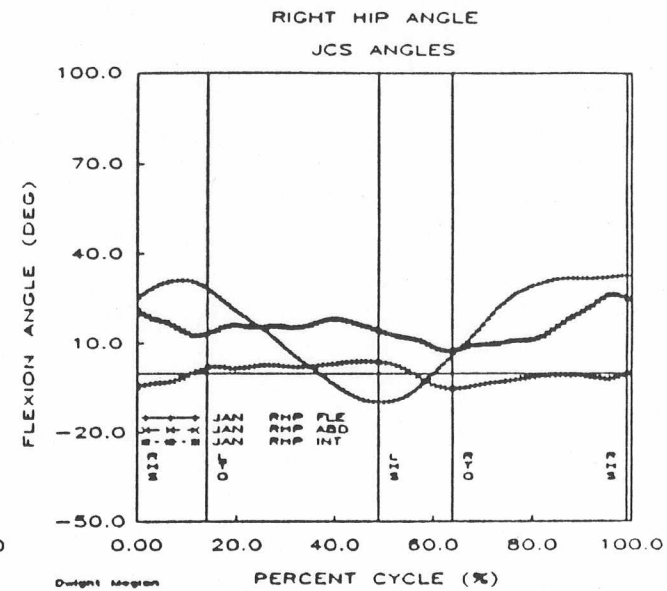
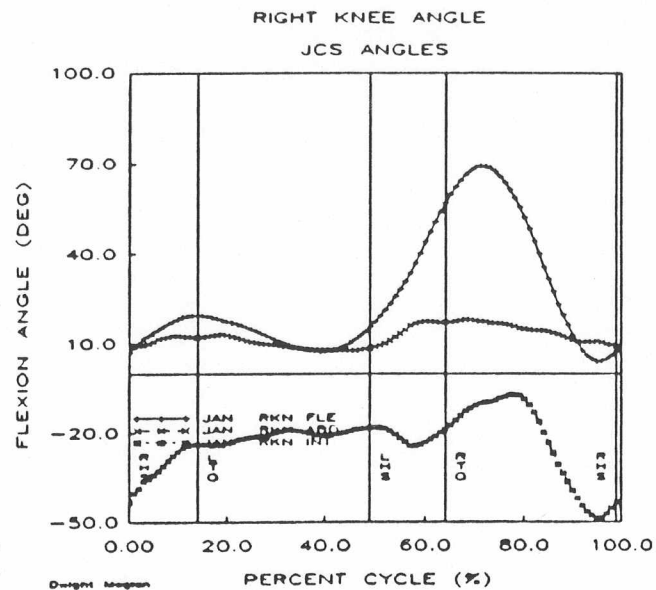
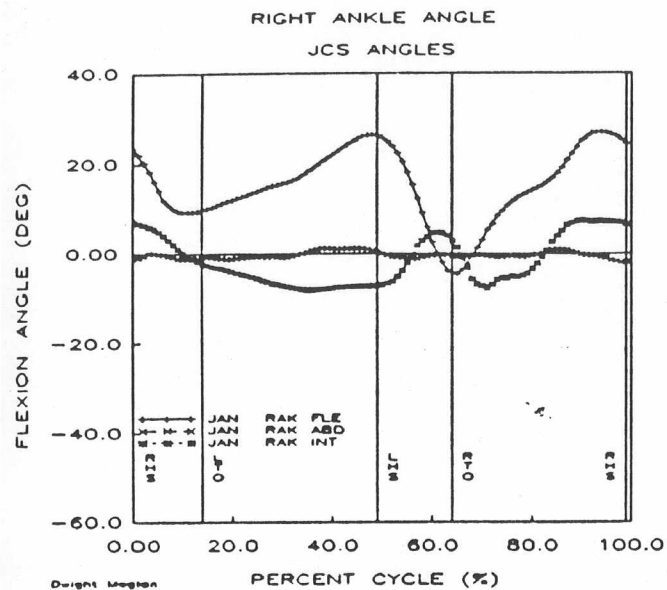
SEGMENT ROTATIONAL ACCELERATION
LEFT CALF

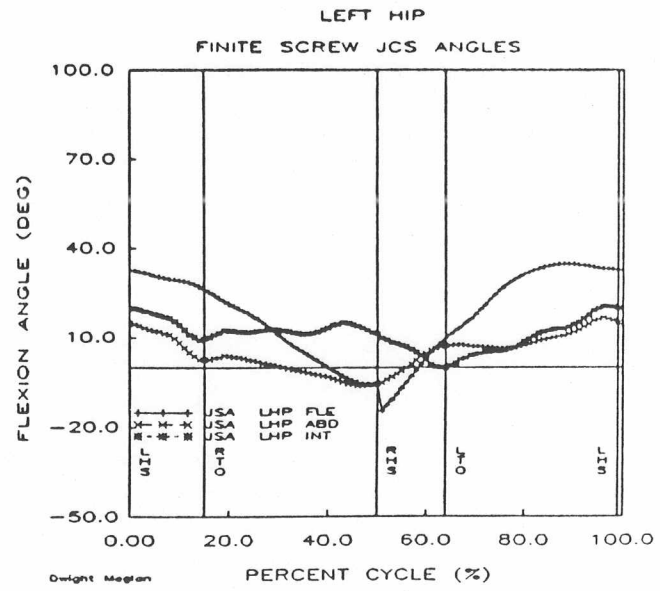
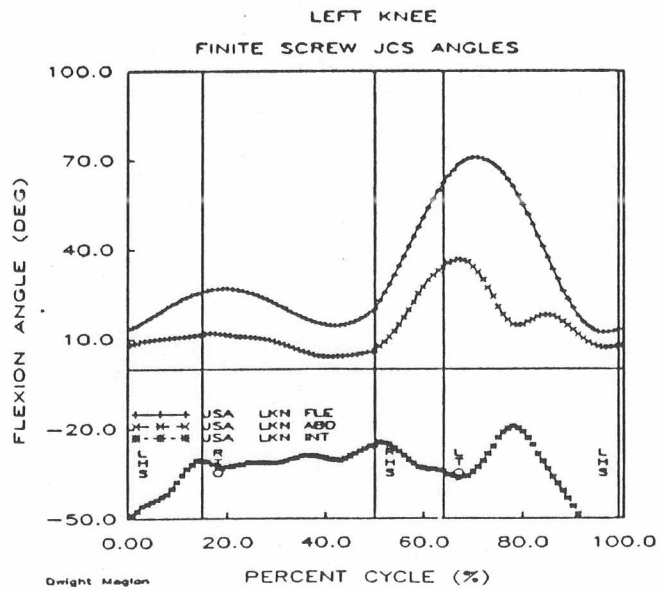
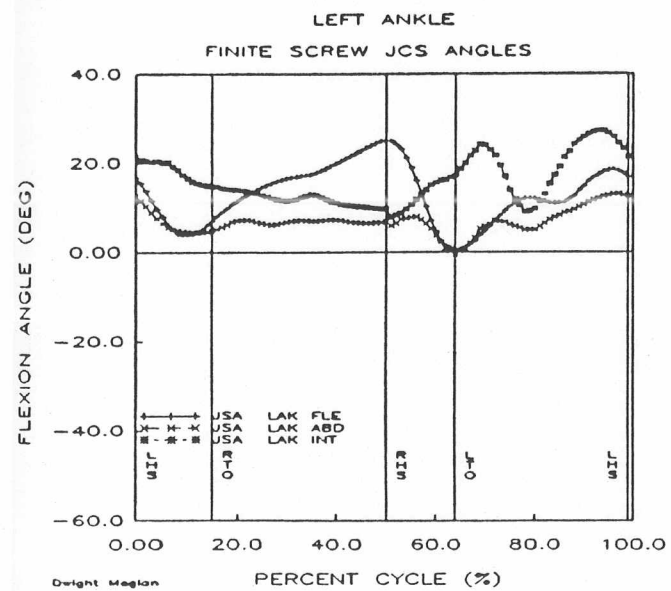
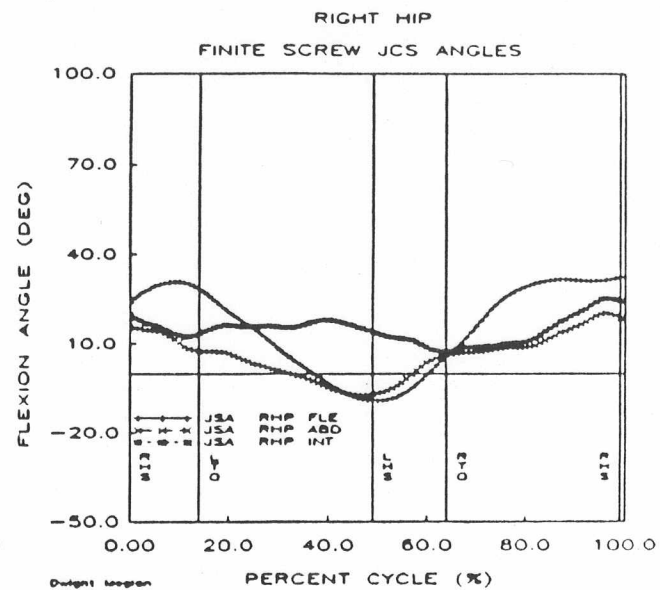
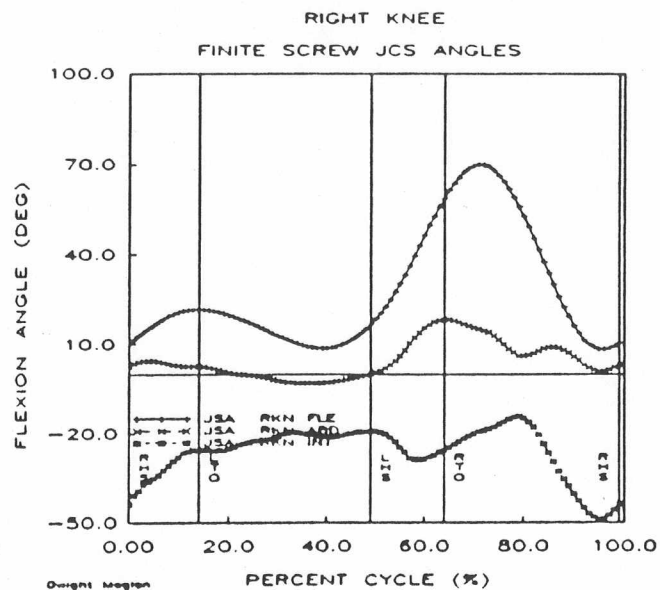
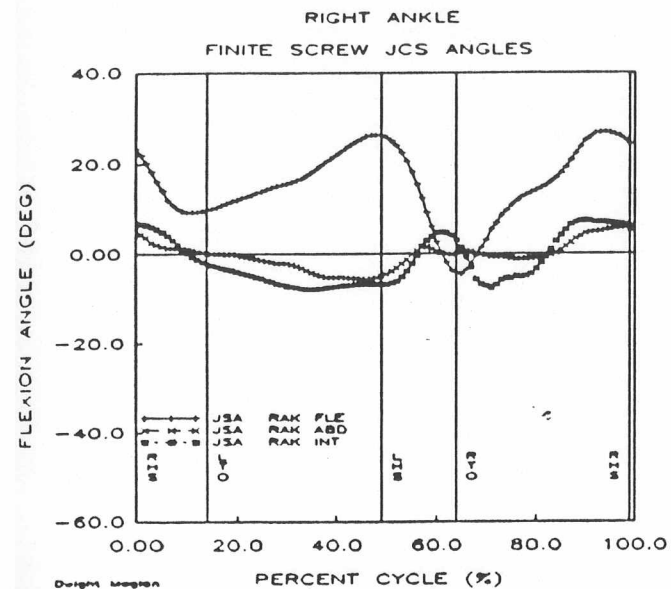


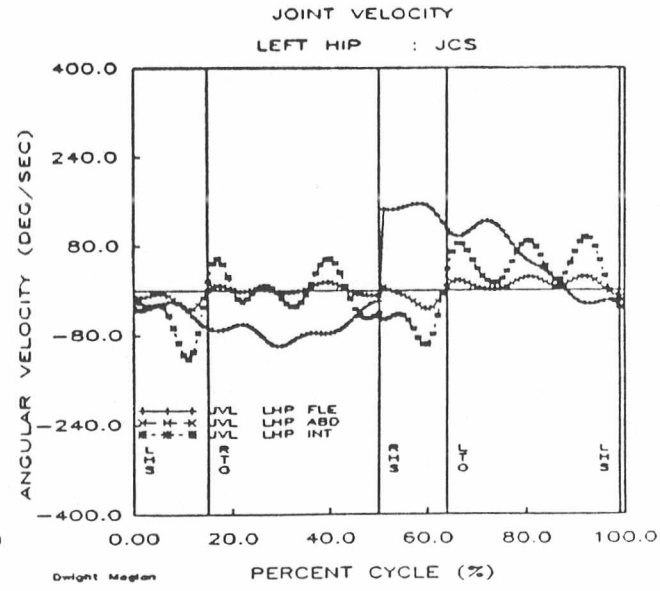
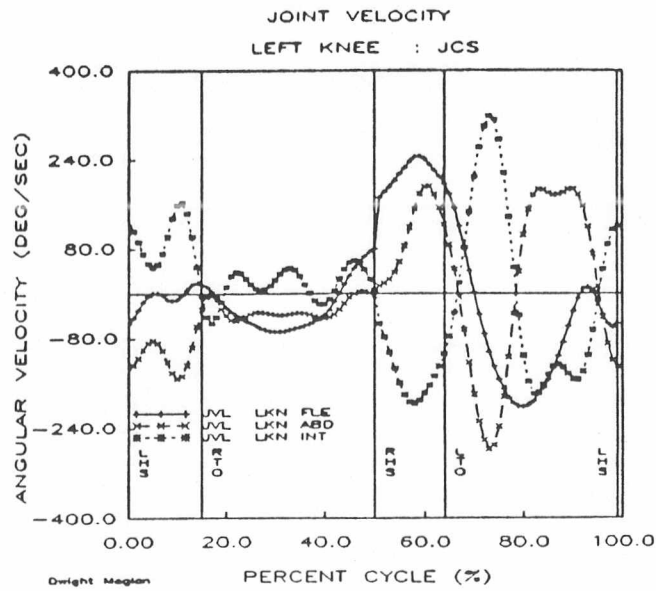
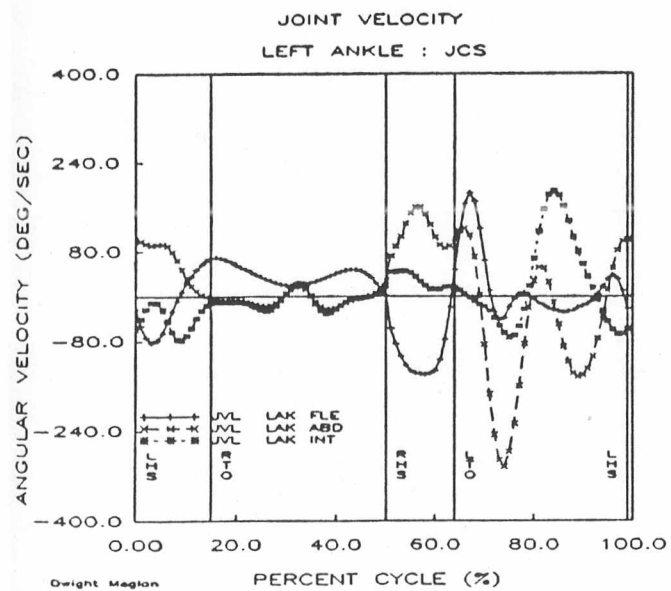
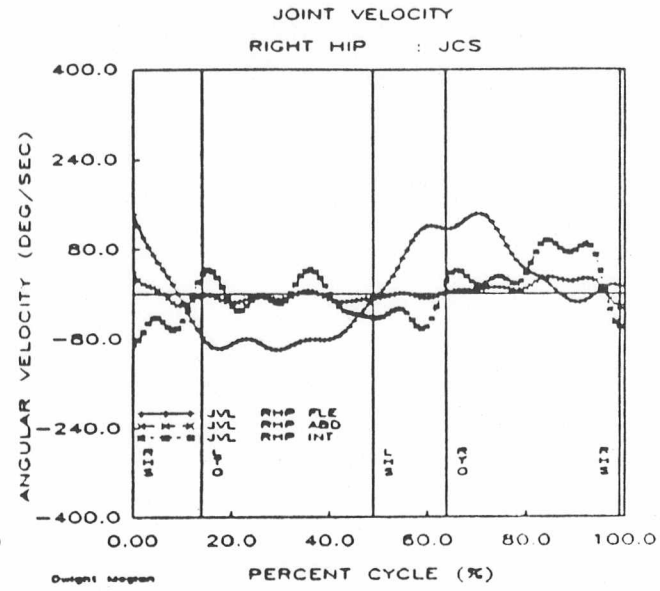
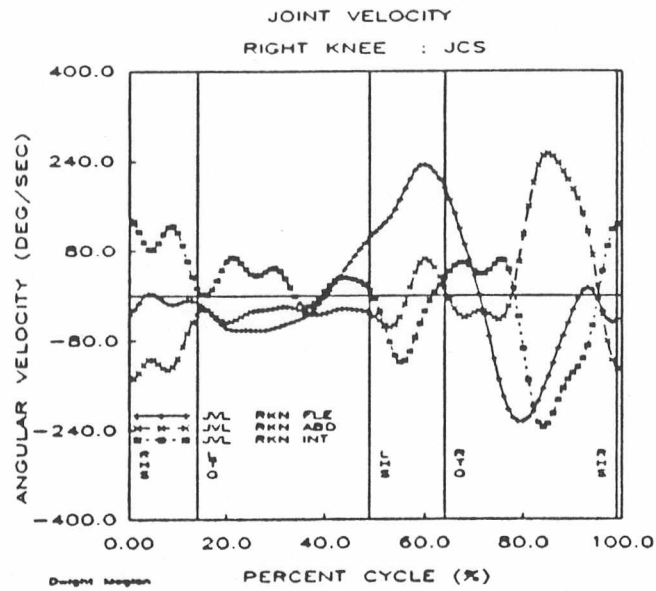
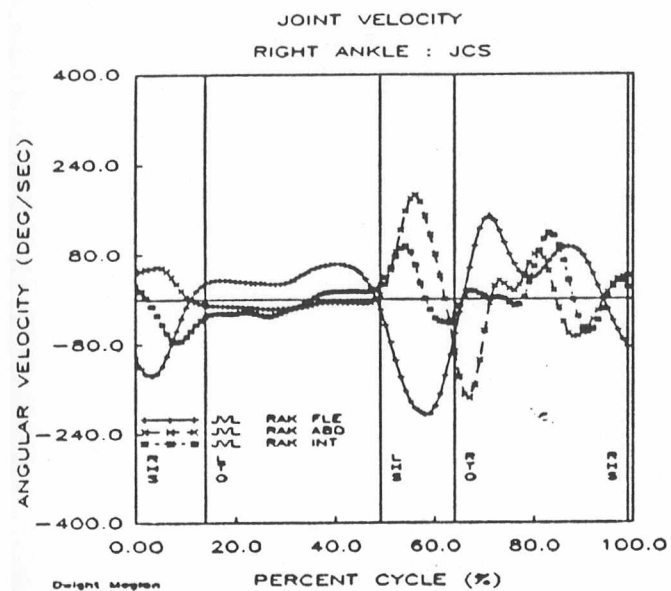
SEGMENT ROTATIONAL ACCELERATION
LEFT THIGH



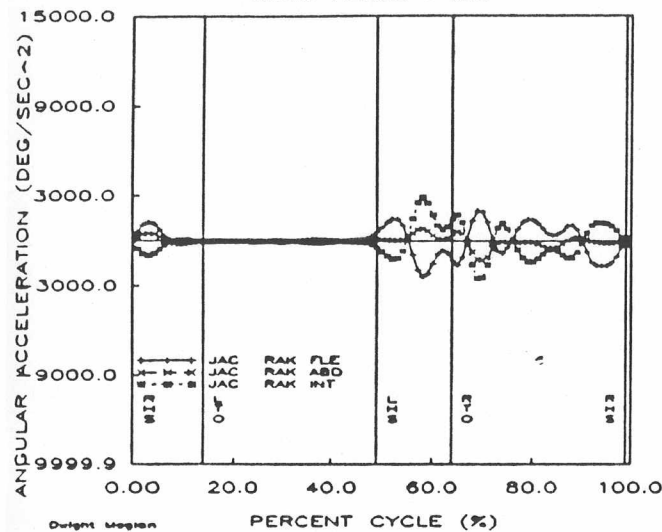




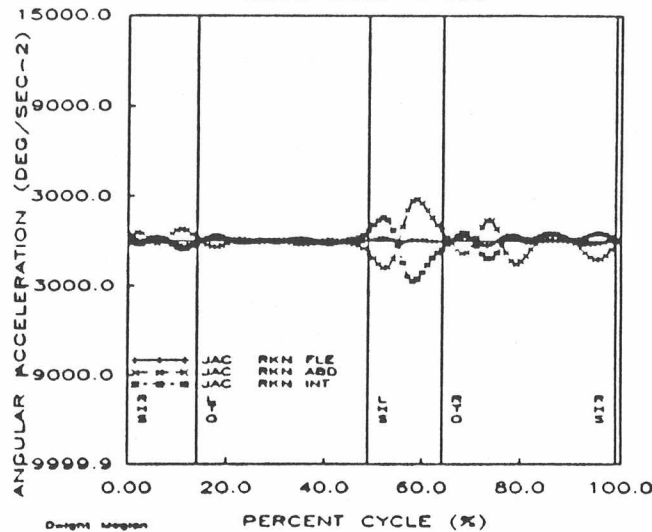




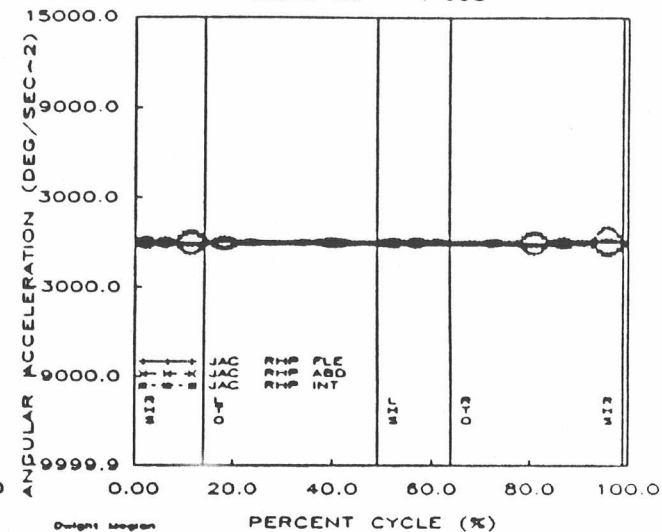
JOINT ACCELERATION
RIGHT ANKLE : JCS



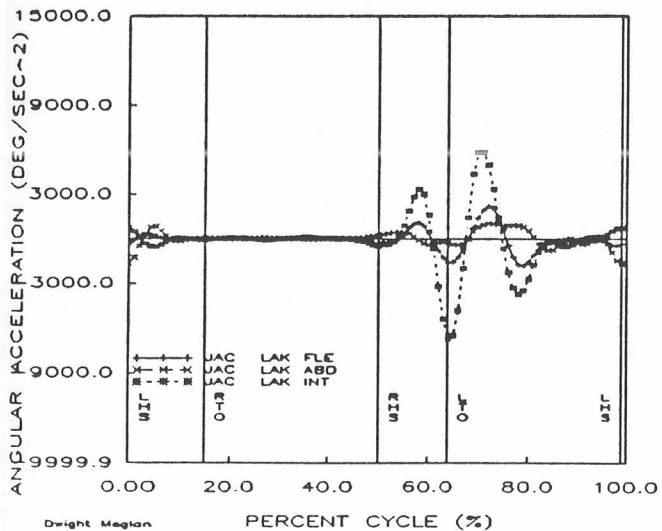
JOINT ACCELERATION
RIGHT KNEE : JCS



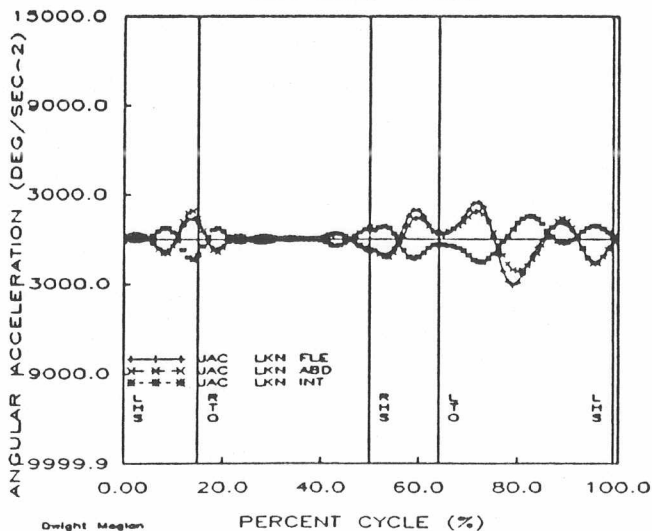
JOINT ACCELERATION
RIGHT HIP : JCS



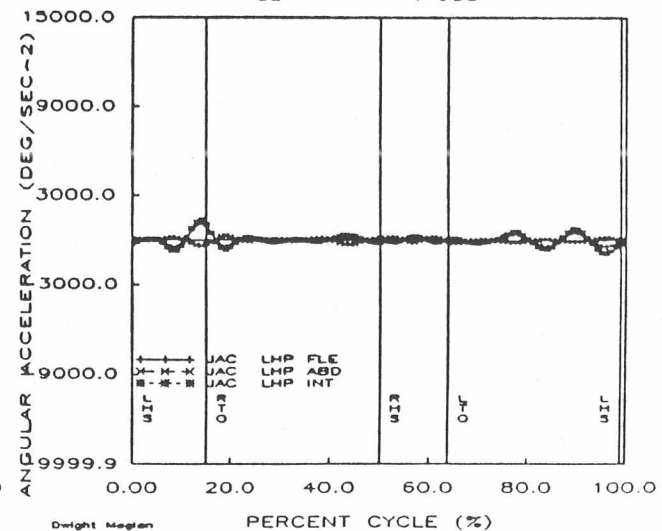
JOINT ACCELERATION
LEFT ANKLE : JCS



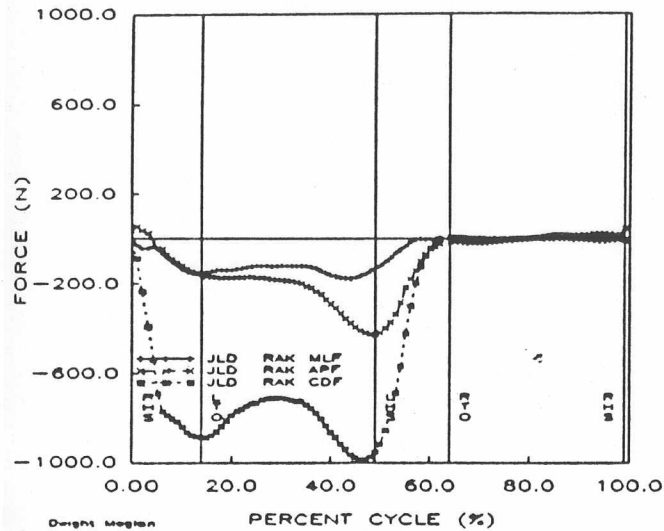
JOINT ACCELERATION
LEFT KNEE : JCS



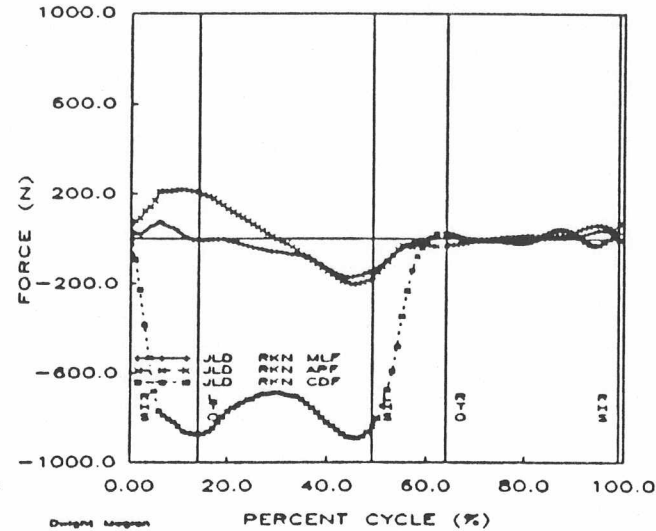
JOINT ACCELERATION
LEFT HIP : JCS



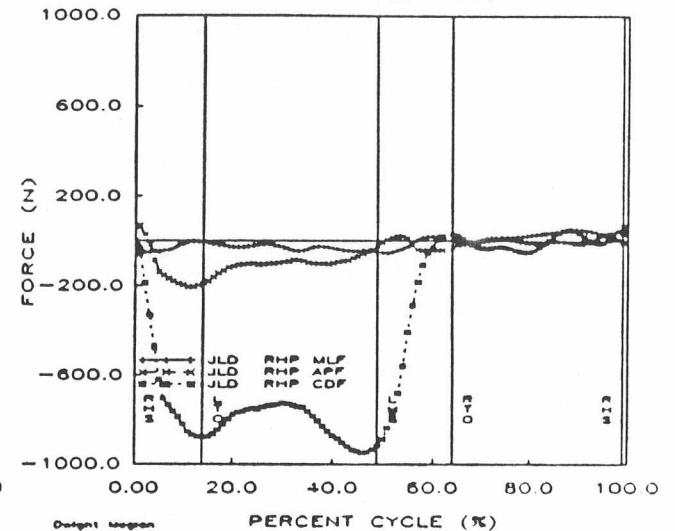
RIGHT ANKLE
JOINT FORCES : JCS



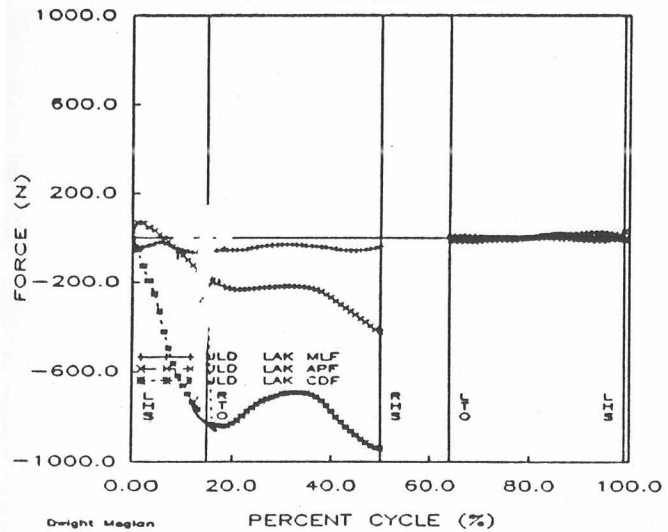
RIGHT KNEE
JOINT FORCES : JCS



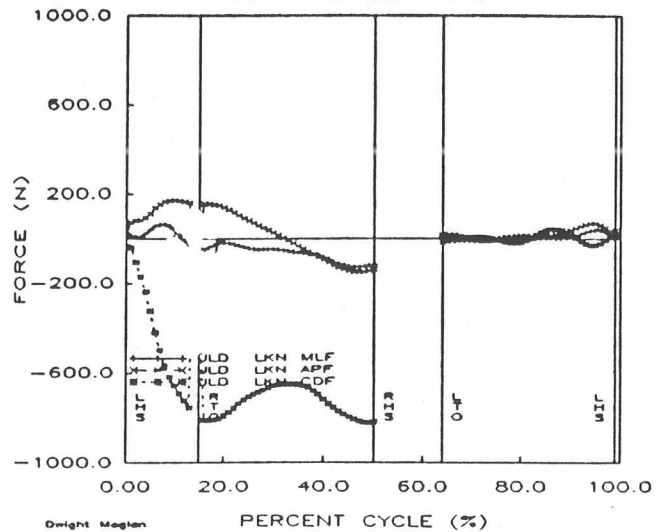
RIGHT HIP
JOINT FORCES : JCS



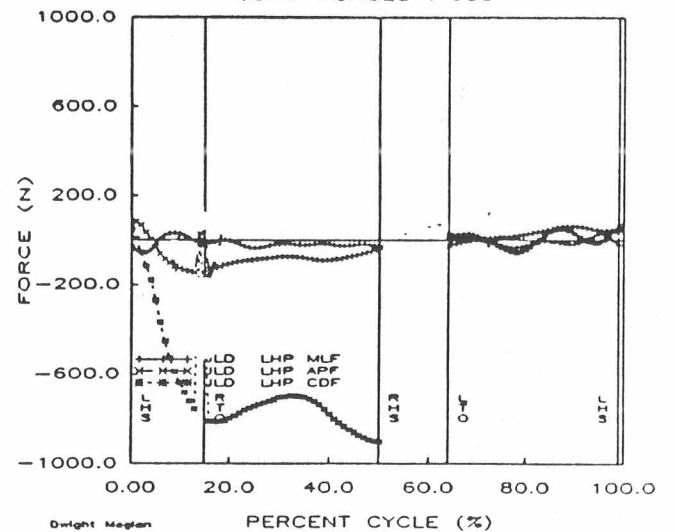
LEFT ANKLE
JOINT FORCES : JCS



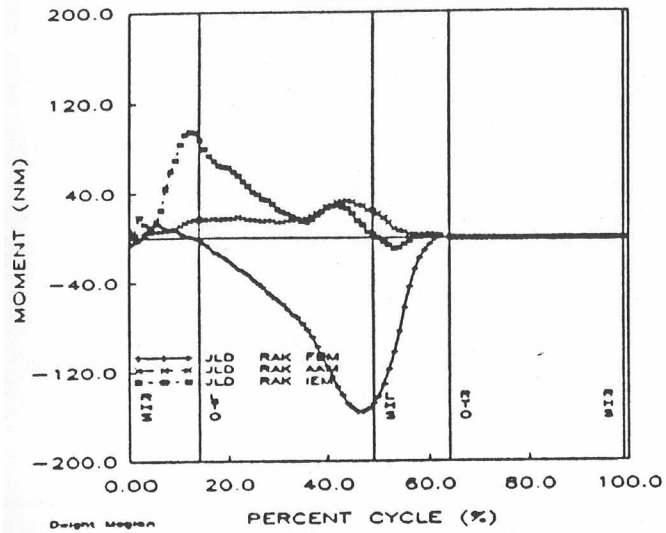
LEFT KNEE
JOINT FORCES : JCS



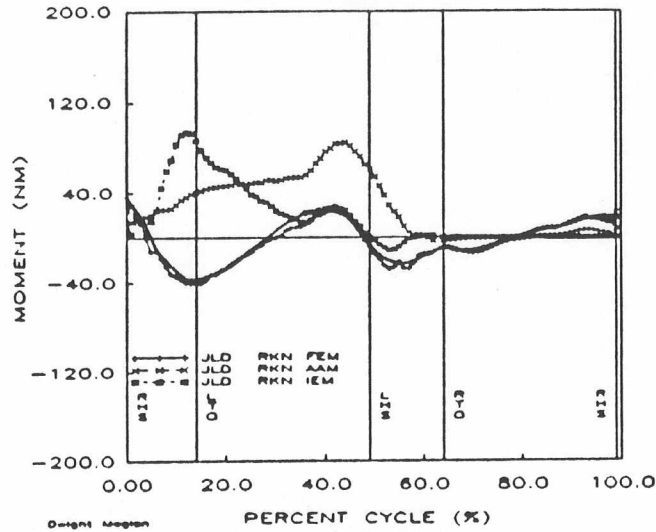
LEFT HIP
JOINT FORCES : JCS



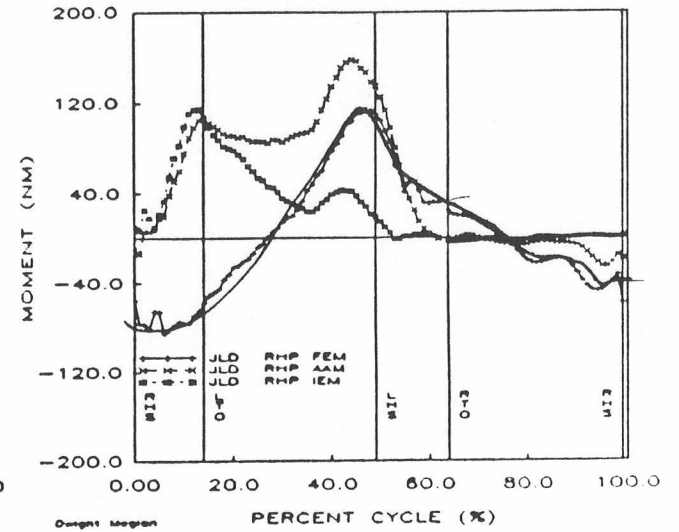
RIGHT ANKLE
JOINT MOMENTS : JCS



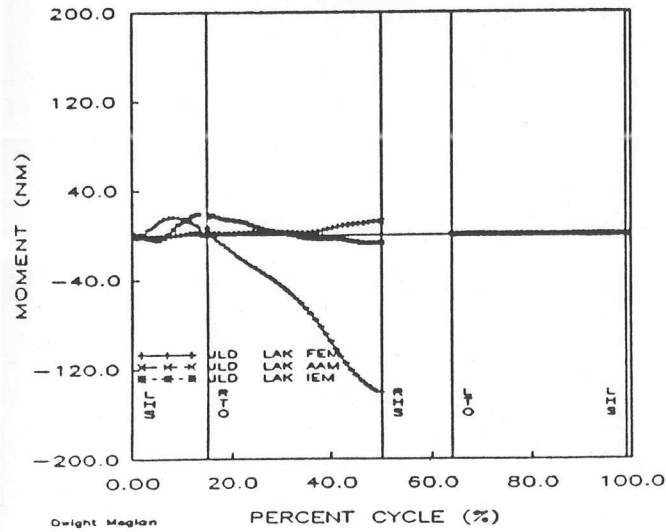
RIGHT KNEE
JOINT MOMENTS : JCS



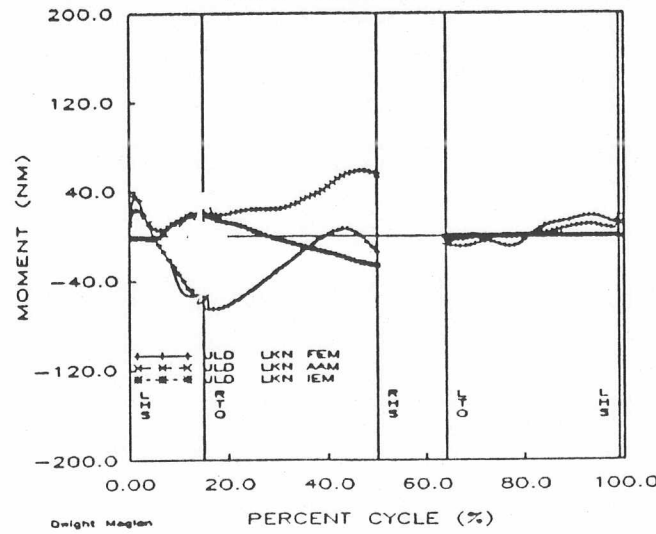
RIGHT HIP
JOINT MOMENTS : JCS



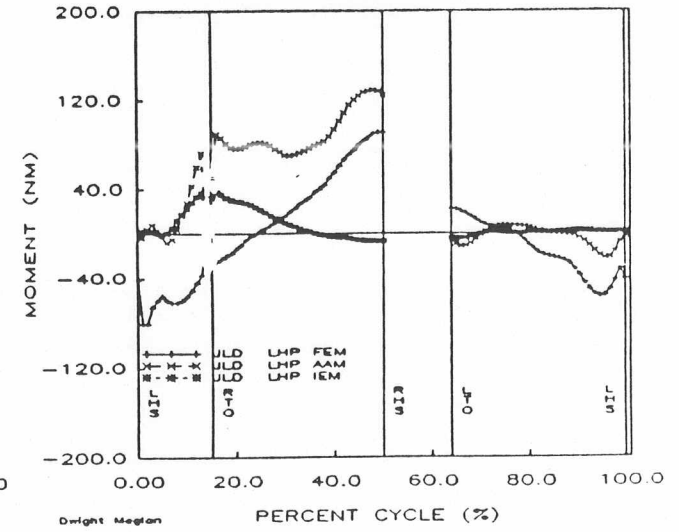
LEFT ANKLE
JOINT MOMENTS : JCS



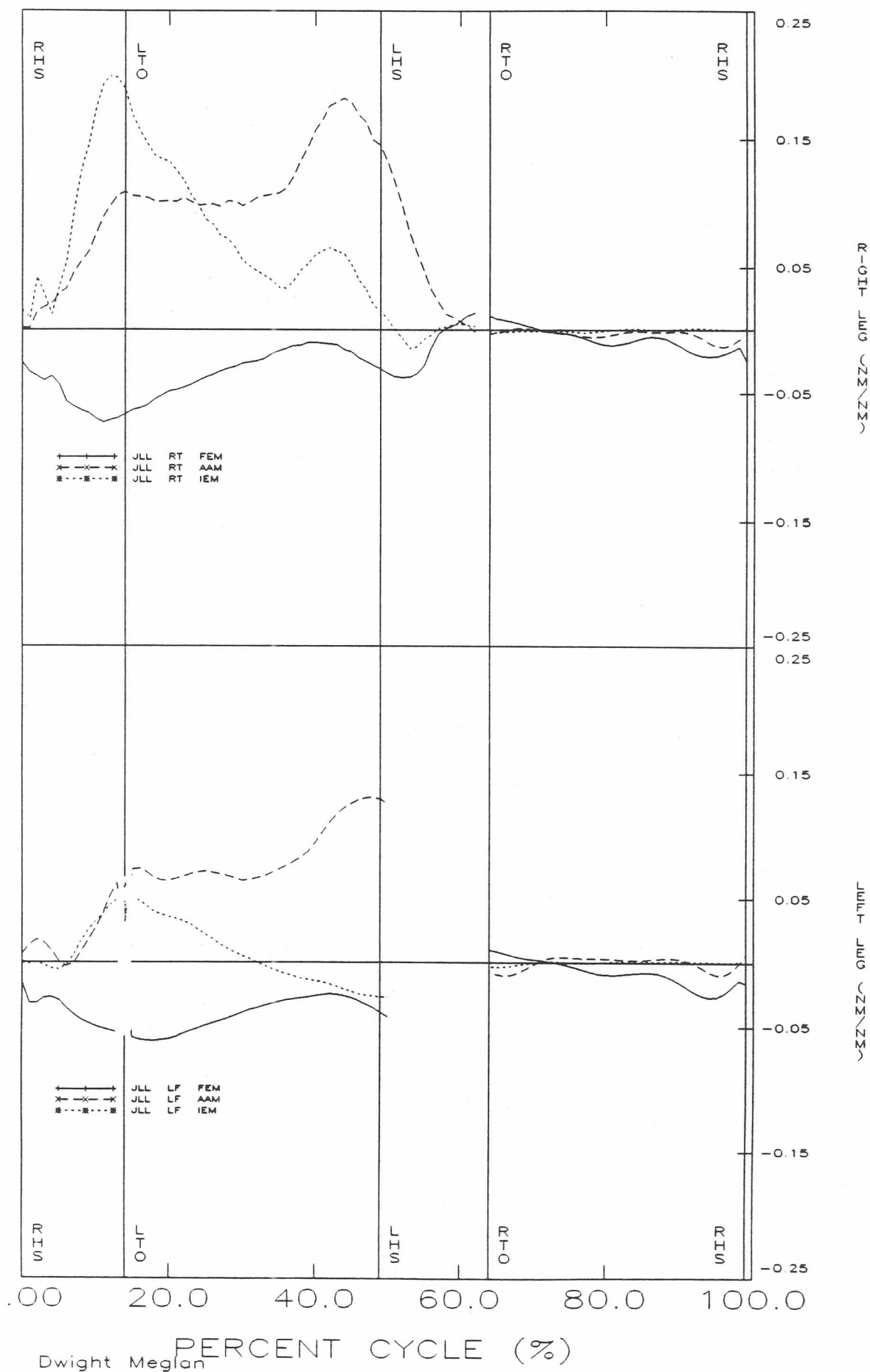
LEFT KNEE
JOINT MOMENTS : JCS



LEFT HIP
JOINT MOMENTS : JCS

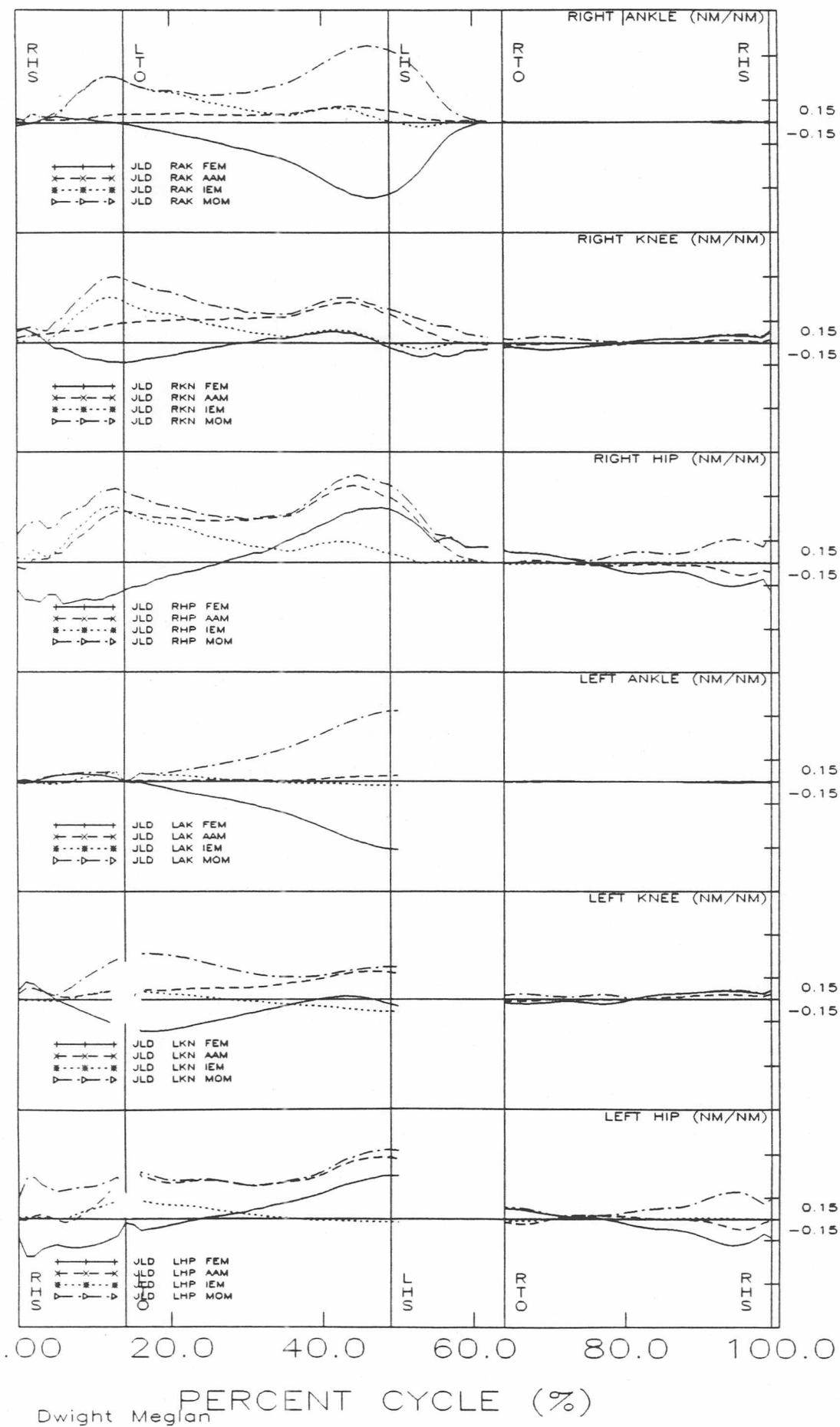


MMED LEG MOMENTS NORMWTHT : JCS

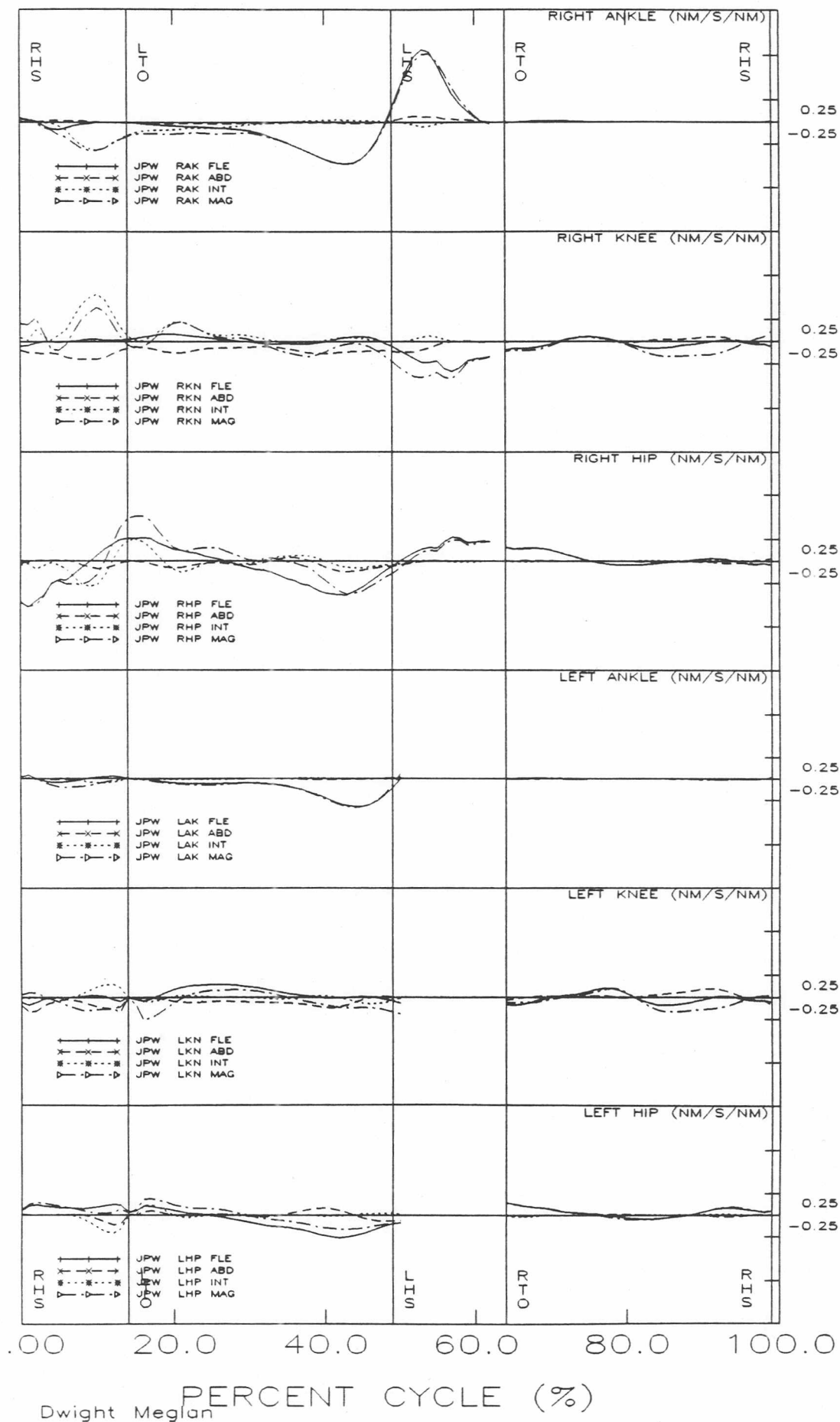


Dwight Meglan

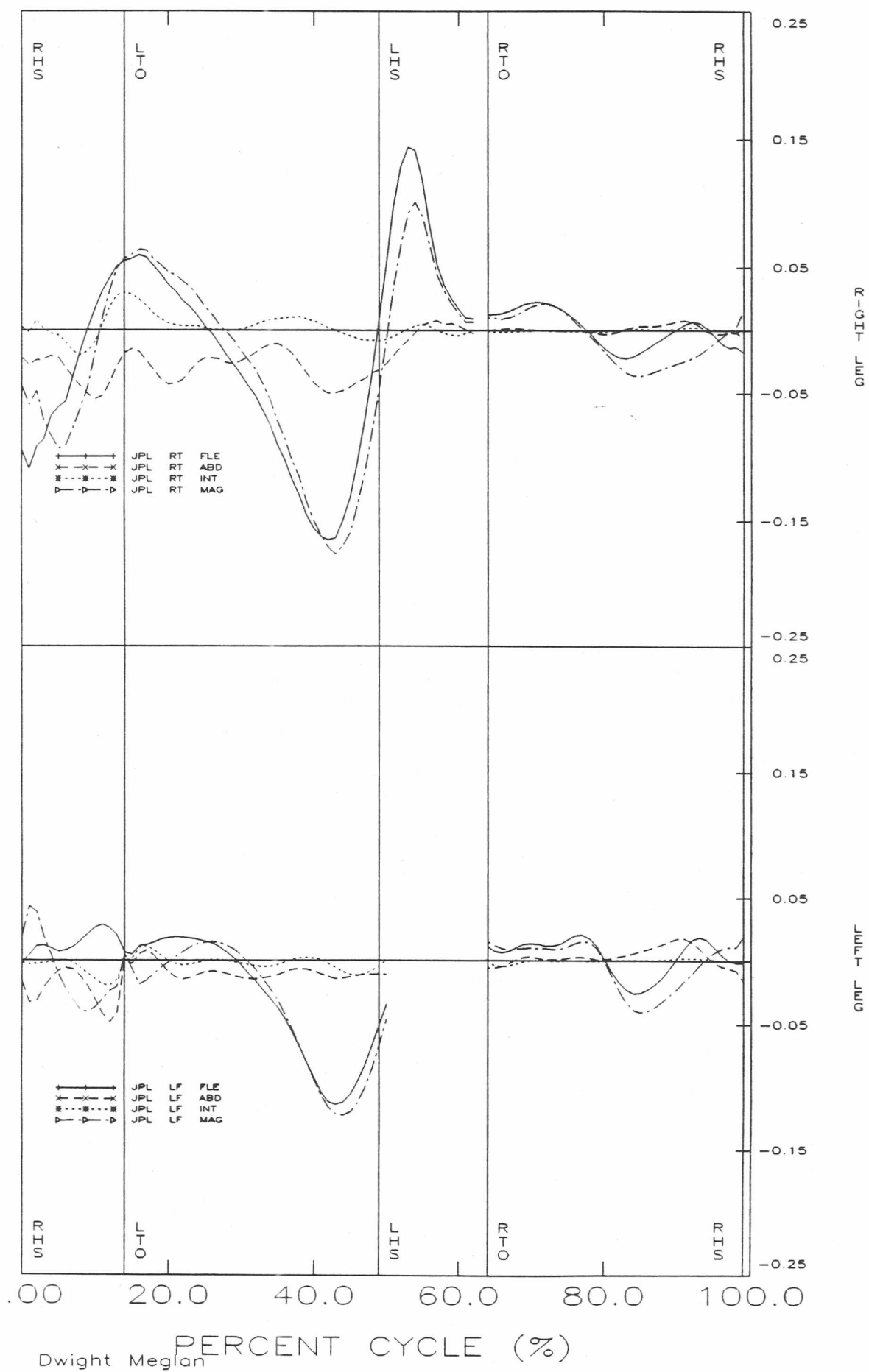
JOINT MOMENTS NORMWTHT : JCS



JOINT POWER NORMWHTHT : JCS

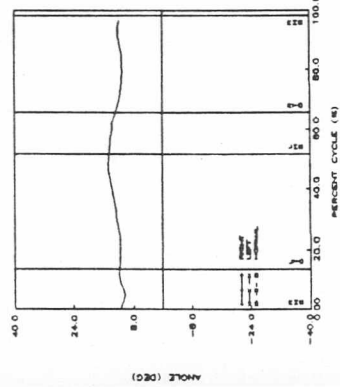


SUMMED LEG POWER NORMWTHT : JCS

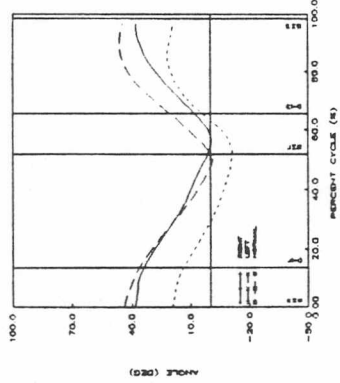


Dwight Meglan

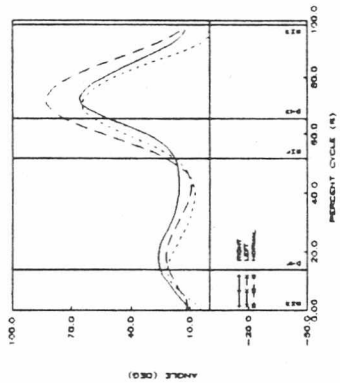
PELVIS ANT/POST TILT ANGLE



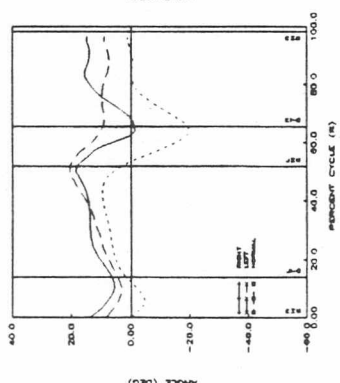
HIP FLEXION ANGLE



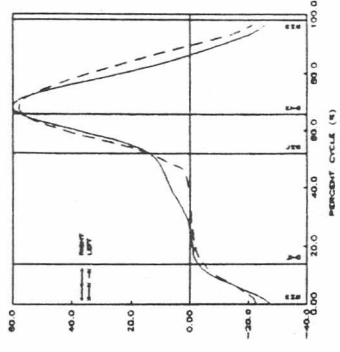
KNEE FLEXION ANGLE



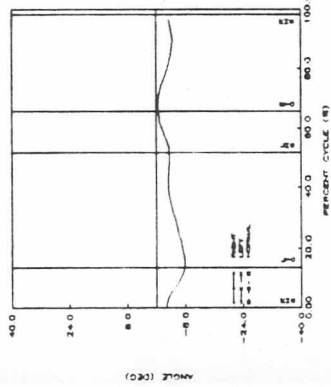
ANKLE FLEXION ANGLE



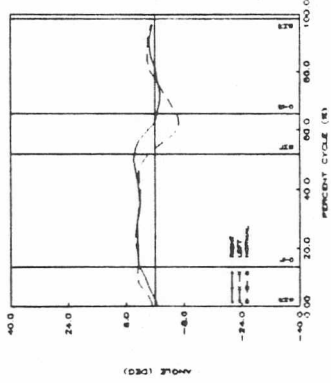
FOOT/LAB FLEXION ANGLE



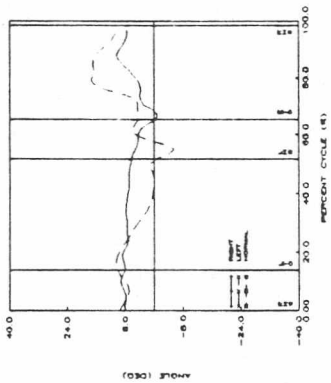
PELVIS RIGHT/LEFT OBLIQUITY ANGLE



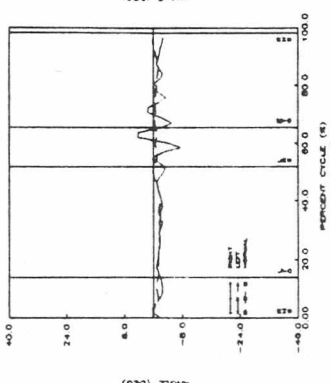
HIP AB/ADDUCTION ANGLE



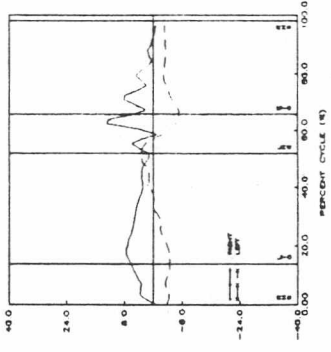
KNEE AB/ADDUCTION ANGLE



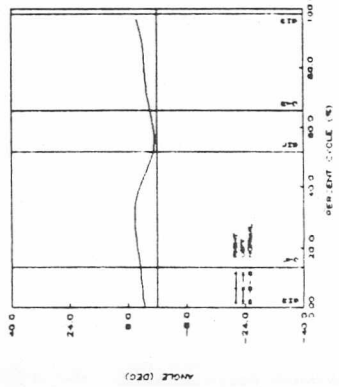
ANKLE AB/ADDUCTION ANGLE



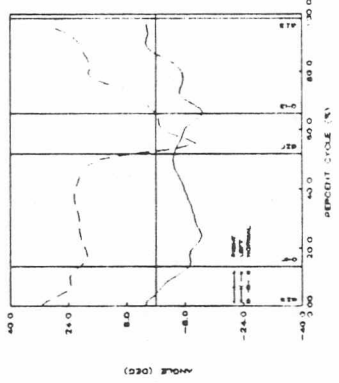
FOOT/LAB PRY/SUPINATION ANGLE



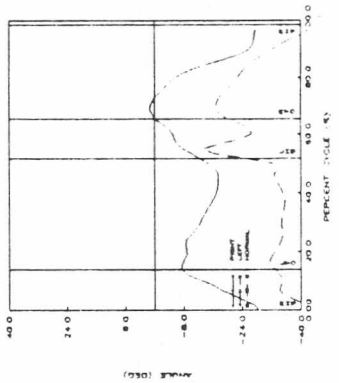
PELVIS RIGHT/LEFT FORWARD ROTATION



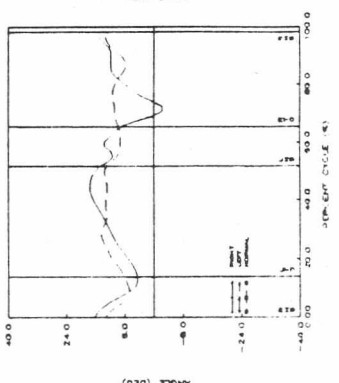
HIP IN/EXTERNAL ROTATION ANGLE



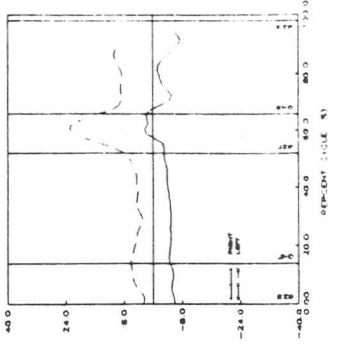
KNEE IN/EXTERNAL ROTATION ANGLE

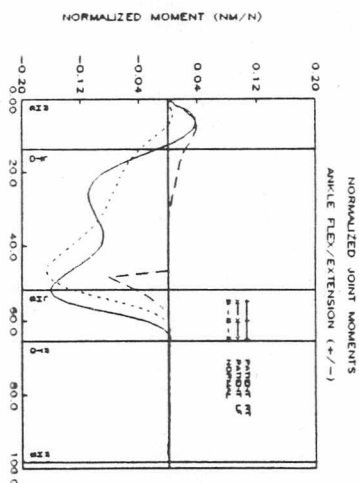


ANKLE IN/EXTERNAL ROTATION ANGLE

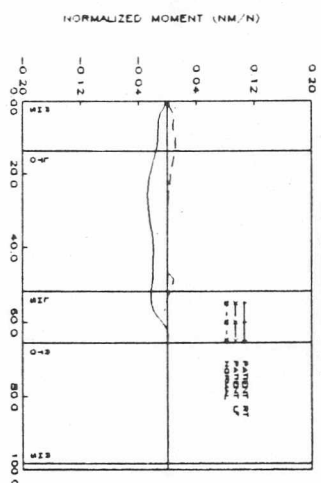


FOOT/LAB TORSION/UNT ANGLE

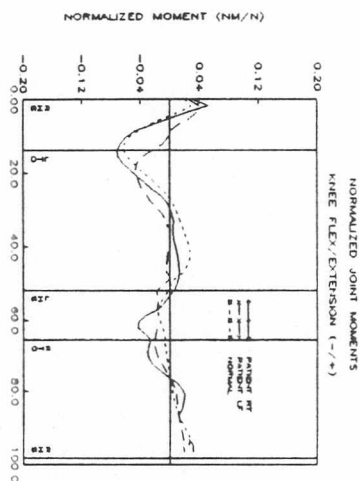
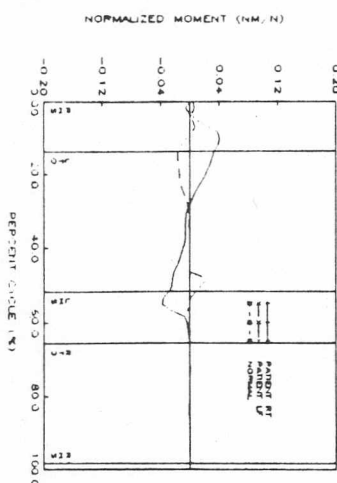




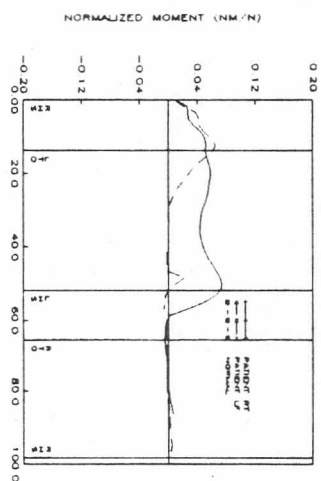
NORMALIZED JOINT MOMENTS
ANKLE AD/ABDUCTION (+/-)



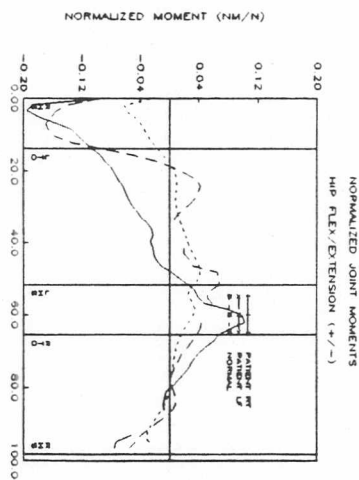
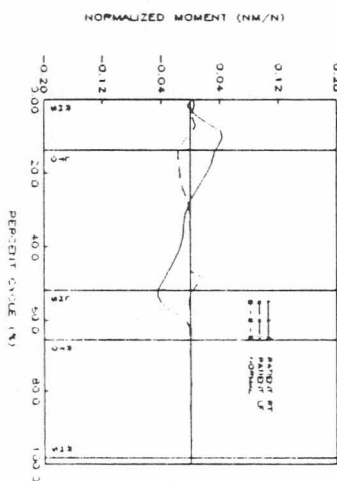
NORMALIZED JOINT MOMENTS
ANKLE IN/EXTERNAL (+/-)



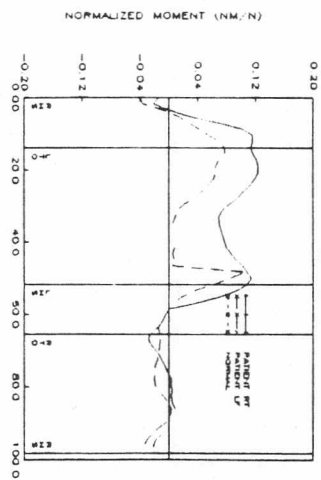
NORMALIZED JOINT MOMENTS
KNEE AD/ABDUCTION (+/-)



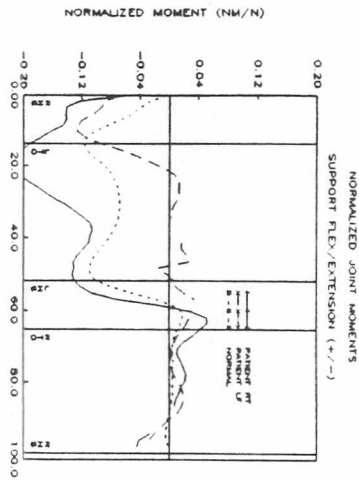
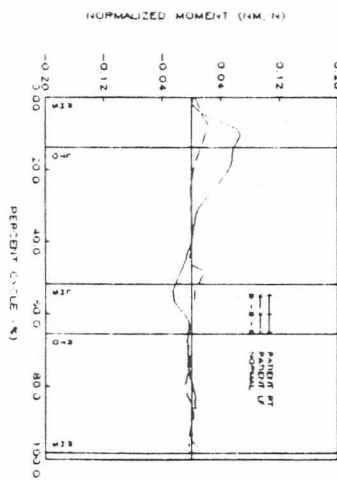
NORMALIZED JOINT MOMENTS
KNEE IN/EXTERNAL (+/-)



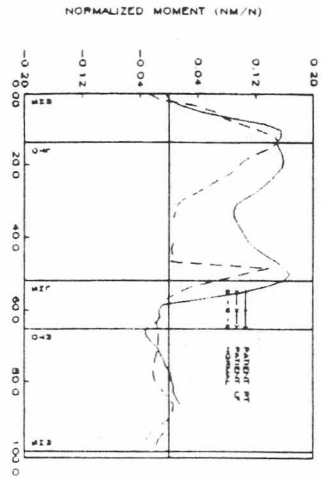
NORMALIZED JOINT MOMENTS
HIP AD/ABDUCTION (+/-)



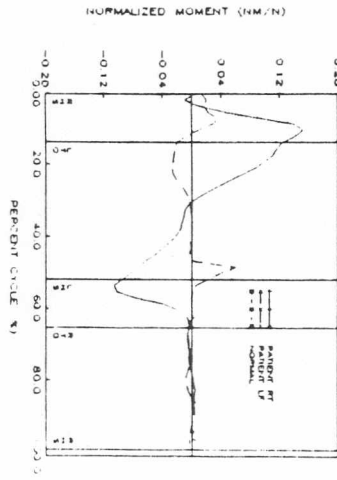
NORMALIZED JOINT MOMENTS
HIP IN/EXTERNAL (+/-)

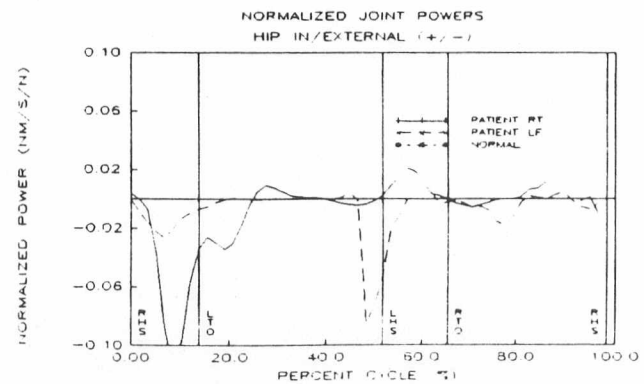
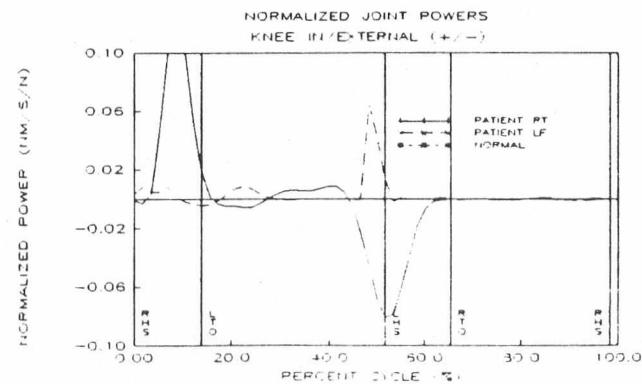
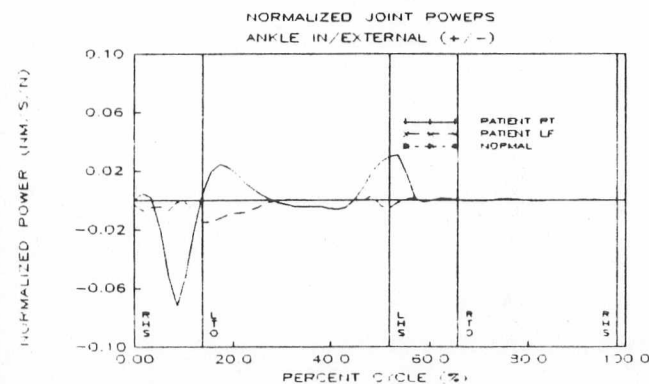
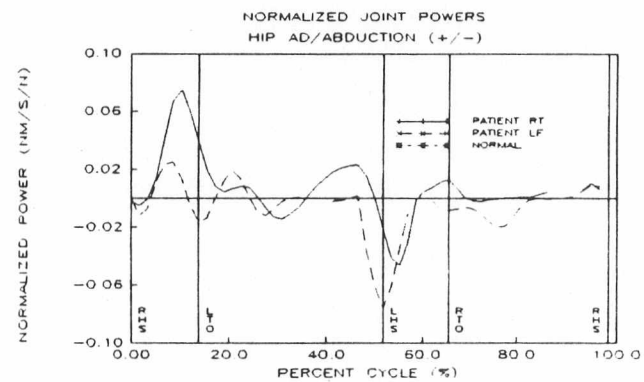
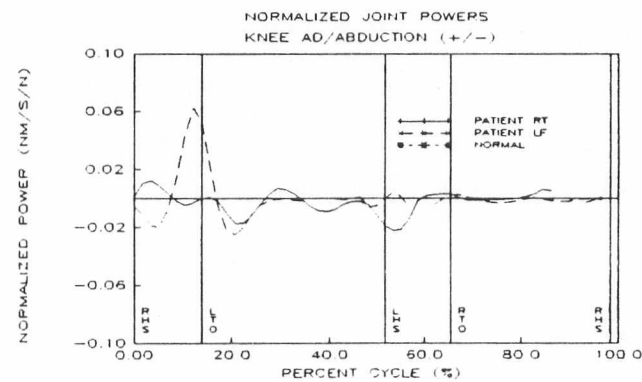
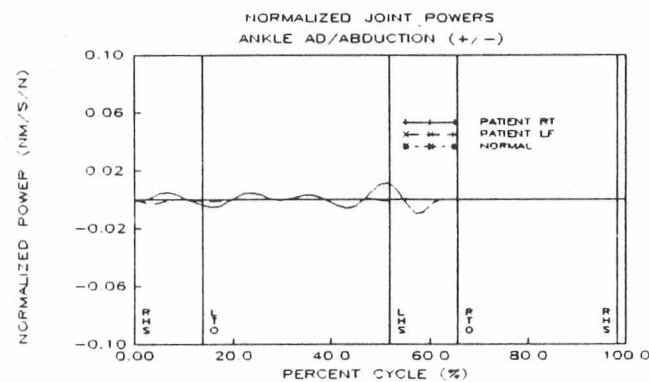
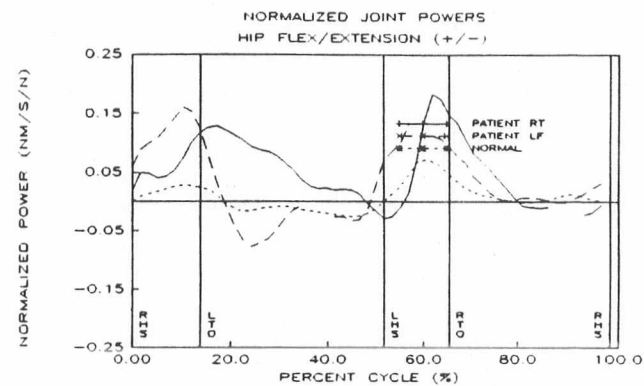
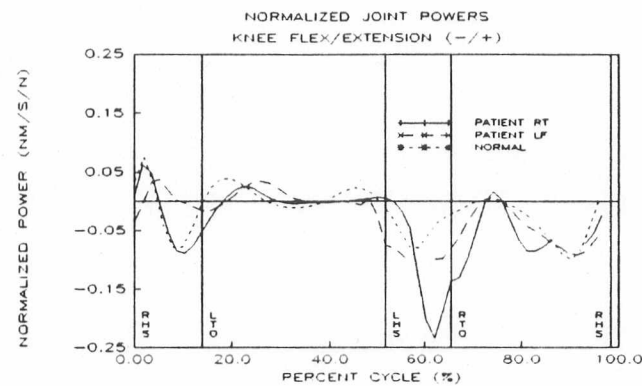
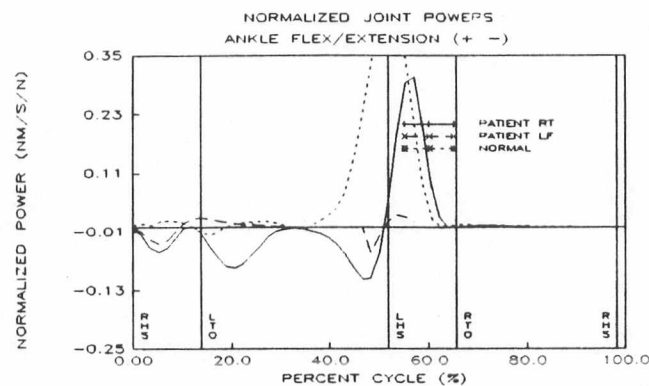


NORMALIZED JOINT MOMENTS
SUPPORT AD/ABDUCTION (+/-)



NORMALIZED JOINT MOMENTS
SUPPORT IN/EXTERNAL (+/-)



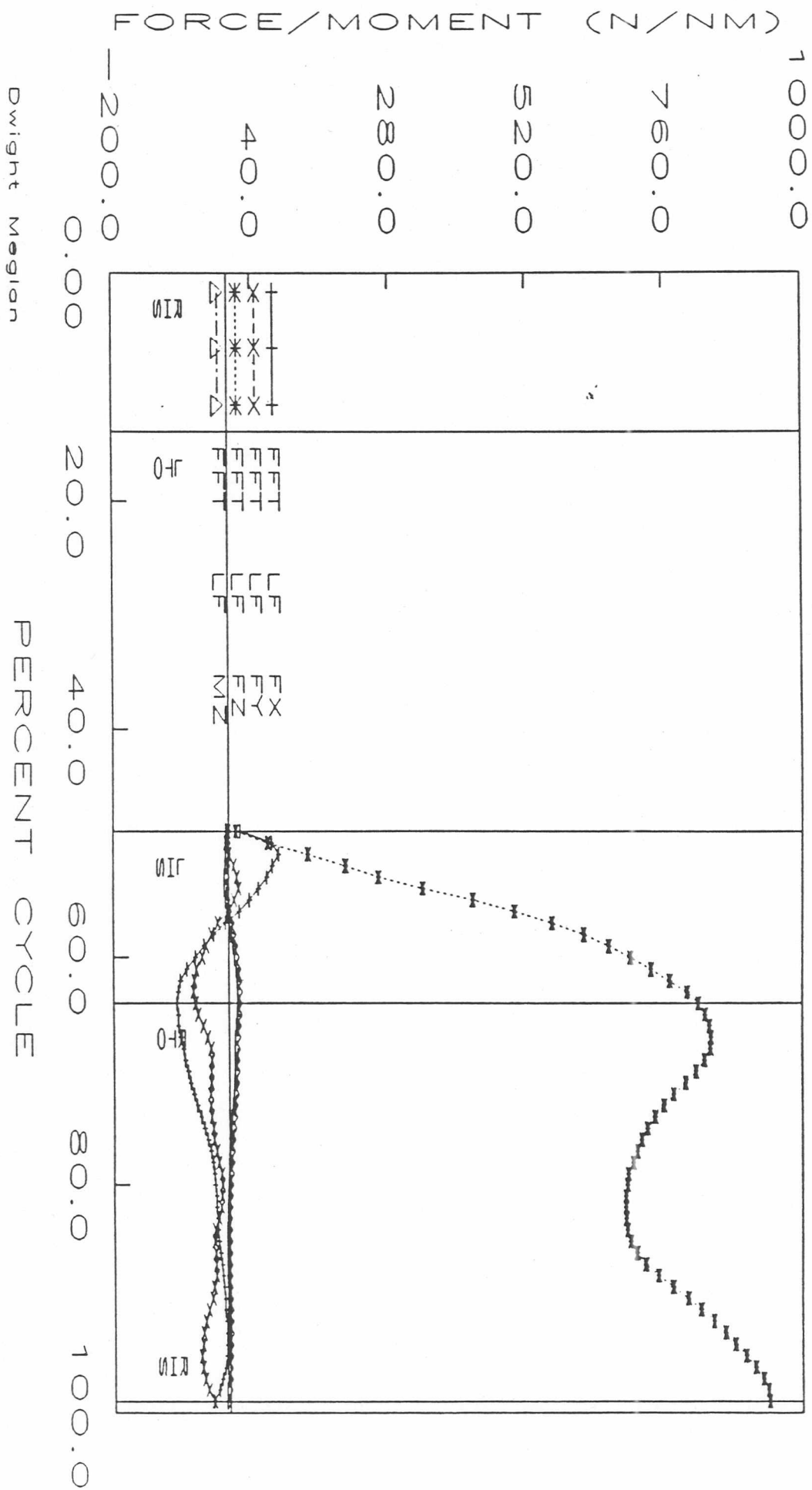


FOOT IN LAB GCS

R
T
O

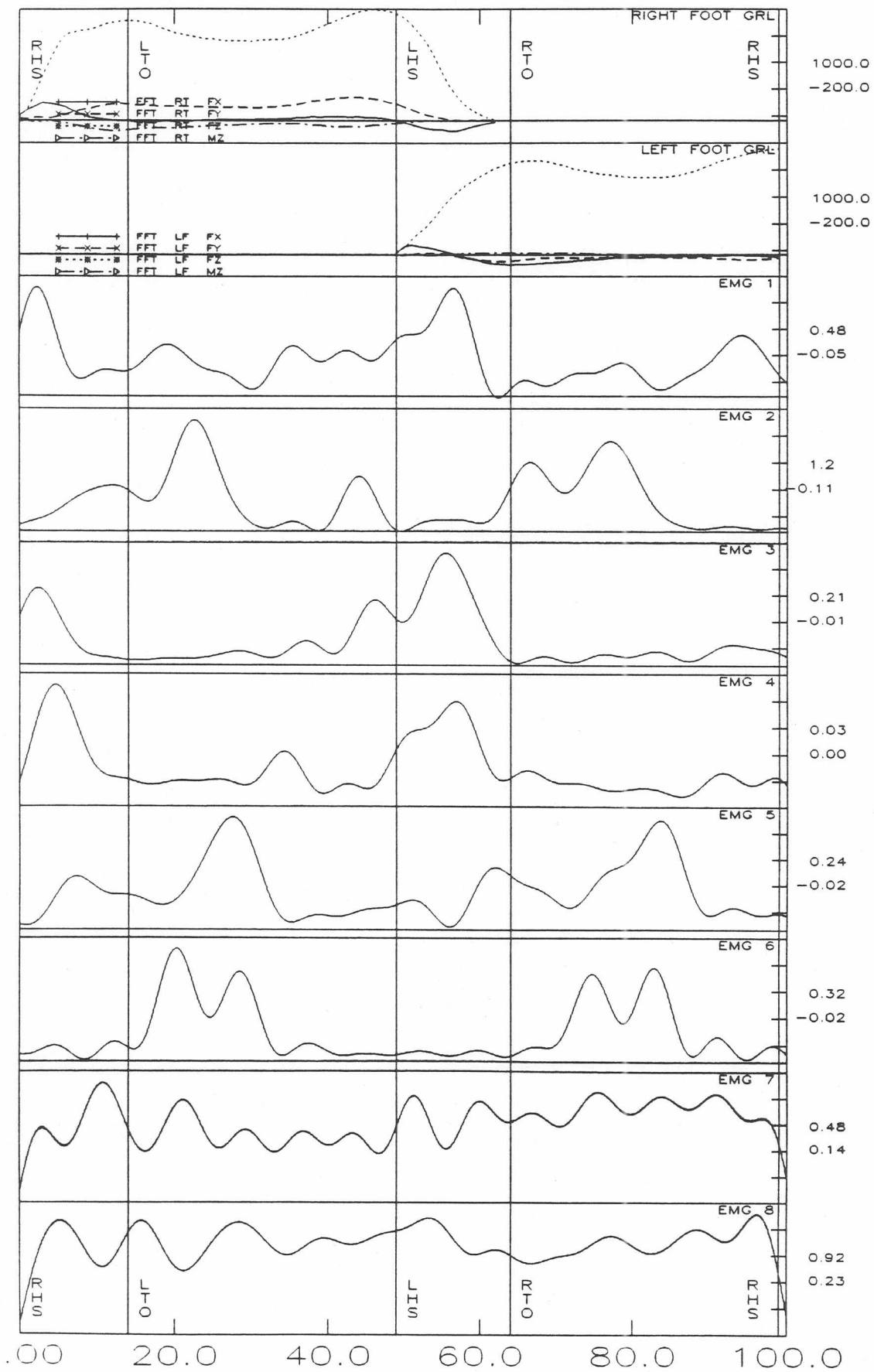
GROUND REACTION LOAD : LEFT FOOT

FOOT LCS



Dwight Megion

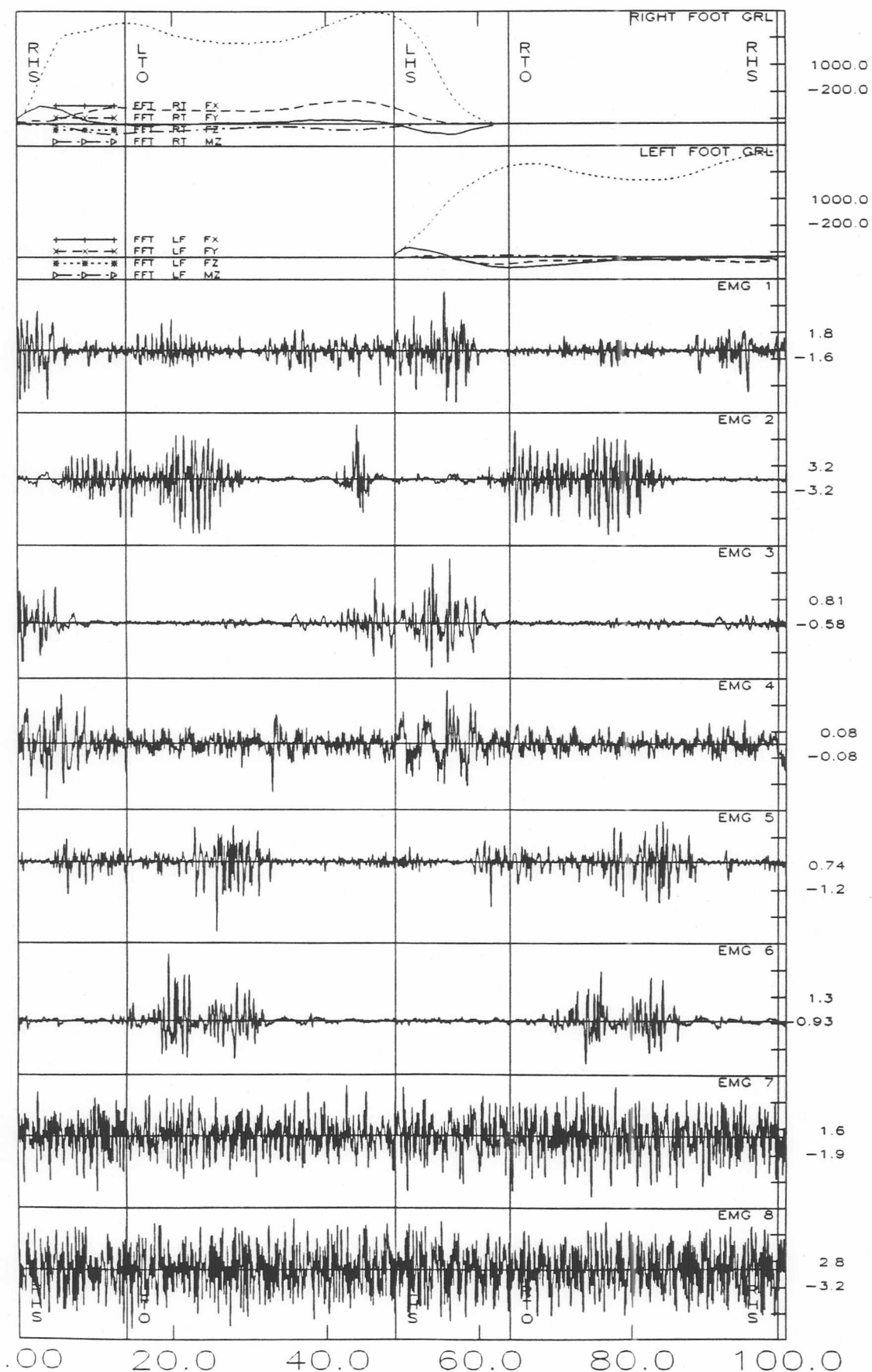
EMG AND FORCE PLATE DATA



Dwight Meglan

$f_{low} = 15 \text{ Hz}$ $f_{high} = 250 \text{ Hz}$
Rectified 6 Hz low pass

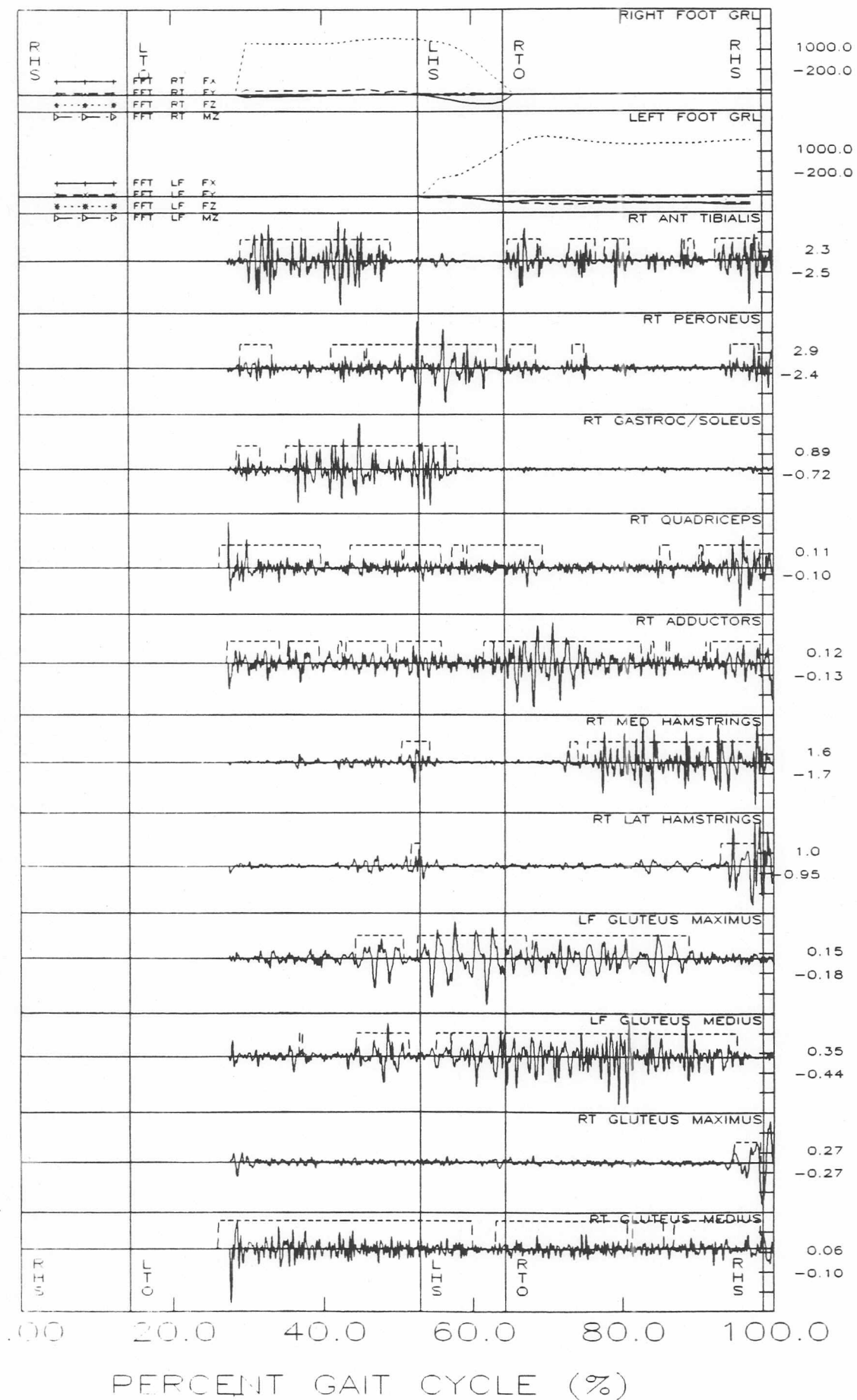
EMG AND FORCE PLATE DATA



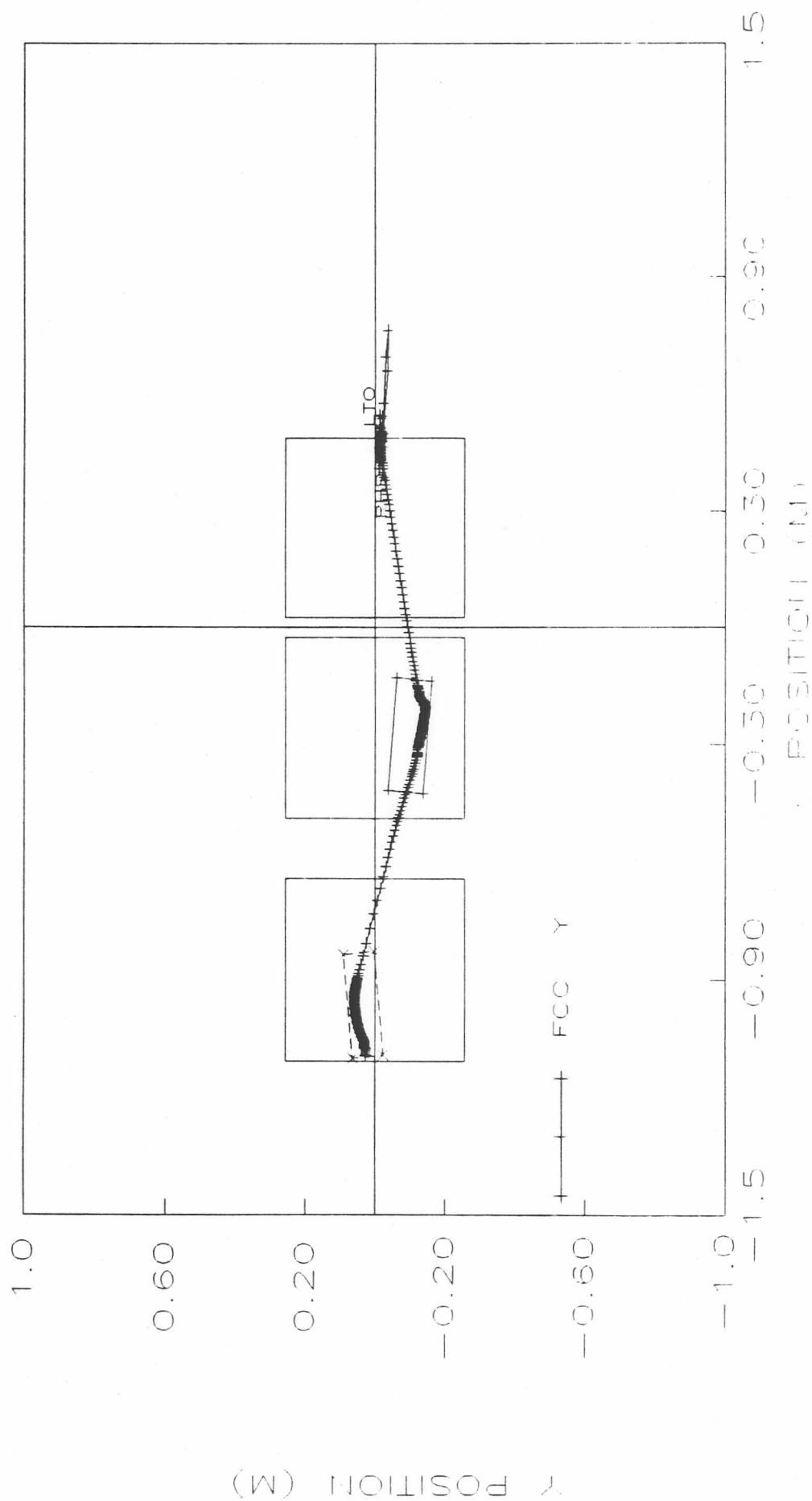
Dwight Meglan PERCENT GAIT CYCLE (%)

$$f_{low} = 15 \text{ Hz} \quad f_{high} = 250 \text{ Hz}$$

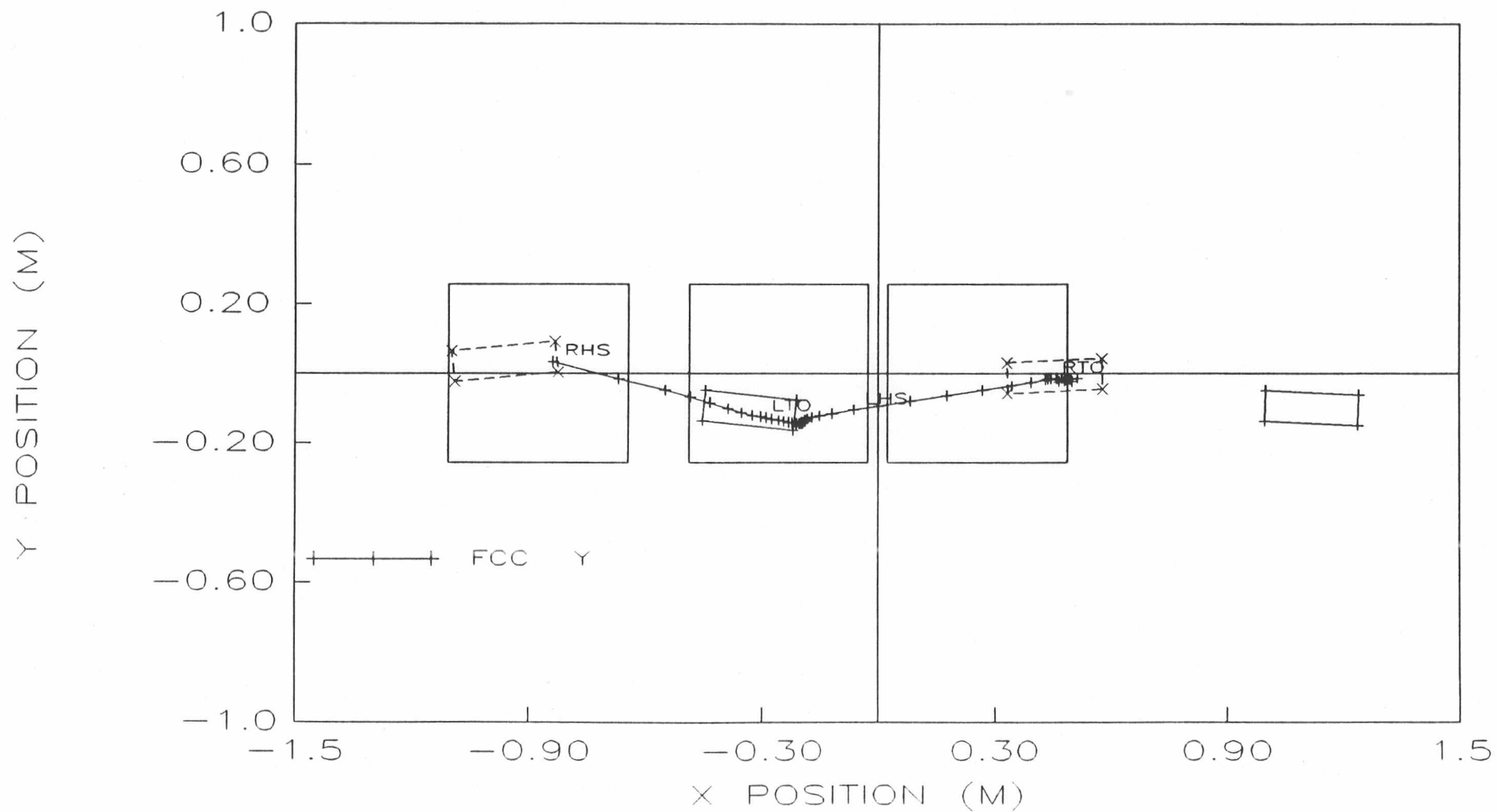
EMG AND FORCE PLATE DATA



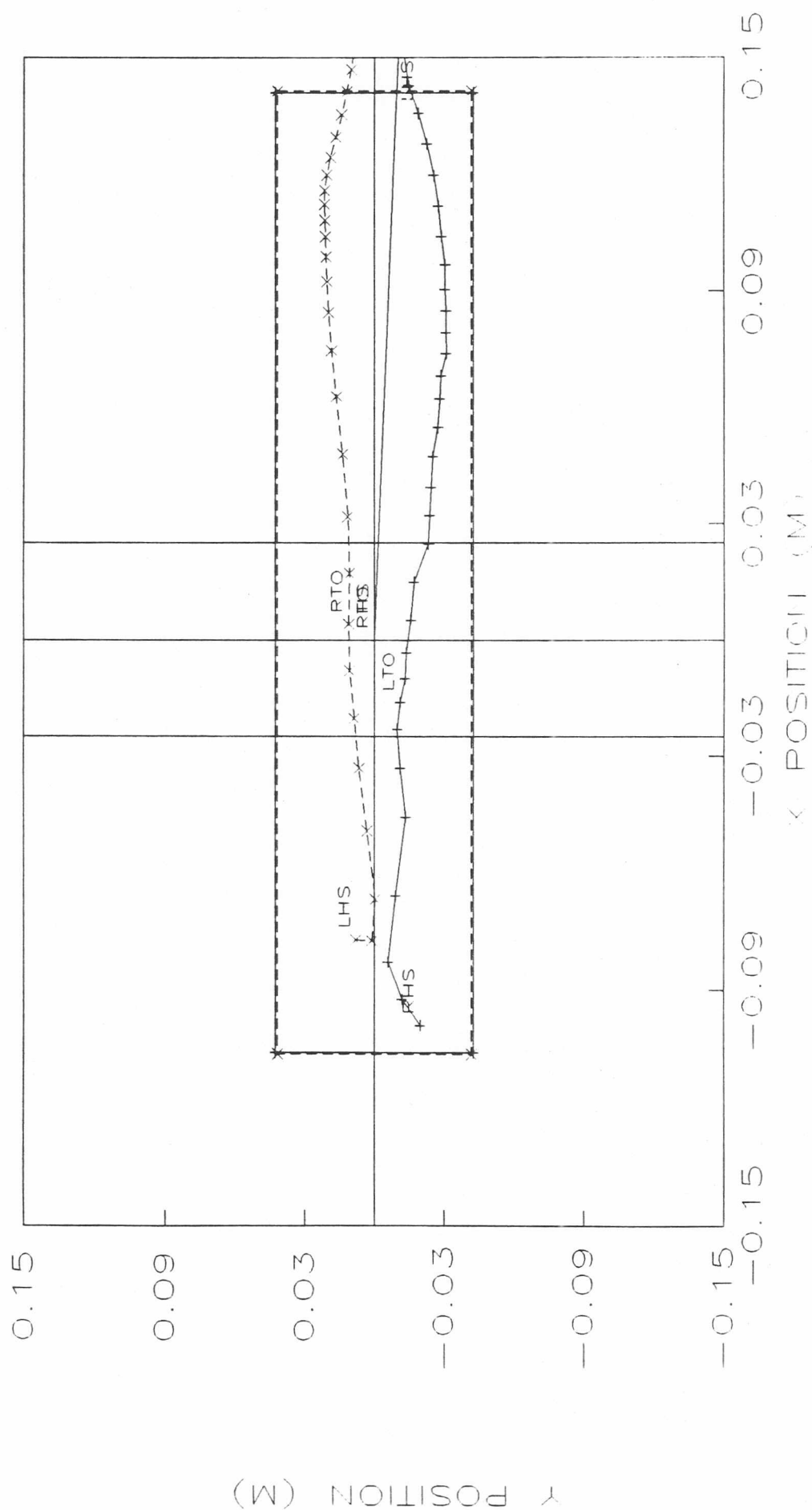
CENTER OF PRESSURE BOTH FORCE PLATES COMBINED IN LAB GCS



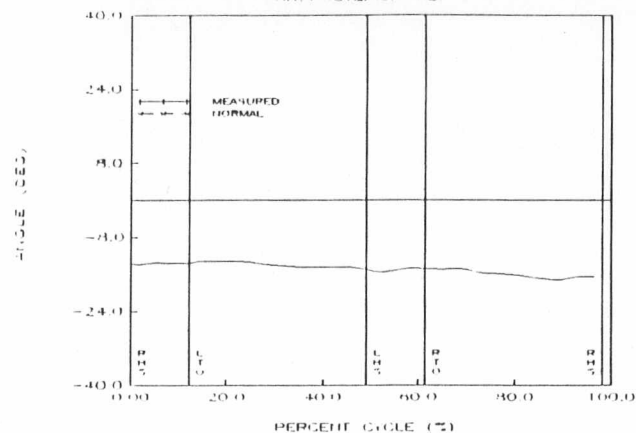
CENTER OF PRESSURE
BOTH FORCE PLATES COMBINED IN LAB GCS



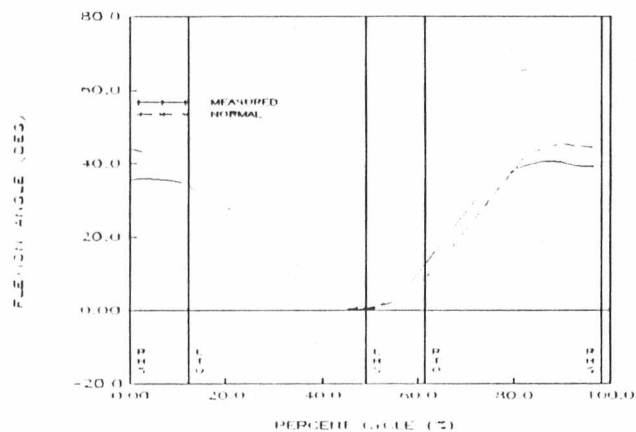
CENTER OF PRESSURE BOTH FEET IN FOOT LCS



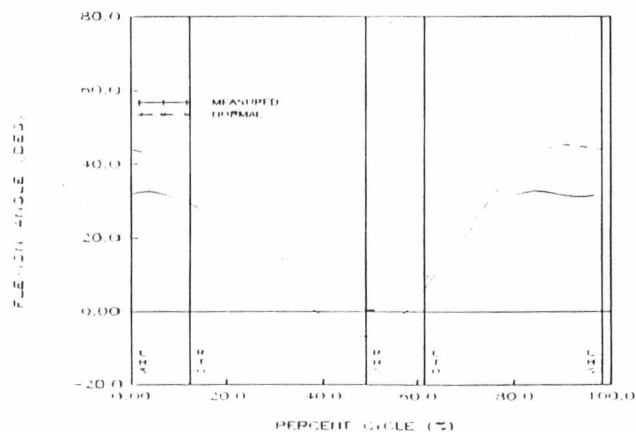
PELVIS ANTERIOR POSTERIOR TILT



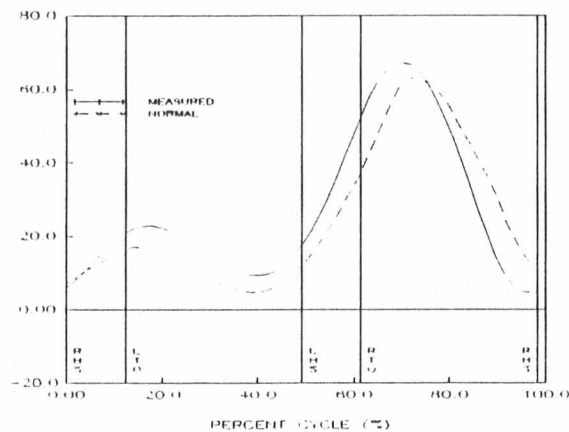
RIGHT HIP FLEXION ANGLE



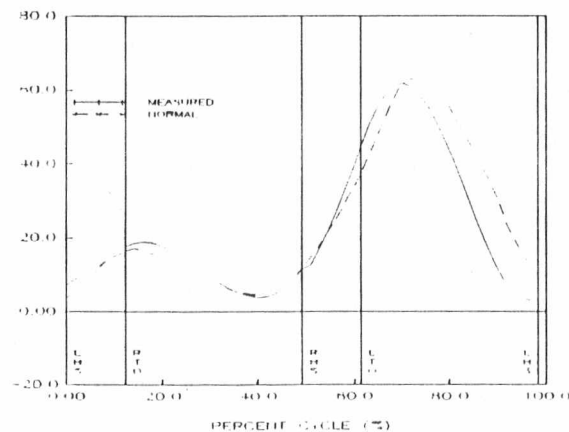
LEFT HIP FLEXION ANGLE



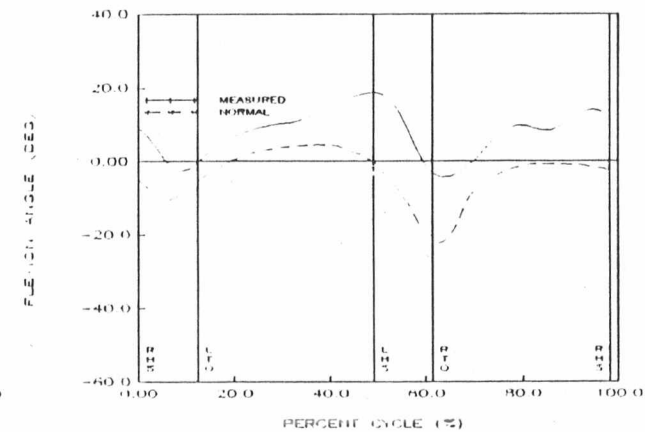
RIGHT KNEE FLEXION ANGLE



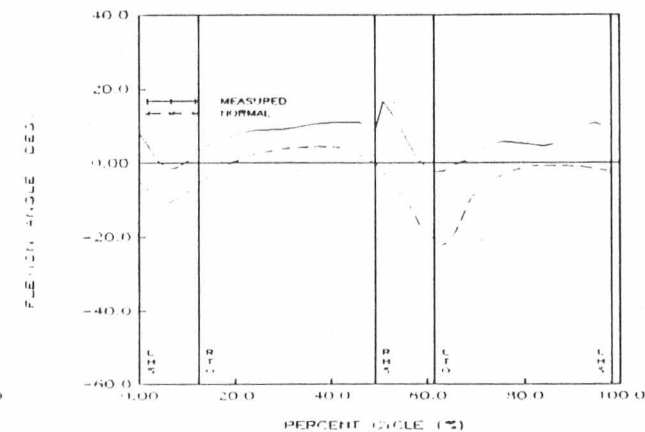
LEFT KNEE FLEXION ANGLE



RIGHT ANKLE FLEXION ANGLE



LEFT ANKLE FLEXION ANGLE



Gait Distance/Time Parameters

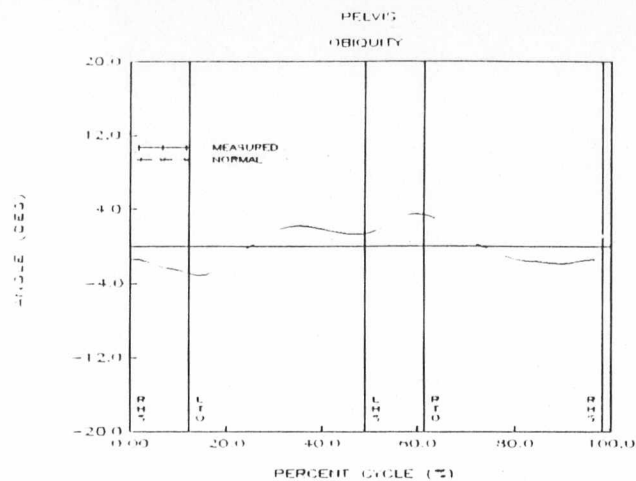
	Meas.(ft)	Normal(ft)	% Normal
Velocity	4.547	4.760	95.521
Stride	5.256	5.144	102.203
Rt Step	2.949	2.572	114.714
Lf Step	2.306	2.572	89.693
Step Width	0.390	0.259	151.091
Cadence	105.263	111.000	94.831

Gait

PUT A COMMENT OR SOMETHING HERE
PUT ANOTHER COMMENT HERE

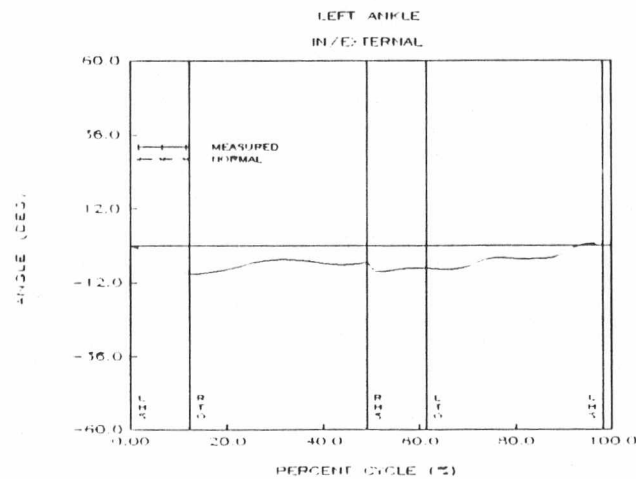
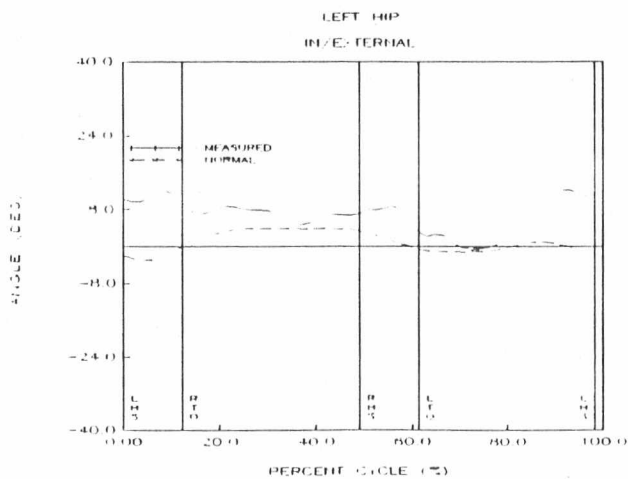
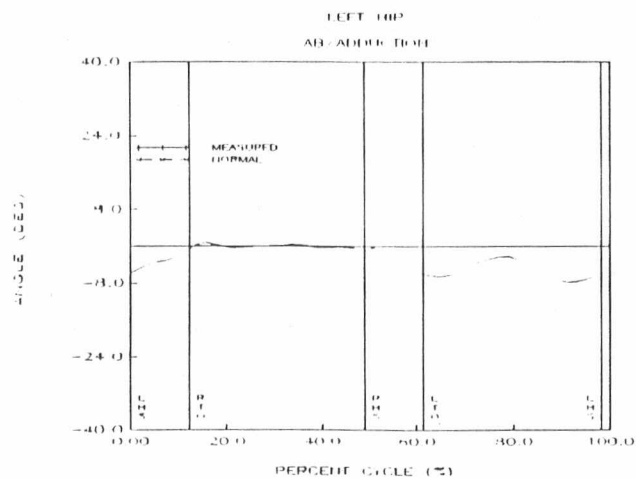
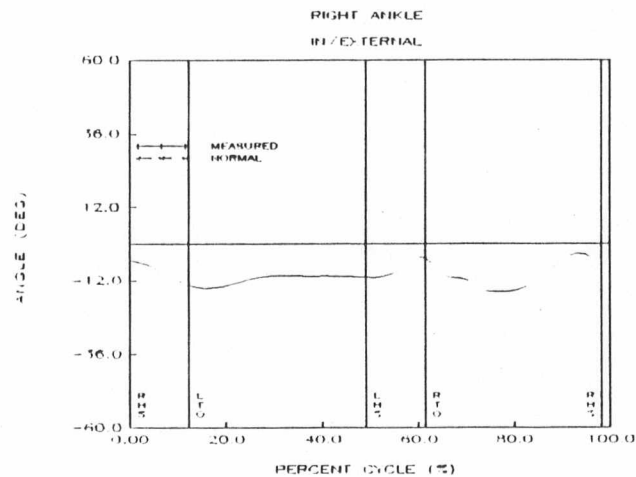
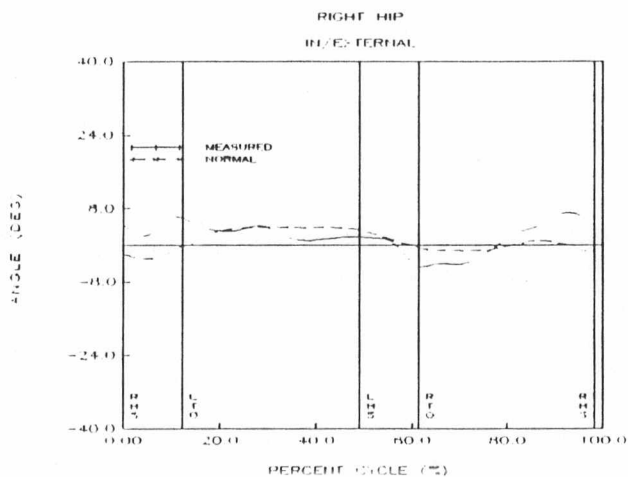
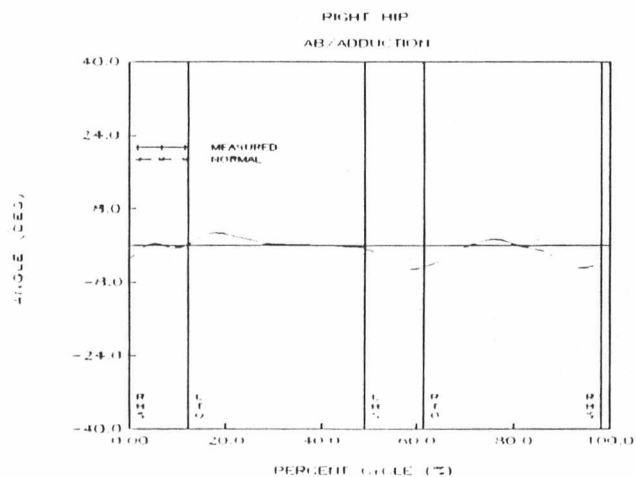
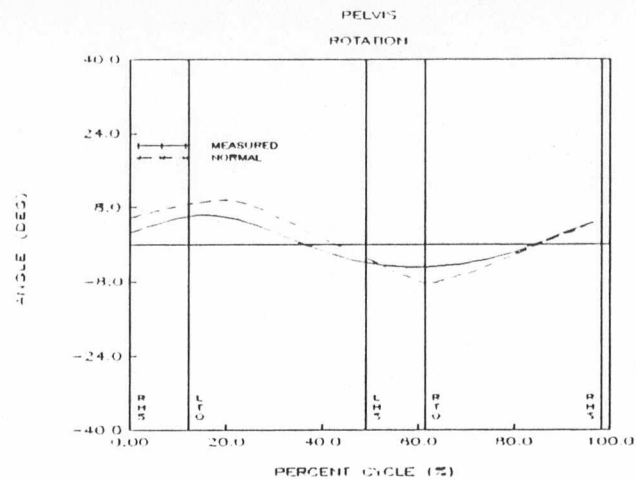
Gait Timing Parameters

	Time(s)	Cycle(%)	Normal
Rt FLST	0.759	66.666	62.000
Lf FLST	0.759	66.666	62.000
Rt CLST	0.439	38.596	38.000
Lf CLST	0.439	38.596	38.000
Rt DLS	0.159	14.035	12.000
Lf DLS	0.159	14.035	12.000
RHS		0.000	0.000
LFO		14.035	12.000
LHS		50.877	50.000
RTO		63.157	62.000
RHS		100.000	100.000



PUT A COMMENT OR SOMETHING OR NOTHING HERE
ANOTHER AVAILABLE LIFE

26-AUG-91
CATHYB_JLD A12



Name : Jeff
Age : 37
Weight : 62.136 kg
Height : 1.854 m
Comment:

Cycle event frame #'s

Right heel strike : 1 57
Left heel strike : 29
Right toe off : 36
Left toe off : 8

First motion frame absolute frame # : 1

	meters	feet	inches	Normal(m)	% Normal
Velocity :	1.386	4.547	54.567	1.451	95.521
Stride :	1.603	5.258	63.092	1.568	102.204
R Step :	0.899	2.951	35.407	0.784	114.714
L Step :	0.703	2.307	27.684	0.784	89.693
Step Width :	0.119	0.392	4.699	0.079	151.092

Cadence : 105.263 step/min 111.000 94.832

	Time (s)	Percent Cycle	Normal
R TLST	0.600	66.632	62.000
L TLST	0.600	66.632	62.000
R SLST	0.440	38.596	38.000
L SLST	0.440	38.596	38.000
R DLS	0.160	14.035	12.000
L DLS	0.160	14.035	12.000
RHS		0.000	0.000
LTO		14.035	12.000
LHS		50.877	50.000
RTO		63.158	62.000
RHS		100.000	100.000